

# UNSUPERVISED ML

# OBJECTIVE

- Discover information from data without labeled examples
- Extract some hidden organisation, patterns, relation between elements
- Extract a (statistical ?) model of the data ?

# OBJECTIVE

- Typical objectives:
  - Cluster discovery
  - Anomaly Detection
  - Latent variable discovery / Embedding / dimensionality reduction...

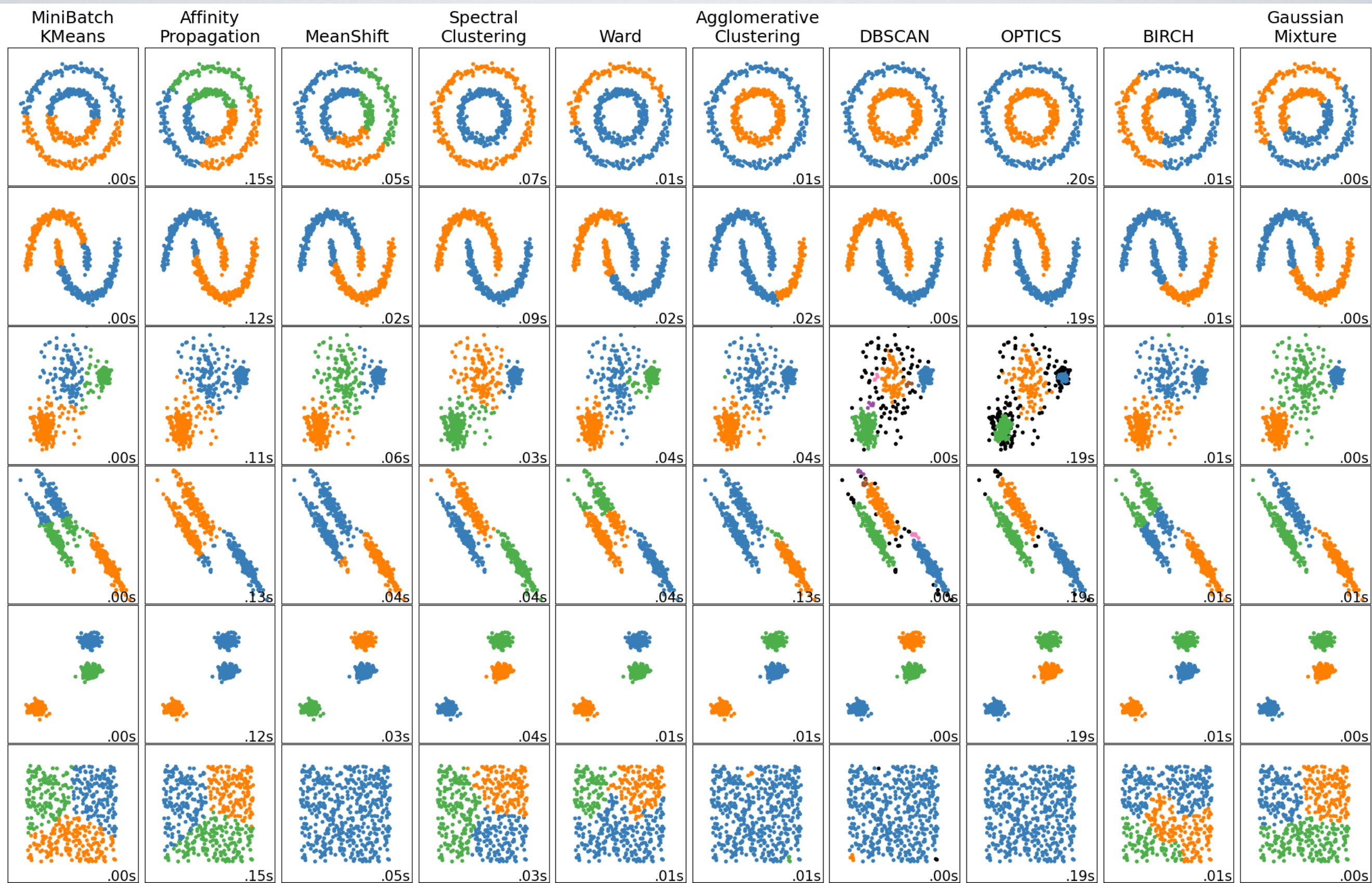
# CLUSTERING

# CLUSTERING

- The most famous unsupervised ML problem
- 100+ methods exist
  - Most people use “good old” methods: k-means (1967), DBSCAN (1996)
  - They are often “good enough”, well implemented, safe, ...
- Part of the problem: Clustering is not well defined
  - What is “a good cluster”?

# CLUSTERING

- How would you define a good cluster ?
- A good partition in clusters ?



# K-MEANS

- Definition:

- For a target number of clusters  $k$
- Find the item assignment minimizing
  - The inter-cluster variance (weighted by cluster size)
  - Equivalently  $\Rightarrow$  The squared distance from points to their cluster center
  - Equivalently  $\Rightarrow$  The squared distance between cluster elements

# K-MEANS

$$\arg \min_{\mathbf{S}} \sum_{i=1}^k \sum_{\mathbf{x} \in S_i} \| \mathbf{x} - \boldsymbol{\mu}_i \|^2 = \arg \min_{\mathbf{S}} \sum_{i=1}^k |S_i| \text{Var}(S_i)$$

with

$\mathbf{S}$  a cluster assignment,

$k$  a number of clusters

$x$  a  $d$  dimensional item, and

$\boldsymbol{\mu}_i$  the centroid of items in the cluster  $\mathbf{S}_i$ .

# K-MEANS

$$\arg \min_{\mathbf{S}} \sum_{i=1}^k \sum_{\mathbf{x} \in S_i} \|\mathbf{x} - \boldsymbol{\mu}_i\|^2 = \arg \min_{\mathbf{S}} \sum_{i=1}^k |S_i| \text{Var}(S_i)$$

This is only one possible objective for clustering!  
For instance, why using the **squared distance**?

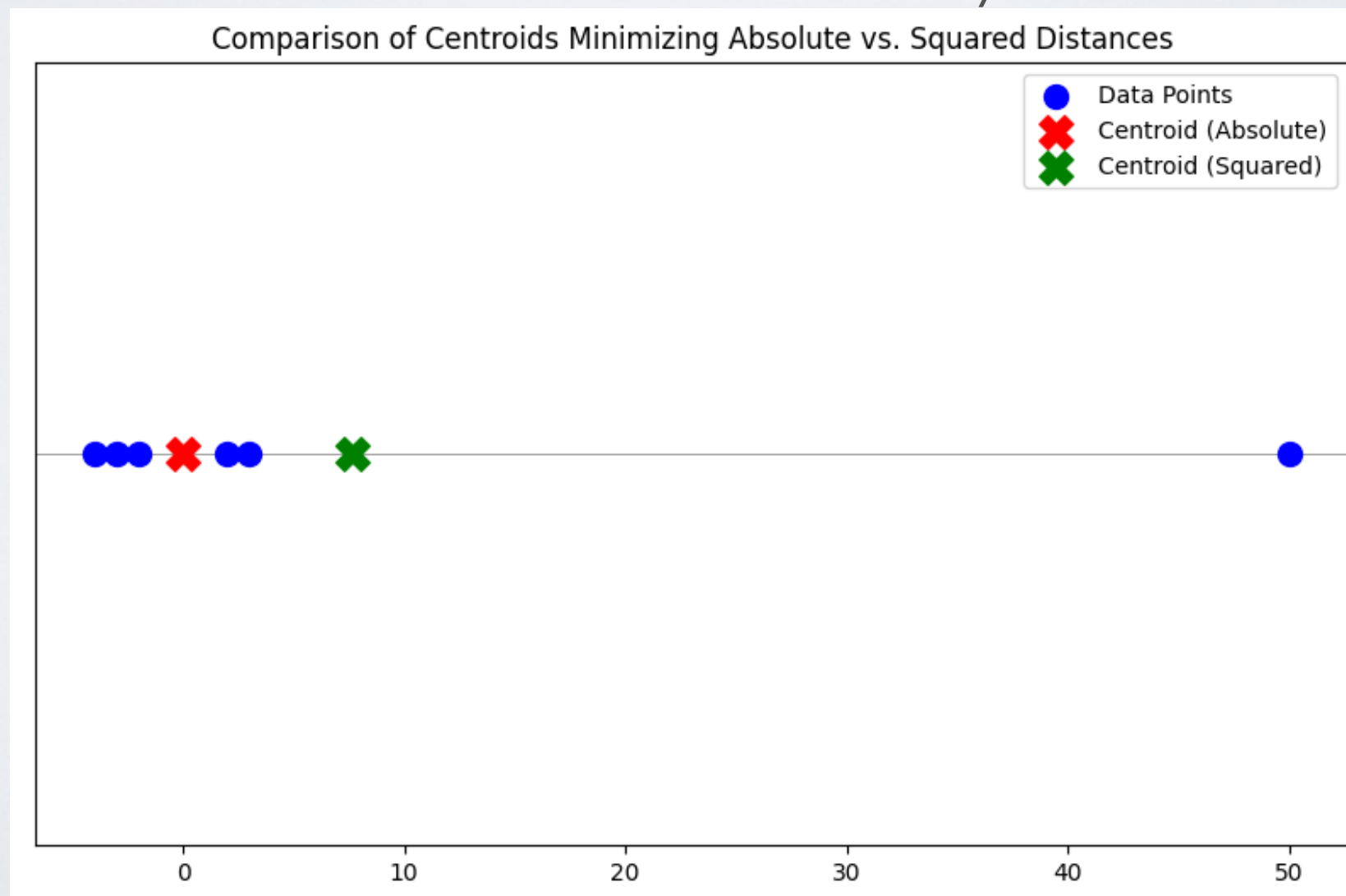
=> Good math properties (derivation), history

=> Consequence: outliers penalized more (pros and cons)

# K-MEANS

=>Consequence: outliers penalized more (pros and cons)

Squared distance minimized by the **mean**.  
Absolute distance minimized by the **median**.



# K-MEDOIDS

Same method, replacing the squared distance by the absolute distance

# K-MEANS

$$\arg \min_{\mathbf{S}} \sum_{i=1}^k \sum_{\mathbf{x} \in S_i} \| \mathbf{x} - \boldsymbol{\mu}_i \|^2 = \arg \min_{\mathbf{S}} \sum_{i=1}^k |S_i| \text{Var}(S_i)$$

Note that without fixing  $k$ , there is a trivial solution with each item alone in its own cluster.

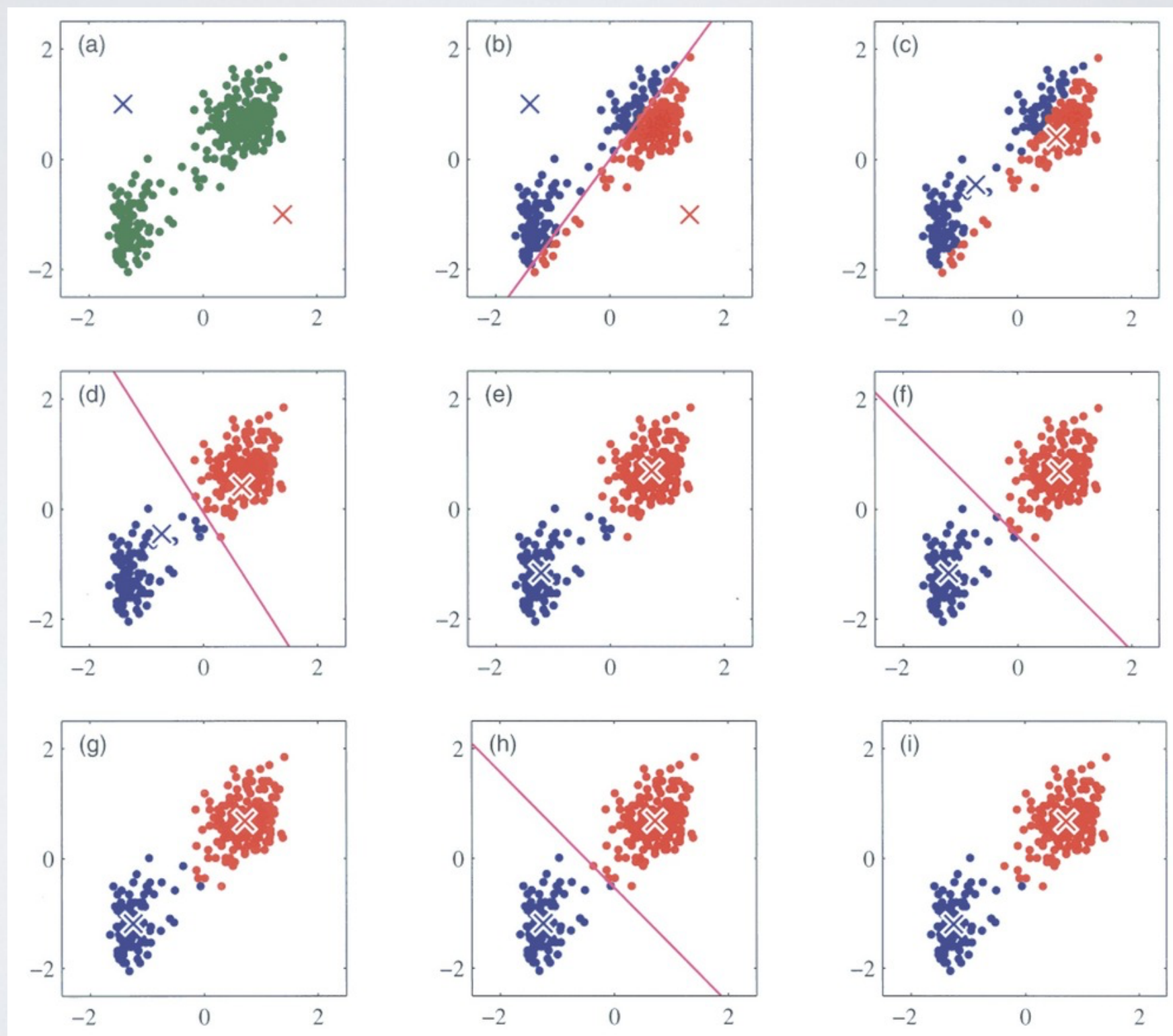
# K-MEANS

- Discovering the global optimum is NP-hard
- How to find quickly a good solution ?
  - Naive k-means
  - K-means ++ (used in most current implementations)
  - Use optimized data structure (KDtrees...)

