Network Science Cheatsheet



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Network Science - Introduction

Networks: Graph notation	
Graph notation : $G = (V, E)$	
V	set of vertices/nodes.
E	set of edges/links.
$u \in V$	a node.
$(u,v) \in E$	an edge.

Network - Graph notation



Types of networks

Simple graph: Edges can only exist or not exist between each pair of node, and there are no self-loops, i.e., an edge connecting a node to itself.

Directed graph: Edges have a direction: $(u,v) \in V$ does not imply $(v,u) \in V$

Weighted graph: A weight is associated to every edge.

Other types of graphs (multigraphs, multipartite, hypergraphs, etc.) are introduced later

Counting nodes and edges

Undirected network:
$$\binom{N}{2} = N(N-1)/2$$

Directed network:
$$= N(N-1)$$

Node-Edge description N_u
 k_u Neighbourhood of u, nodes sharing a link with u.
Degree of u, number of neighbors $|N_u|$. N_u^{out} Successors of u, nodes such as $(u, v) \in E$ in a directed graph N_u^{in} Predecessors of u, nodes such as $(v, u) \in E$ in a directed graph N_u^{in} Predecessors of u, nodes such as $(v, u) \in E$ in a directed graph k_{uu}^{out} Out-degree of u, number of outgoing edges $|N_u^{out}|$. k_{uu}^{in} In-degree of u, number of incoming edges $|N_u^{out}|$. $w_{u,v}$ Weight of edge (u, v).

- $w_{u,v}$ Weight of edge (u, v). s_u Strength of u, sum of weights of adjacent edges,
 - $s_u = \sum_v w_{uv}.$

Network descriptors - Nodes/Edges

$$\langle k \rangle = \frac{2m}{n}$$

d, d(G) **Density**: Fraction of pairs of nodes connected by an edge in G.

$$d = L/L_{\rm max}$$

^aLeskovec, Kleinberg, and Faloutsos 2005.

Paths - Walks - Distance

Walk: Sequences of adjacent edges or nodes (e.g., **1.2.1.6.5** is a valid walk)

Path: a walk in which each node is distinct.

Path length: number of edges encountered in a path Weighted Path length: Sum of the weights of edges on a path

Shortest path: The shortest path between nodes u, v is a path of minimal *path length*. Not necessarily unique.

Weighted Shortest path: path of minimal weighted path length.

 $\ell_{u,v} :$ $\mathbf{Distance} :$ The distance between nodes u,v is the length of the shortest path

Network descriptors - Paths

- ℓ_{\max} Diameter: maximum *distance* between any pair of nodes.
- $\langle \ell \rangle$ Average distance:

$$\langle \ell \rangle = \frac{1}{n(n-1)} \sum_{i \neq j} \ell_{ij}$$

Degree distribution

The degree distribution is considered an important network property. They can follow two typical distributions:

- Bell-curved shaped (Normal/Poisson/Binomial)
- Scale-free, also called Power-law

A Bell-curved distribution has a *typical scale*: as human height, it is centered on an average value. A Scale-free distribution has no typical scale: as human wealth, its average value is not representative, low values (degrees) are the most frequent, while a few very large values can be found (hubs, large degree nodes). It has a *long tail*, meaning that rare (large) values are not as rare as in a bell-curved distribution.



Subgraphs

Subgraph H(W) (induced subgraph): subset of nodes W of a graph G = (V, E) and edges connecting them in G, i.e., subgraph $H(W) = (W, E'), W \subset V, (u, v) \in E' \iff u, v \in W \land (u, v) \in E$ **Clique**: subgraph with d = 1**Triangle**: clique of size 2

Triangle: clique of size 3

Connected component: a subgraph in which any two vertices are connected to each other by paths, and which is connected to no additional vertex in the supergraph

Strongly Connected component: In directed networks, a subgraph in which any two vertices are connected to each other by paths

Weakly Connected component: In directed networks, a subgraph in which any two vertices are connected to each other by paths if we disregard directions

Triangles counting

 δ_u - Triads of u: number of triangles containing node u Δ - Number of triangles in the graph total number of triangles in the graph, $\Delta = \frac{1}{2} \sum_{u \in V} \delta_u$.

Each triangle in the graph is counted as a triad once by each of its nodes.

 δ_u^{\max} - Triad potential of u: maximum number of triangles that could exist around node u, given its degree: $\delta_u^{\max} = \binom{k_u}{2}$ Δ^{\max} - Triangle potential of G: maximum number of triangles that could exist in the graph, given its degree distribution: $\Delta^{\max} = \frac{1}{3} \sum_{u \in V} \delta^{\max}(u)$

Clustering Coefficents - Triadic closure

The clustering coefficient is a measure of the triadic closure of a network or of a node neighborhood. The triadic closure is a notion coming from social network analysis, often summarized by the aphorism *The friends of my friends are my friends*.

 C_u - Node clustering coefficient: density of the subgraph induced by the neighborhood of $u, \ C_u = d(H(N_u))$. Also interpreted as the fraction of all possible triangles in N_u that exist, $\frac{\delta_u}{\delta_u^{max}}$ $\langle C \rangle$ - Average clustering coefficient: Average clustering coefficient of all nodes in the graph, $\bar{C} = \frac{1}{N} \sum_{u \in V} C_u$.

Be careful when interpreting this value, since all nodes contributes equally, irrespectively of their degree, and that low degree nodes tend to be much more frequent than hubs, and their C value is very sensitive, i.e., for a node u of degree 2, $C_u \in \{0, 1\}$, while nodes of higher degrees tend to have more contrasted scores

 C^g - Global clustering coefficient: Fraction of all possible triangles in the graph that do exist, $C^g=\frac{\Delta}{\Delta^{\max}}$

Small World Network

A network is said to have the **small world** property when it has some structural properties^{*a*}. The notion is usually not quantitatively defined, but two properties are required:

- Average distance must be short, i.e., $\langle \ell \rangle \approx \log(N)$
- Clustering coefficient must be high, i.e., much larger than in a random network , e.g., $C^g \gg d$, with d the network density

This property is considered characteristic of *real* networks, as opposed to random networks. It is believed to be associated to particular properties (robustness to failures, efficient information flow, etc.), and to be the consequence of emergent mechanisms typical of *complex systems*.

Be careful: in some contexts, *small world network* can be used for a network that has a small Average distance, without considering its Clustering Coefficient.

^aWatts and Strogatz 1998.

Cores and Shells

Many real networks are known to have a **core-periphery** structure, i.e., there is a densely connected core at its center and a more peripheral zone in which nodes are loosely connected between them and to the core.

k-core: The k-core (core of order k) of G(V, E) is the largest subgraph H(C) such as all nodes have at least a degree k, i.e., $\forall u \in C, k_u^H \geq k$, with k_u^H the degree of node u in subgraph H. **coreness:** A vertex u has coreness k if it belongs to the k-core but not to the k + 1-core.

c-shell: all vertices whose coreness is exactly *c*.



Vocabulary

Singleton: node with a degree k = 0**Hub**: node u with $k_u \gg \langle k \rangle$

Bridge: Edge which, when removed, split a connected component in two. **Self-loop**: Edge which connects a node to itself.

Stub: A stub is an half edge, i.e., edge (u, v) has a stub connected to u and another connected to v.

Complete network: $L = L_{max}$ Sparse network: $d \ll 1$, $L \ll L_{max}$ Connected Graph: Graph composed of a single connected component

Going Further

Books about network science as a whole:

- Barabási et al. 2016 (free)
- Coscia 2021 (free)
- Zinoviev 2018
- Menczer, Fortunato, and Davis 2020

References

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