# NAIVE K-MEANS

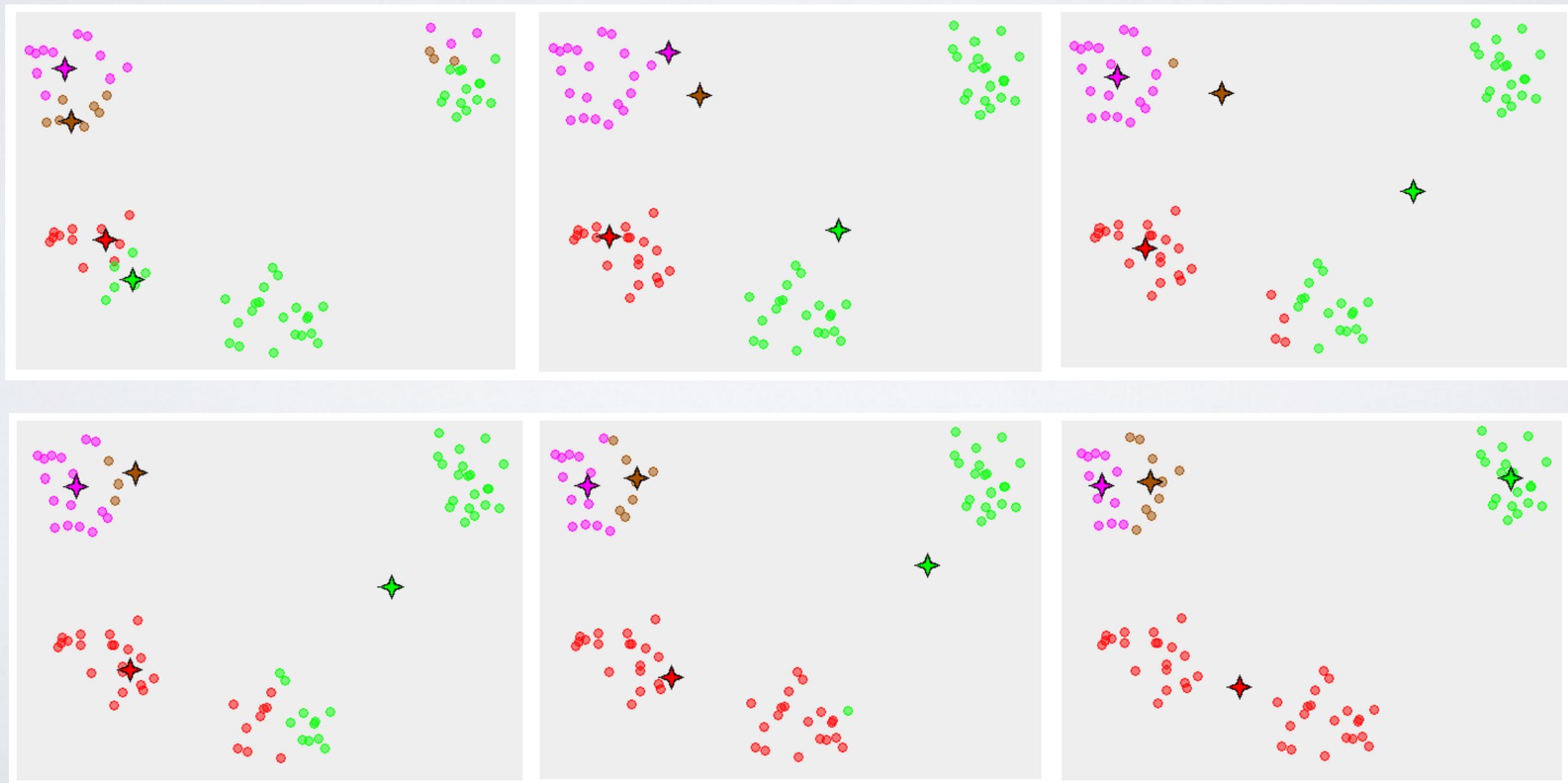
- 1) Assignment: Assign each item to its closest cluster center
- 2) Update: Recompute the center of each cluster as the mean (centroid) of items that compose that cluster
- Start with random centroids

# NAIVE K-MEANS



# NAIVE K-MEANS

- Known limit: convergence to poor local minimum if poor initial centroids



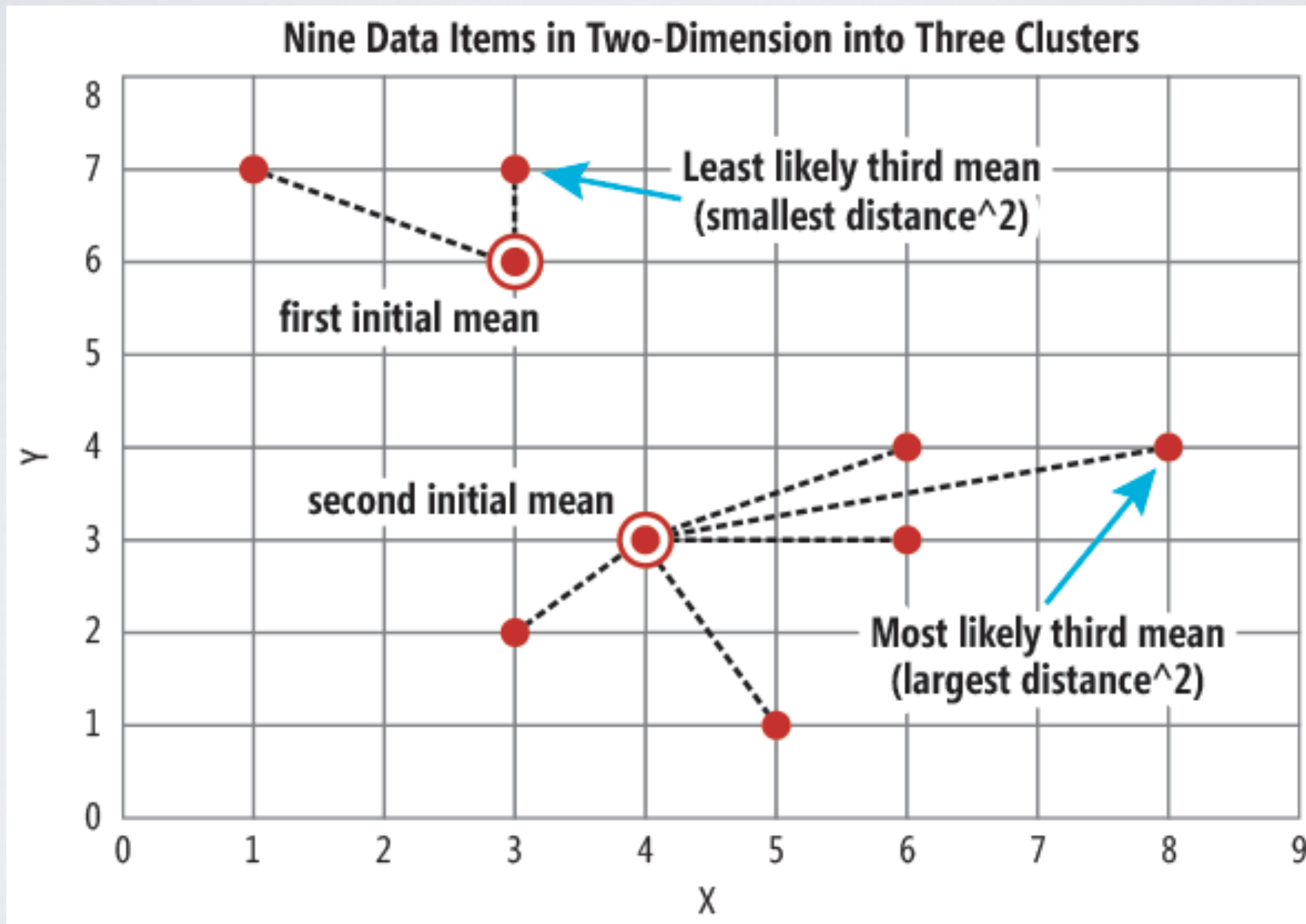
# K-MEANS++

- Several variants to choose wisely the initial centroids
- K-means++ is proven to improve the results, statistically
  - Not always, but improves more often than deteriorate the results.

# K-MEANS++

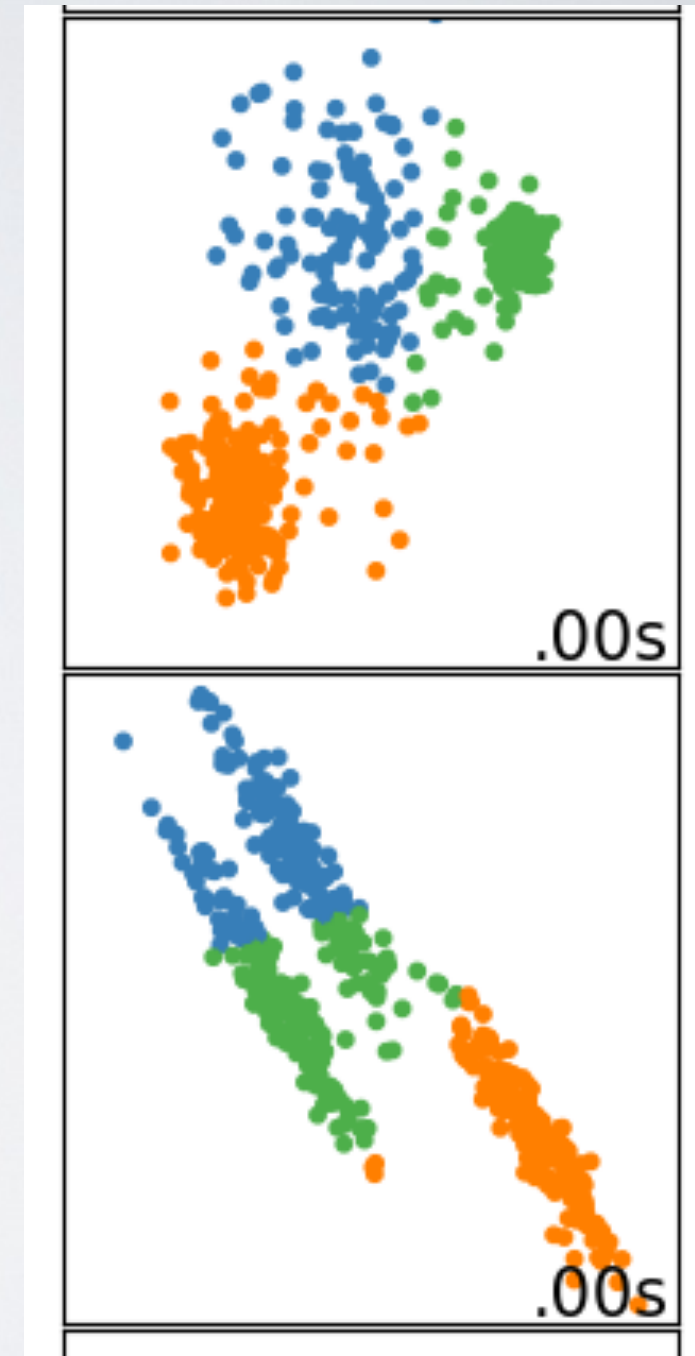
1. Choose one center uniformly at random among the data points.
2. For each data point  $x$  not chosen yet, compute  $D(x)$ , the distance between  $x$  and the nearest center that has already been chosen.
3. Choose one new data point at random as a new center, using a weighted probability distribution where a point  $x$  is chosen with probability proportional to  $D(x)^2$ .
4. Repeat Steps 2 and 3 until  $k$  centers have been chosen.

# K-MEANS++



# WEAKNESSES

- We can identify some clear weaknesses:
  - K-means has a tendency to search for clusters of equal sizes (minimize **overall** cluster variance)
  - Clusters tend to be **circular**, since all directions are worth the same.



# NORMALIZATION

- Important point: k-means is based on **Euclidean distance**.
  - We minimize the inter-cluster Euclidean distance between points
  - We could adapt the method to other distances
- Data needs to be **normalized/standardized**
  - Clustering based on age in years and revenue in \$. The “distance” in \$ will dominate
  - Remember: normalization/standardization are not fixing magically problems (outliers..)
    - You need to **think**: Is 1 unit in one dimension *worth* 1 unit in other dimensions?

# GAUSSIAN MIXTURES

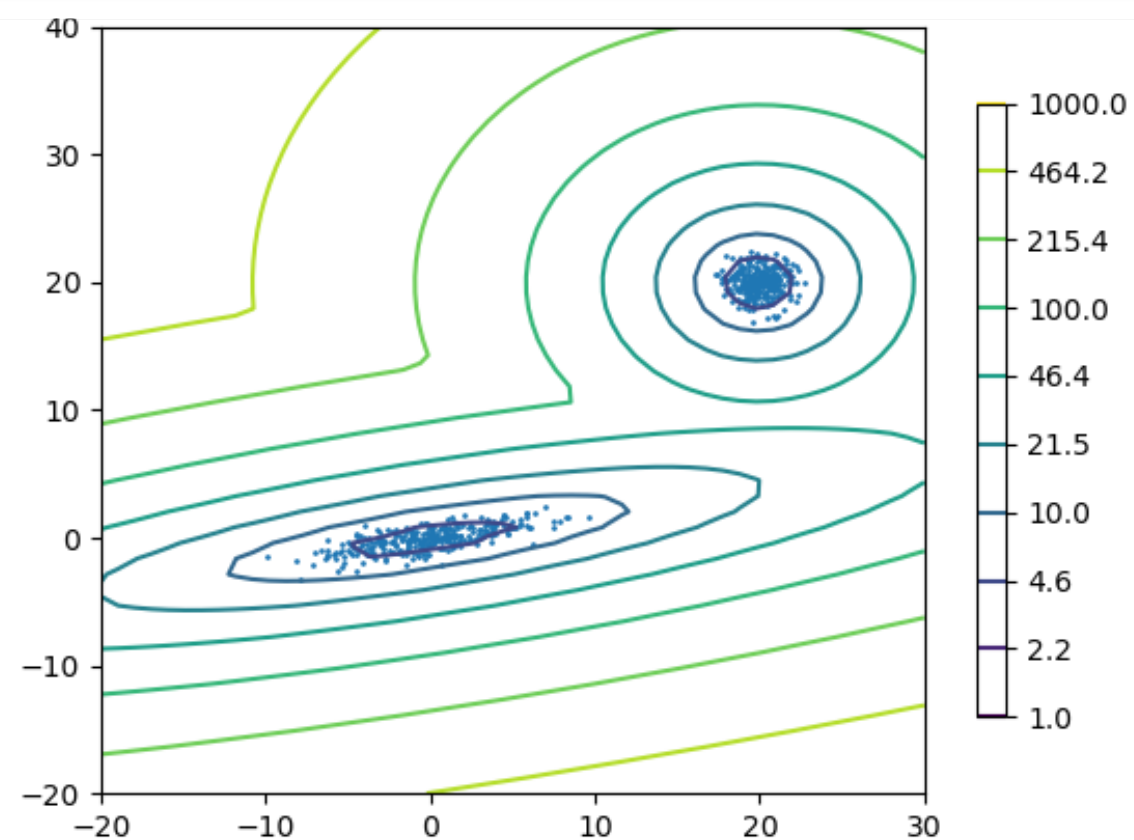
# GAUSSIAN MIXTURES

- Generalize k-means concept:
  - Clusters are sets of points that are close in euclidean space
  - Different clusters tend to be far appart
- Translate it statistically:
  - Each cluster can be described using a normal distribution centered on its centroid, with the probability of observing points decreasing with the distance to the centroid.

# GAUSSIAN MIXTURES

Train accuracy: 88.4

Test accuracy: 92.1

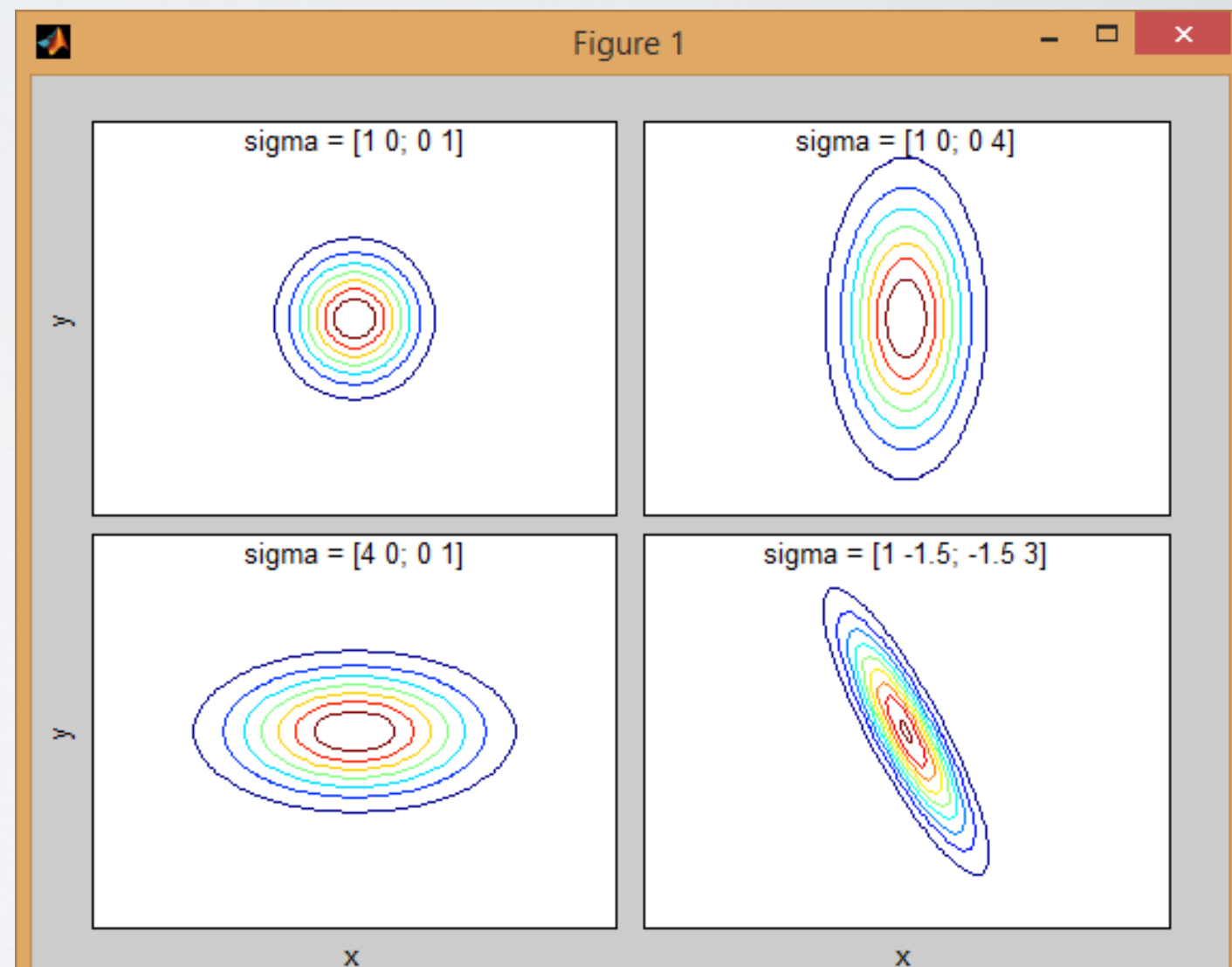


# GAUSSIAN MIXTURES

- We define a **generative model** for  $k$  clusters
  - Each cluster corresponds to a gaussian distribution, defined by a center and a *variance, or covariance matrix*
  - The problem to solve is to find the parameters  $\Theta$  (centers, variances) that maximize the likelihood of the corresponding model to generate the observed items  $X$
  - More formally, we are searching for:  $\arg \max_{\Theta} p(X | \Theta)$

# MULTIVARIATE GAUSSIAN

- A gaussian is defined by
  - a mean
  - a variance
- A multivariate gaussian is defined by a
  - A center
  - a covariance matrix



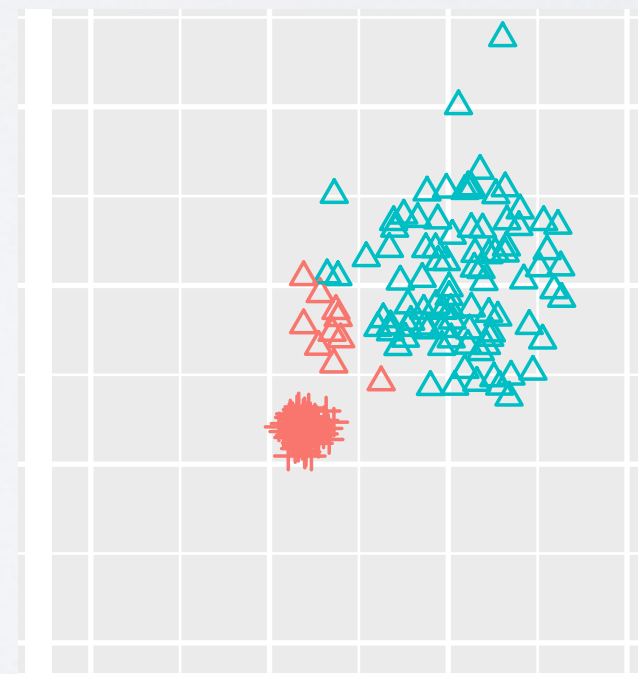
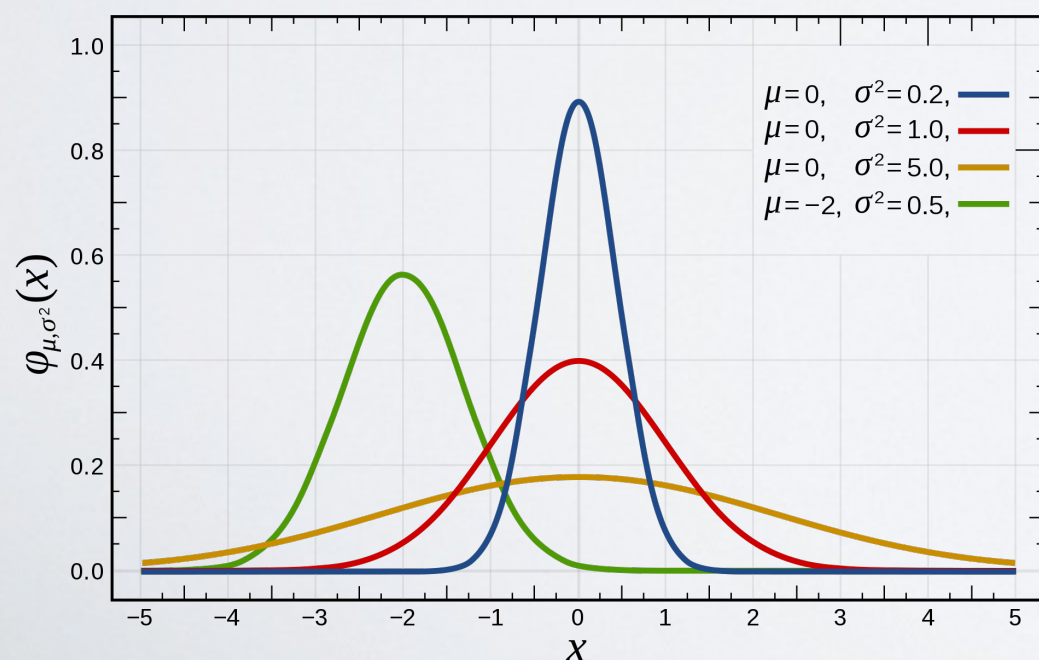
# K-MEANS EQUIVALENCE

$$\begin{bmatrix} \text{Var}(x_1) & \dots & \text{Cov}(x_n, x_1) \\ \vdots & \cdot & \vdots \\ \text{Cov}(x_n, x_1) & \dots & \text{Var}(x_n) \end{bmatrix}$$

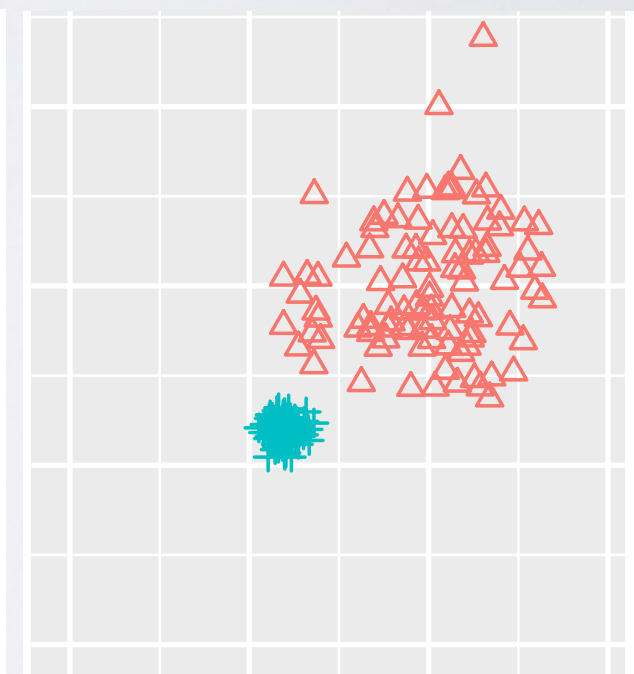
- If we assume that:
  - The gaussian distributions are defined only by their variance, not by complete covariance matrices
    - Similar in all directions, “spherical”
  - The variance value is the same for all gaussian distributions
    - Spheres of the same “size”
  - The probability for each item to be generated by each of the gaussian distribution is identical
- Then it can be shown that the objective is equivalent to the k-means objective !
  - We can relax some of those constraints to get richer results

# DENSITY HETEROGENEITY

- Allowing denser/sparser clusters
  - Consider the case in which Gaussians are defined by a single value of variance (covariance=0)
  - If they differ for each cluster, some can be denser than others



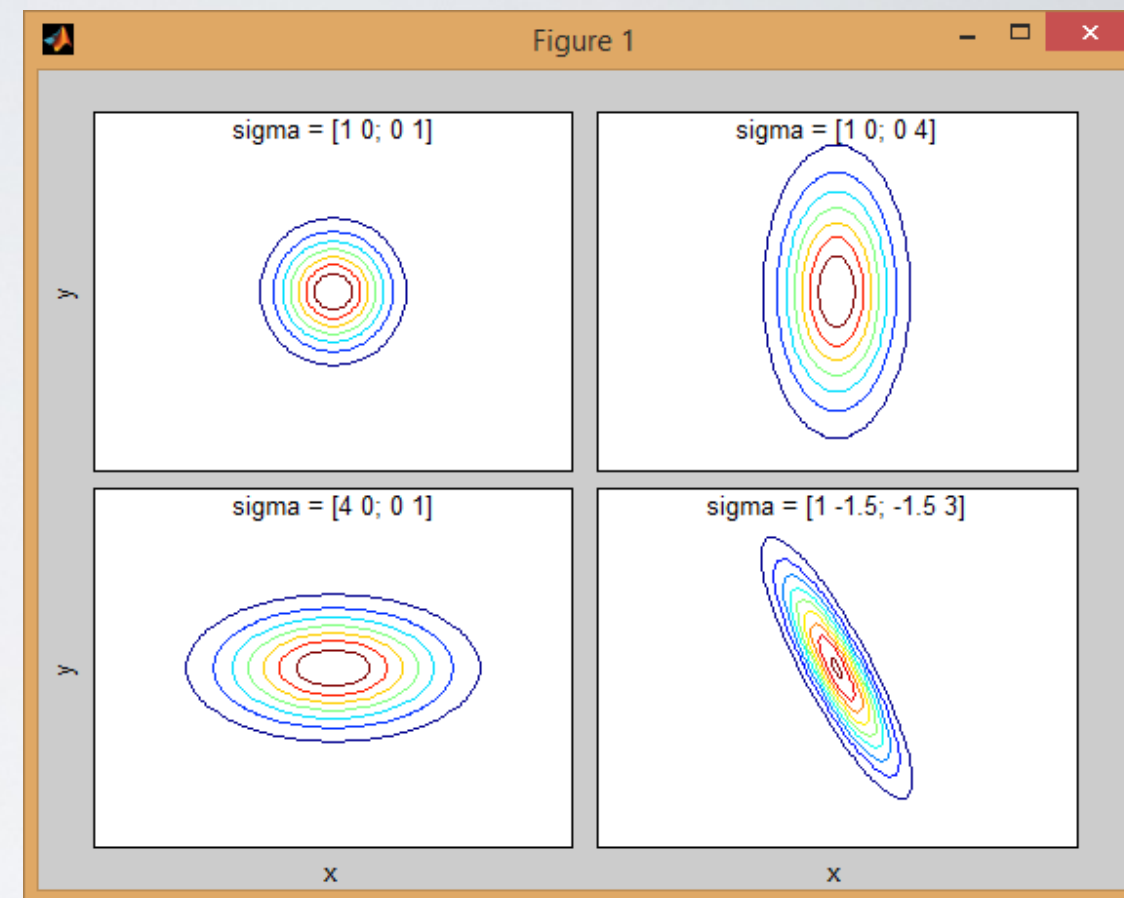
K-means



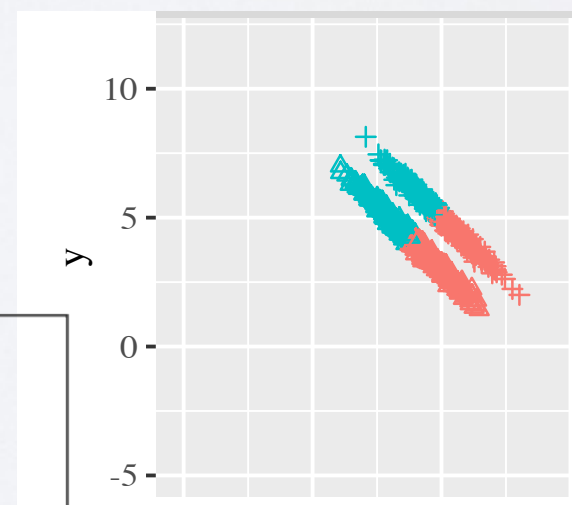
GM,  
free variance

# SHAPE VARIATIONS

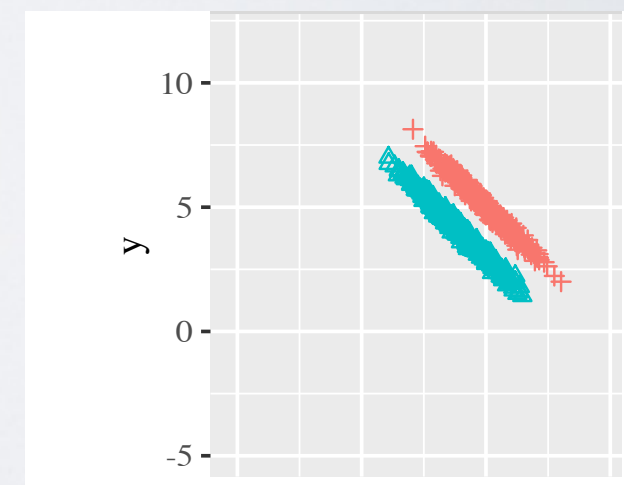
- Allowing non-circular shaped clusters
  - If values on the diagonal of the covariance matrix differs, the matrix can have ellipsoidal shape, in the direction of the axes
  - If the full covariance matrix is inferred, any ellipsoidal shape can be obtained



$$\begin{bmatrix} \text{Var}(x_1) & \dots & \text{Cov}(x_n, x_1) \\ \vdots & \ddots & \vdots \\ \text{Cov}(x_n, x_1) & \dots & \text{Var}(x_n) \end{bmatrix}$$



K-means

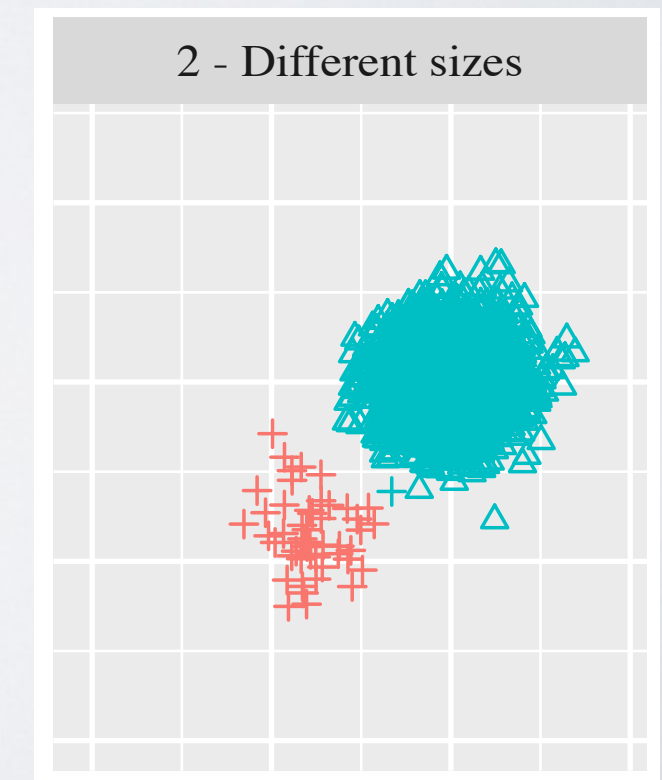
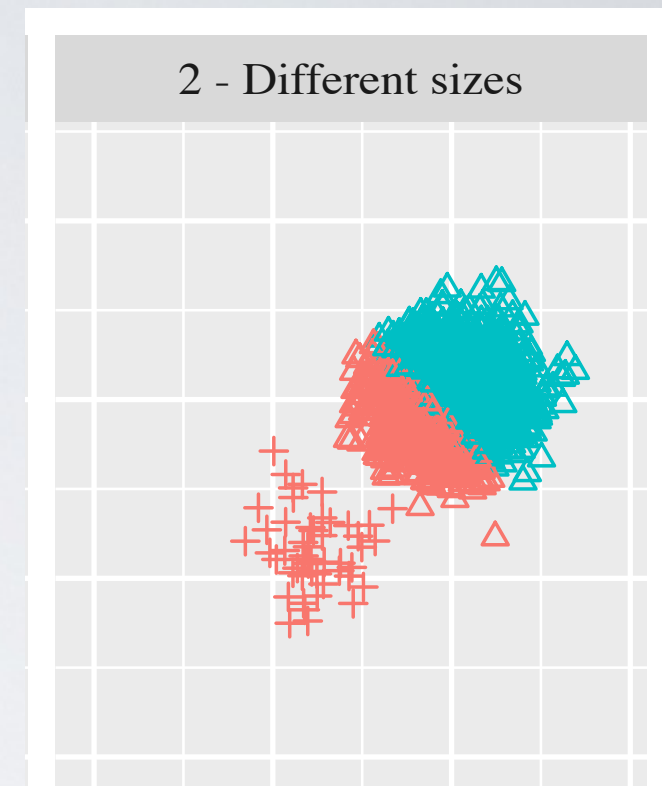


Full gaussian

# SIZE HETEROGENEITY

- The fraction of all items generated by each generative gaussian (e.g., cluster) is the same.
- We usually add a *strength* parameter  $\pi$  to weight the fraction of items generated by each cluster

$$p(X) = \sum_{k=1}^K \pi_k G(X | \mu_k, \sigma_k)$$



# ALL TOGETHER

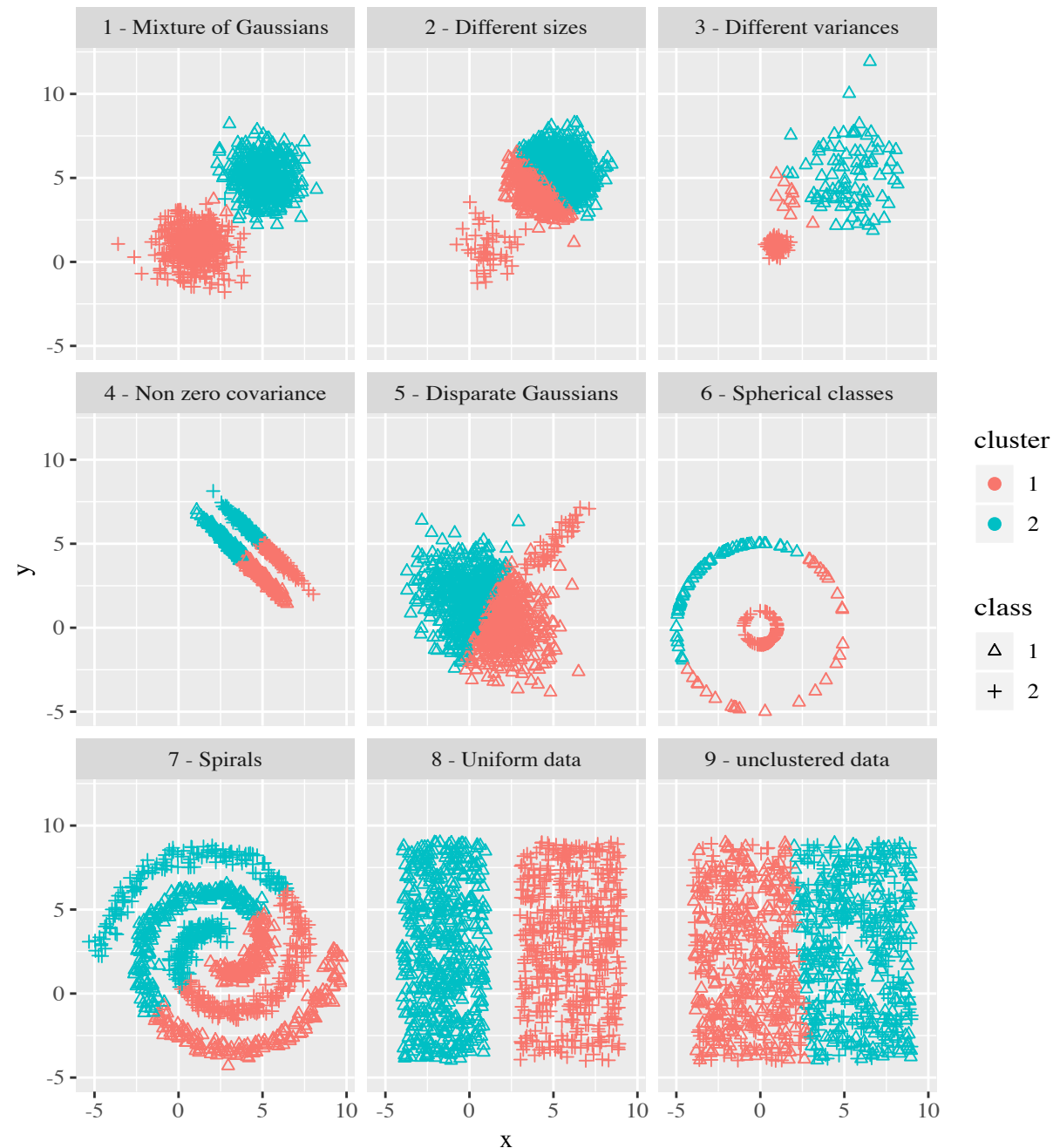
$$p(X) = \sum_{k=1}^K \pi_k G(X | \mu_k, \sigma_k)$$

$$\arg \max_{\Theta} p(X | \Theta)$$

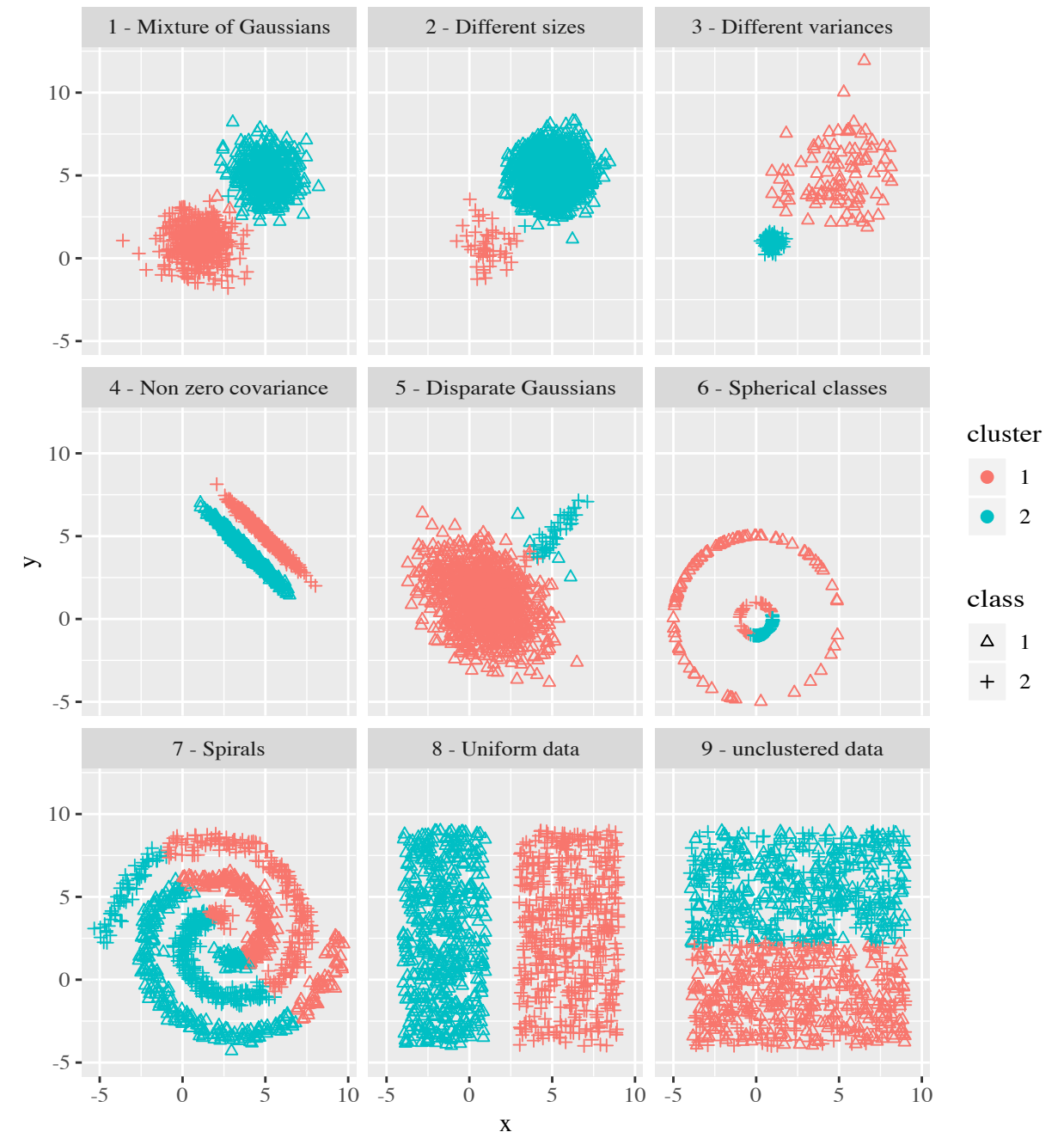
$$\Theta = \mu, \sigma, \pi$$

# K-MEANS COMPARISON

## K-means



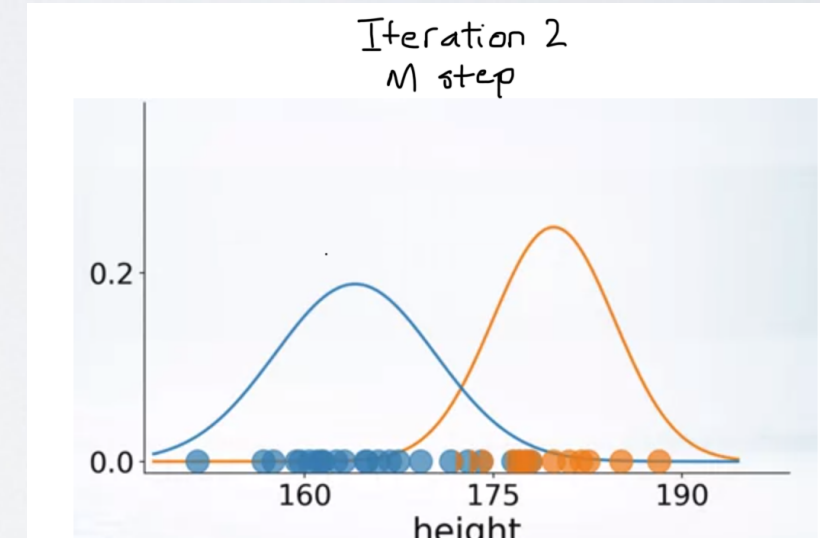
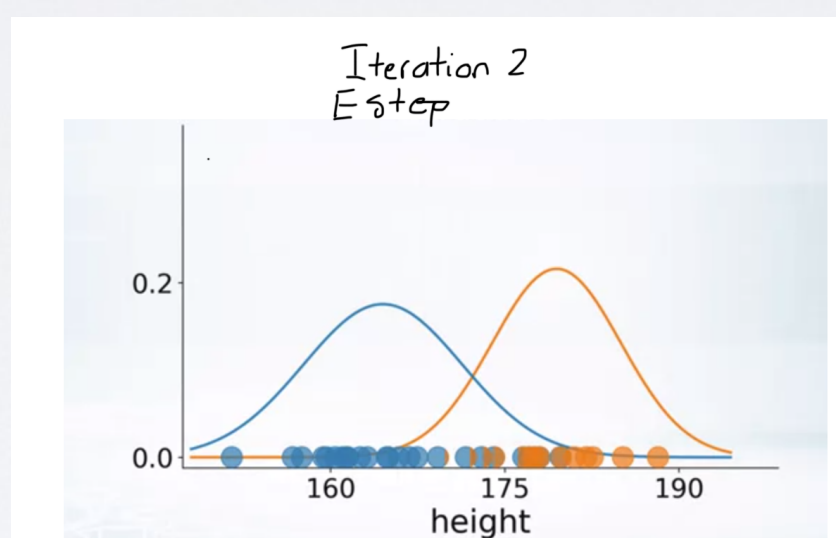
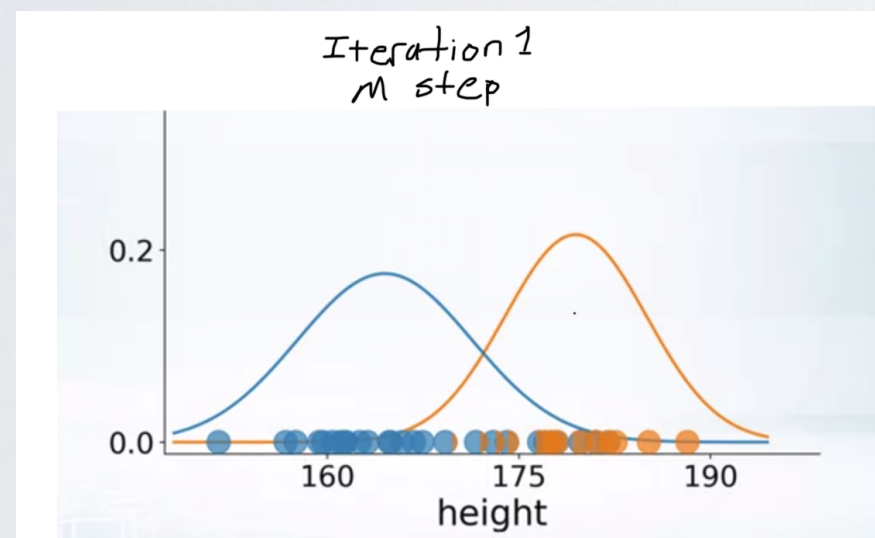
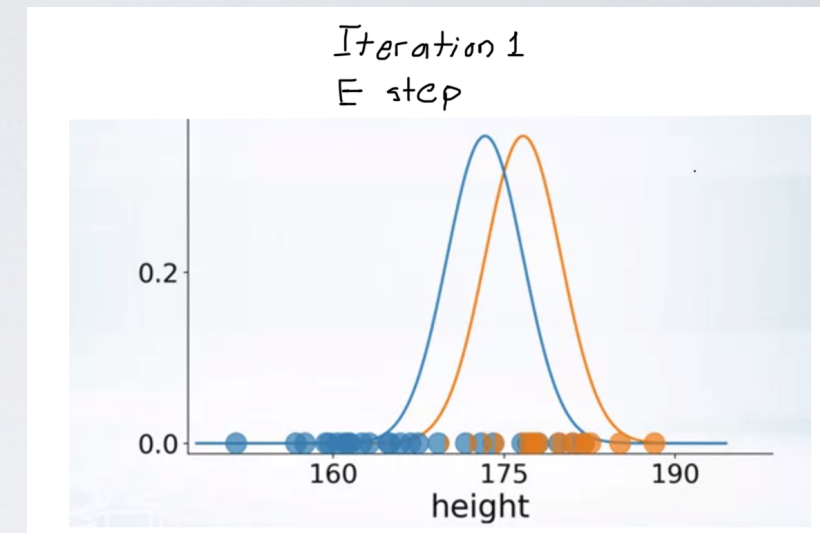
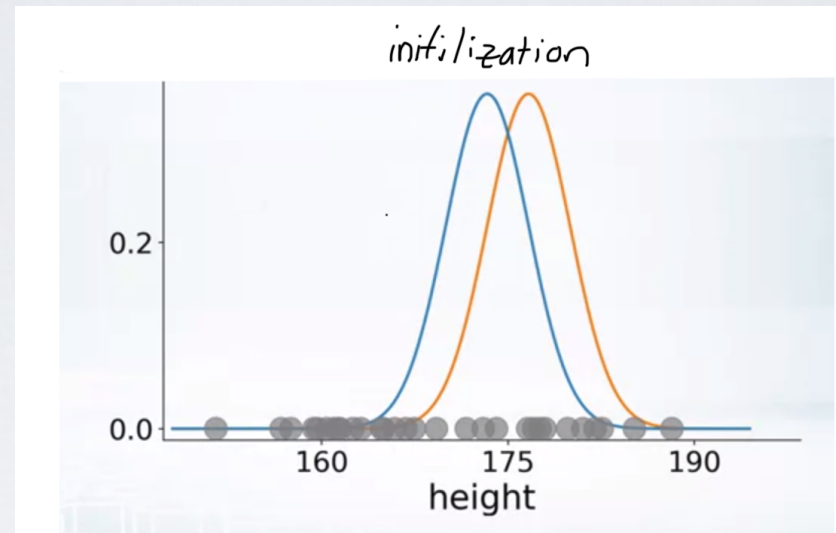
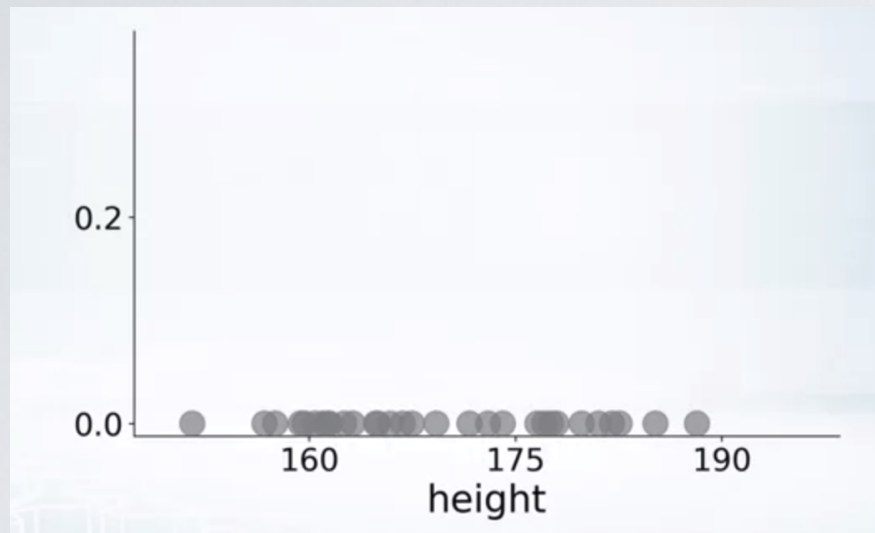
## Full Gaussian Mixture



# EM ALGORITHM

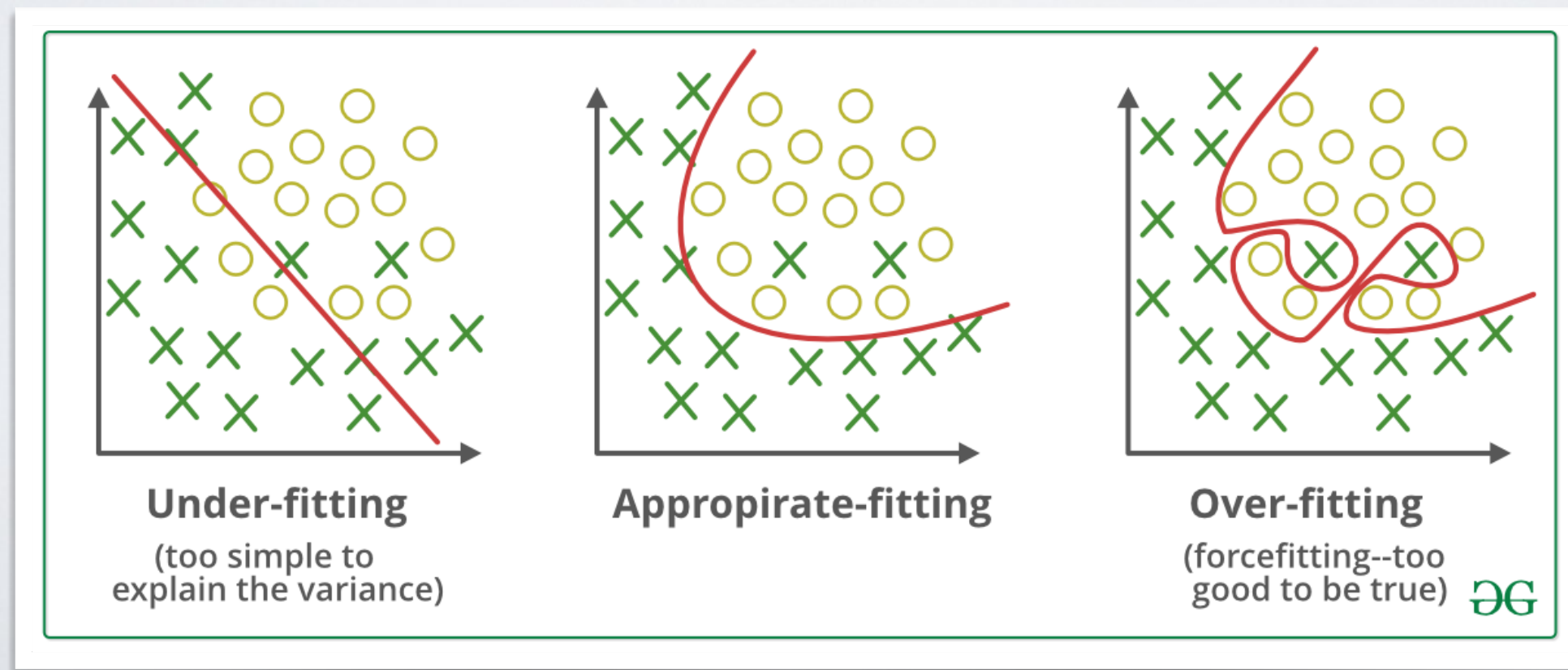
- To search for the parameters, we can use a method similar to naive k-means known as EM (Expectation Maximization)
  - Note  $Z$  the cluster assignation of items to their **most likely** clusters
  - 1) Initialize parameters  $\Theta$  to random values
  - 2)(E) Compute  $Z$ , given  $\Theta$
  - 3)(M) Use assignations in  $Z$  to update values of  $\Theta$
  - 4) Iterate steps 2 and 3 until convergence

# EM ALGORITHM



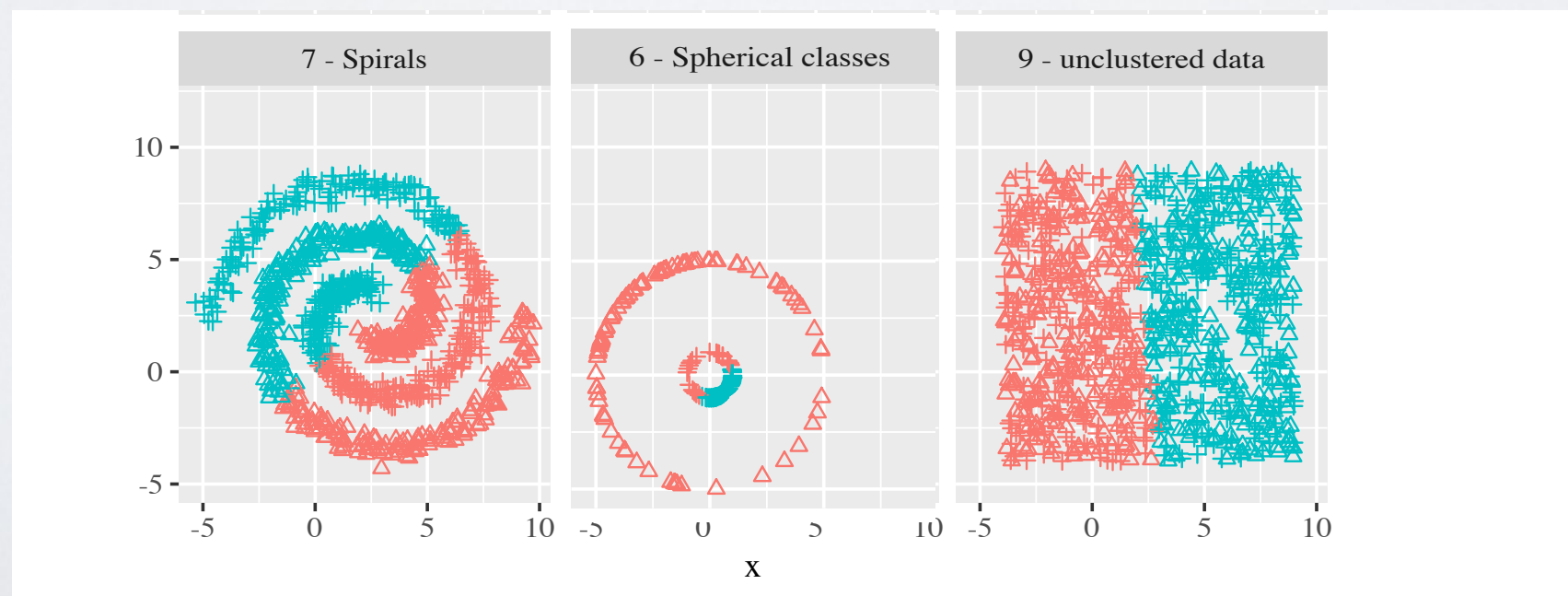
# PROS AND CONS

- Gaussian mixture seems an improvement over k-means. Why not always using it?
  - Force of habits
  - Higher computational cost (More parameters  $\Rightarrow$  More complex problem)
  - Higher possibility of overfitting (More parameters  $\Rightarrow$  More overfit risk)



# REMAINING PROBLEMS

- We can mention 3 problems remaining (at least)
  - The number of clusters still needs to be provided.
    - If allowed to change, it will always converge to the trivial solution with each item in its own cluster
  - If the data is completely random, the method still finds clusters
  - Impossible to discover non-convex structures, such as circles or spirals

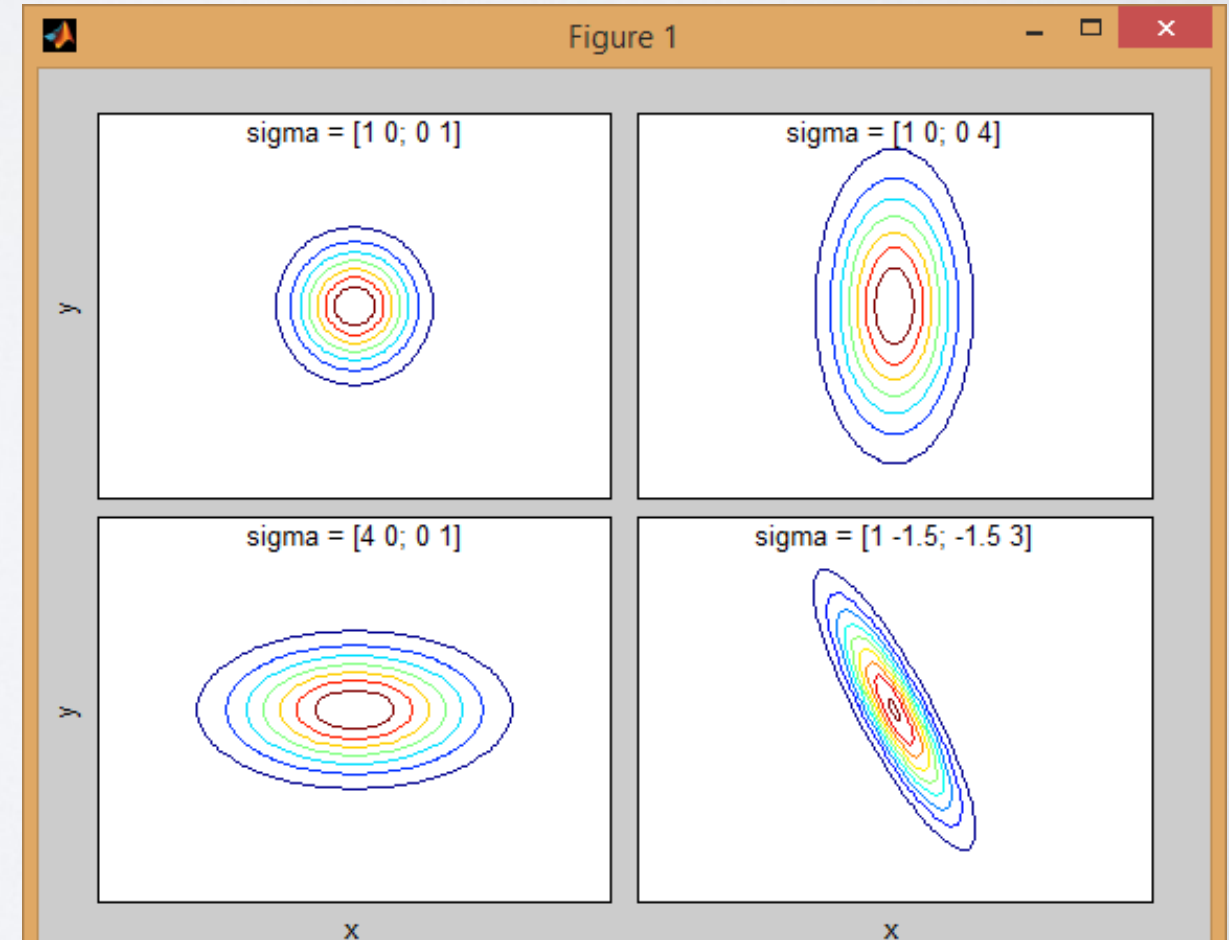


# MDL

- Discovering automatically the number of clusters —and thus finding no clusters in random data— is possible using an MDL approach
- MDL = Minimum Description Length
- The principle is to search a solution maximizing the compression rate, i.e., minimizing the *cost* of the description, e.g., in bits.
- [https://en.wikipedia.org/wiki/Minimum\\_description\\_length](https://en.wikipedia.org/wiki/Minimum_description_length)

# NORMALIZATION

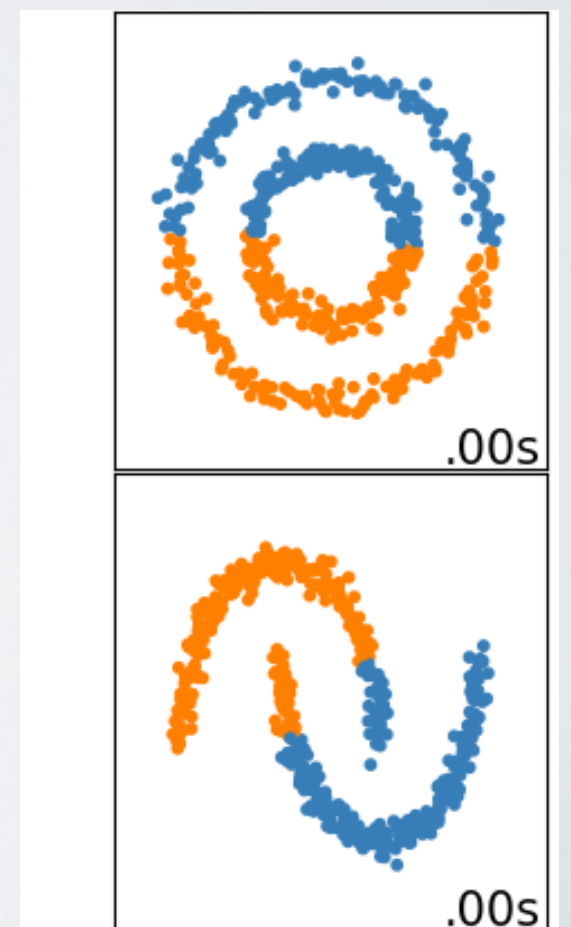
- Is normalization as important for full GM models as for k-means?



DBSCAN

# K-MEANS/GM LIMITS

- The problem of spiral/Circular/weird shaped clusters comes from the assumption that items of a cluster should be “normally distributed” around their mean



# LOCAL DEFINITIONS

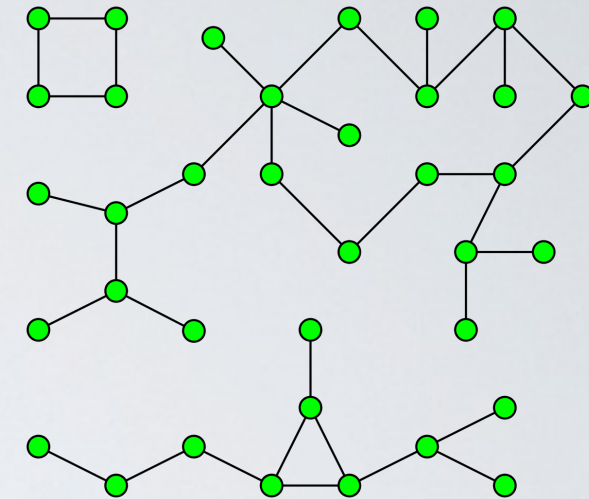
- To overcome this problem, several methods propose local definitions of clusters
  - Does not explicitly optimize a global function
  - Items belong to clusters because they are close enough, locally, to other items in that cluster
  - Clusters exist because there is continuum between all items in it, locally

# DBSCAN

- Define some local parameters:
  - $\epsilon$ , the distance threshold above which items are considered “too different”
  - *minPts*, a minimal number of reachable points
  - No need to define a number of clusters !
- Define:
  - An item  $p$  is a *core point* if it has at least *minPts* items at distance less than  $\epsilon$ 
    - Including  $p$  itself

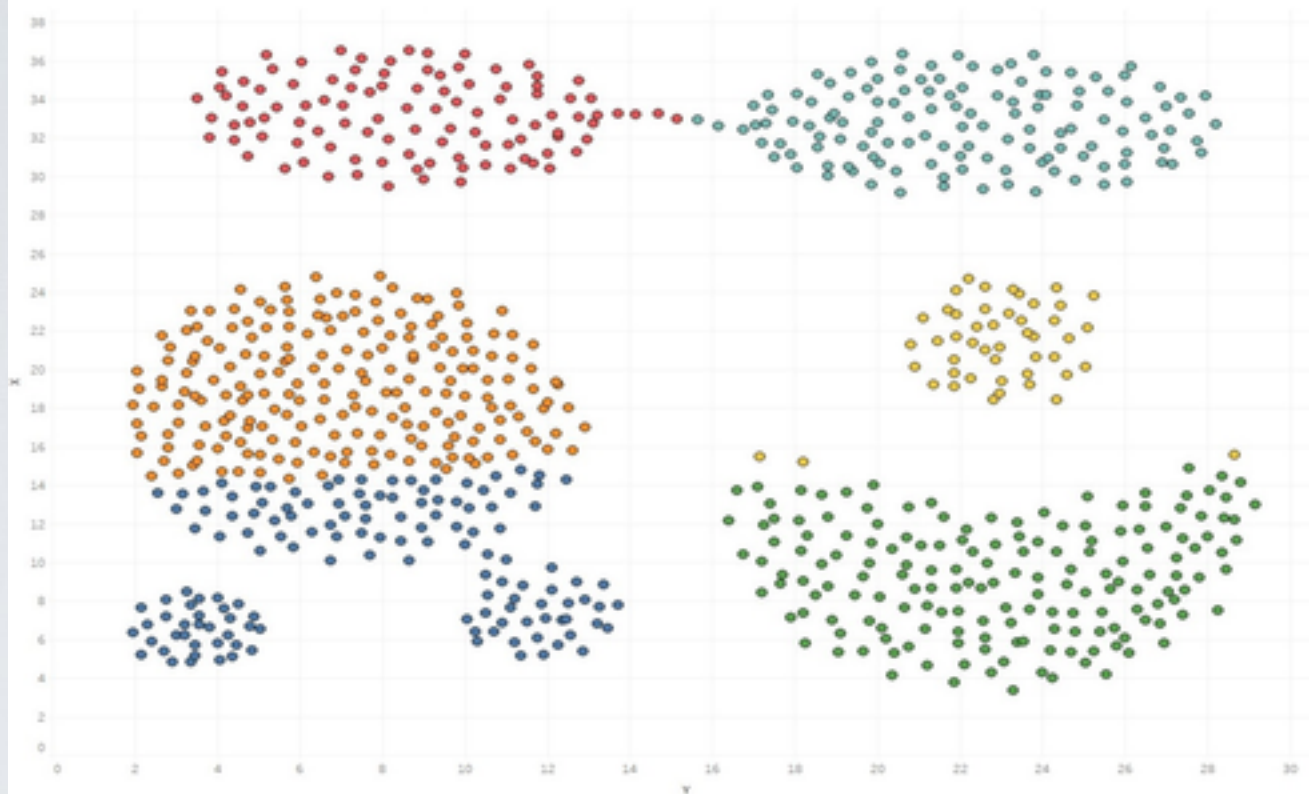
# DBSCAN: GRAPH DEFINITION

- 1) Build a graph such as
  - Each core node is a node
  - A link exist between core nodes if they are at  $d < \epsilon$
- 2) Detect the connected components of the graph
  - 2 nodes belong to the same connected components if there is a path between them
- 3) For all non-core nodes:
  - If they have no core points directly reachable, discard them as noise
  - Else, attribute them to (one of) the clusters for which one core point is directly reachable
    - Variant DBSCAN\*  $\Rightarrow$  ignore those points as noise

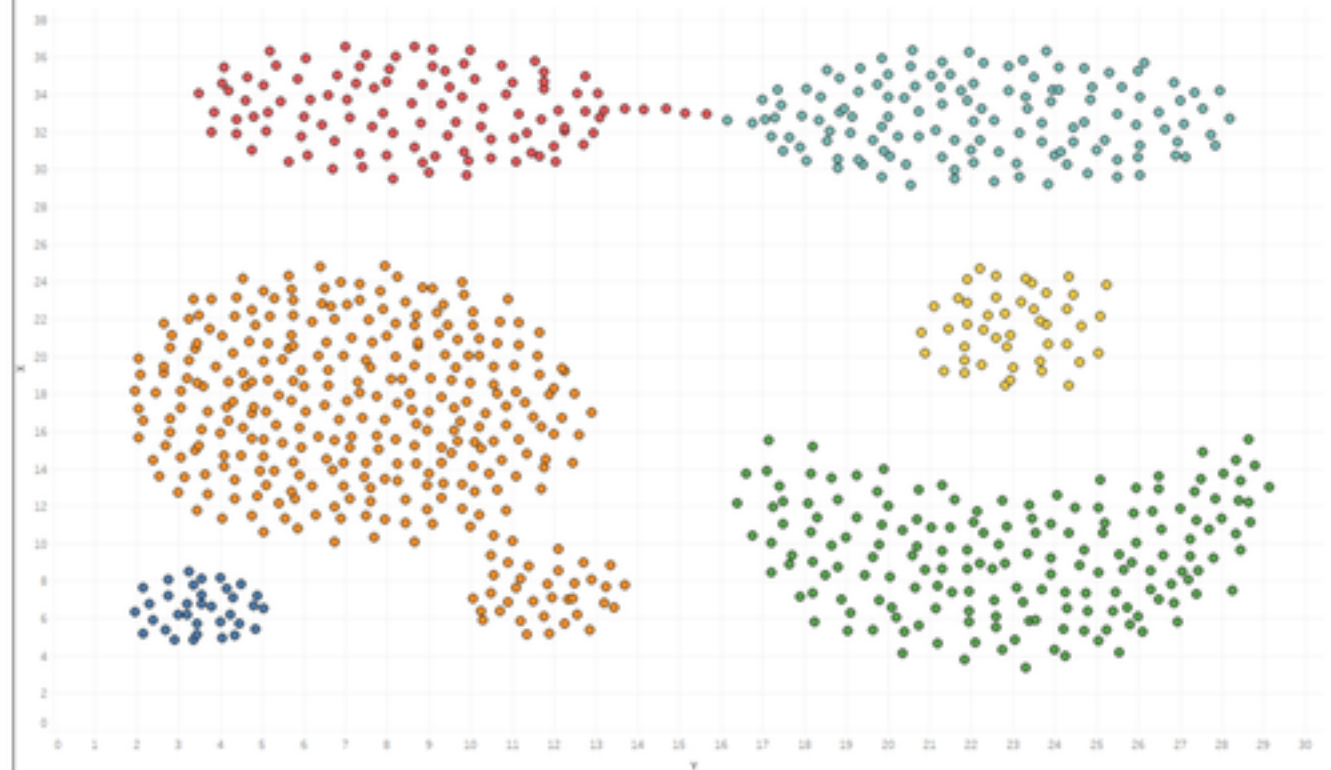


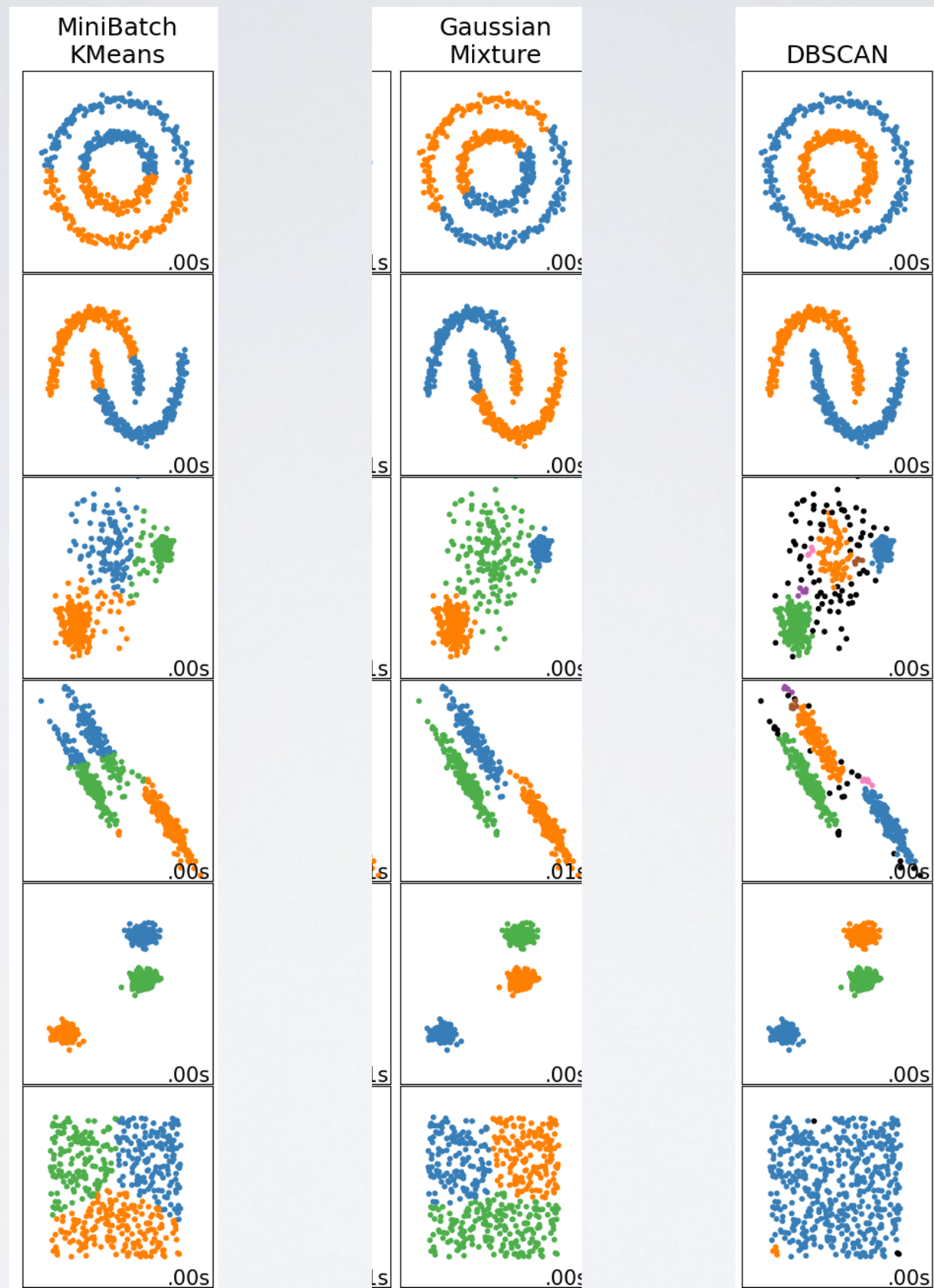
# DBSCAN

Traditional Clustering (K-means)



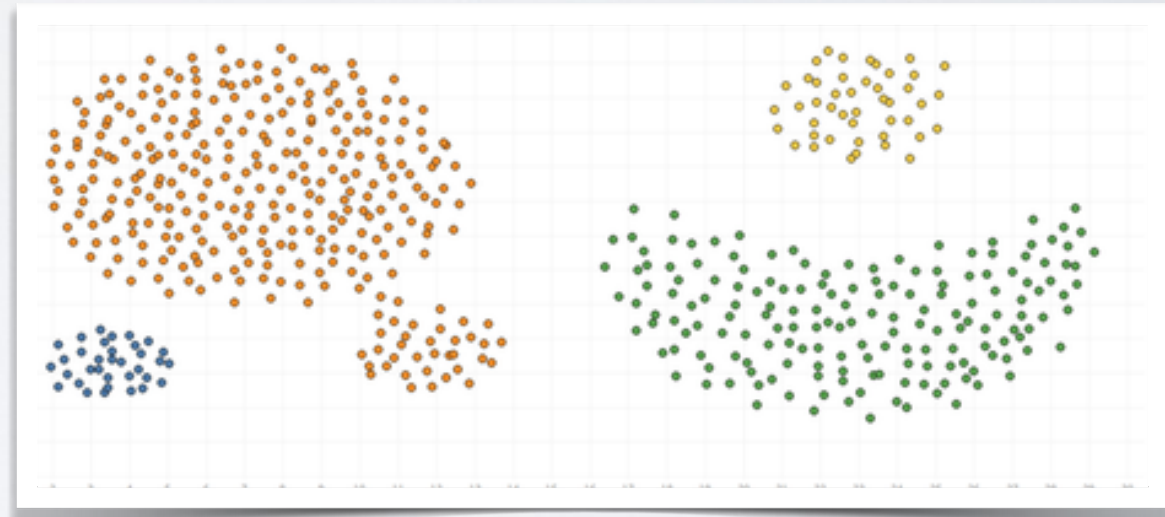
DBSCAN





# DBSCAN

- Strength:
  - No need to define the number of clusters
  - Can discover arbitrarily-shaped clusters
  - A notion of noise
- Weaknesses
  - Defining  $\epsilon$  is extremely difficult
    - Similar to the number of clusters.
    - In fact it determines the number of clusters...
  - Despite safeguards, risk of the stretched clusters effect



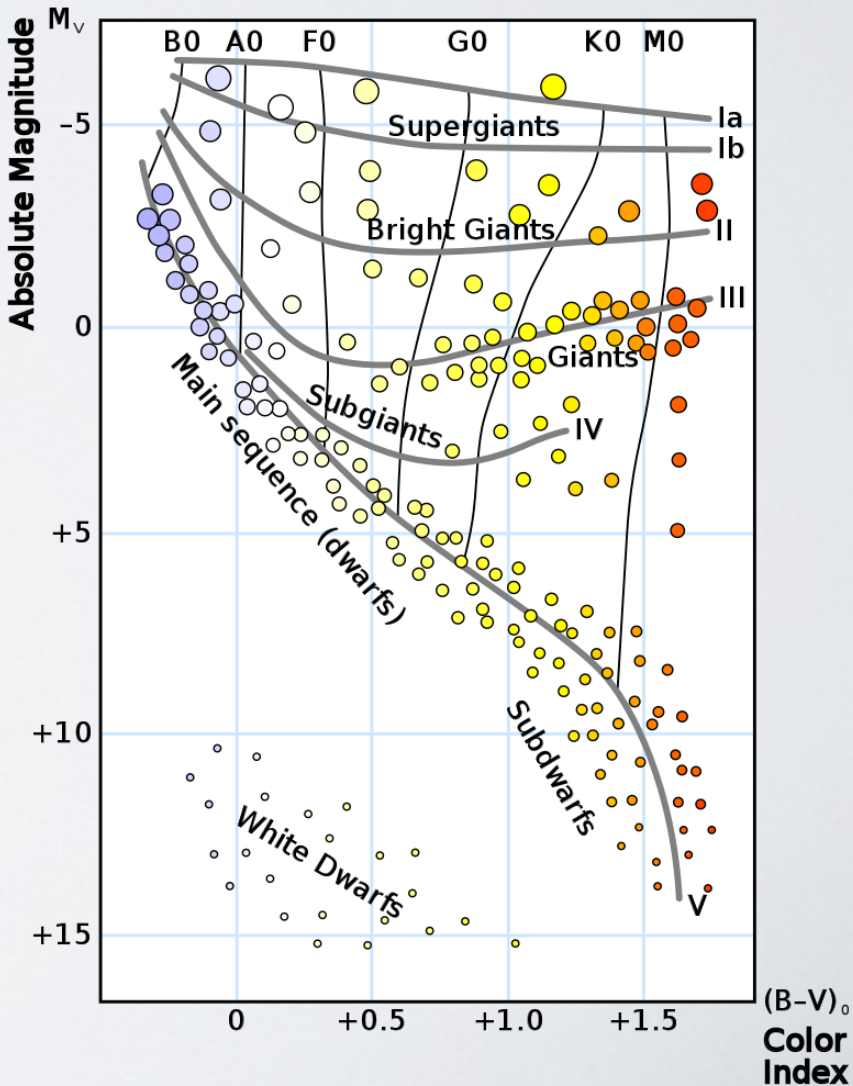
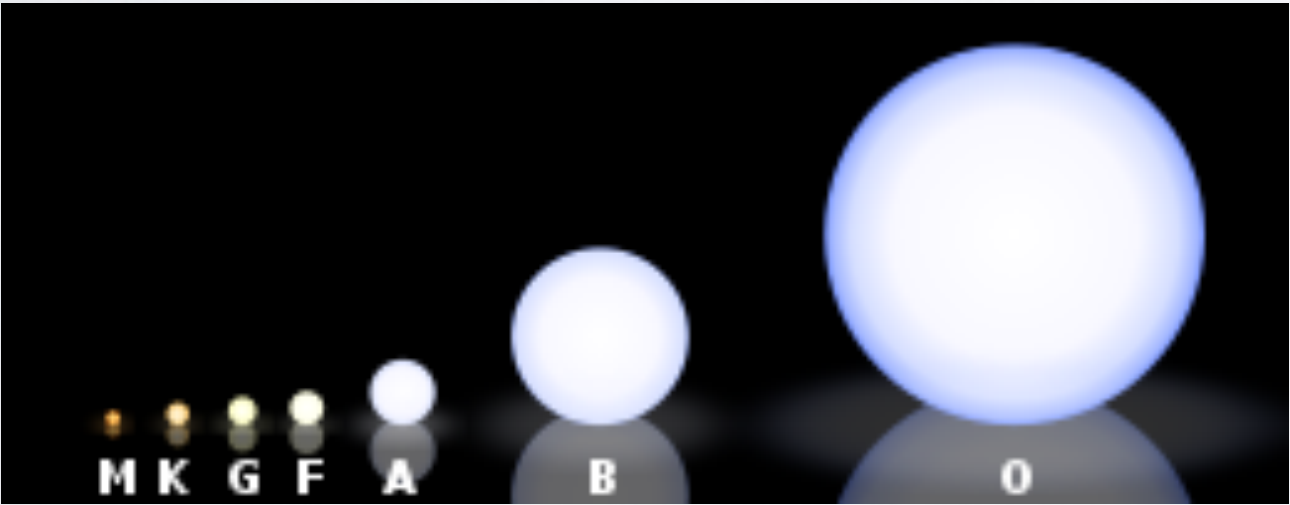
# CLUSTERING EVALUATION

# INTERNAL/EXTERNAL

- Two types of evaluation: internal or external
- **External** Evaluation (extrinsic):
  - Similarly to supervised learning, compares the clusters found with a “ground truth”
  - The ground truth can be exactly the right clustering desired
    - So we are just validating the method, since we already know the answer...
  - The ground truth can be a proxy to what we want
    - e.g., we have a manual ground truth, done by an expert. Not perfect, costly, and not generalizable to newer data, so supervised cannot work. We can check that clustering find something close.

# INTERNAL/EXTERNAL

| Class | Effective temperature <sup>[2][3]</sup> | Vega-relative chromaticity <sup>[4][5][a]</sup> | Chromaticity (D65) <sup>[6][7][4][b]</sup> | Main-sequence mass <sup>[2][8]</sup><br>(solar masses) | Main-sequence radius <sup>[2][8]</sup><br>(solar radii) | Main-sequence luminosity <sup>[2][8]</sup><br>(bolometric) | Hydrogen lines | Fraction of all<br>main-sequence stars <sup>[9]</sup> |
|-------|-----------------------------------------|-------------------------------------------------|--------------------------------------------|--------------------------------------------------------|---------------------------------------------------------|------------------------------------------------------------|----------------|-------------------------------------------------------|
| O     | ≥ 30,000 K                              | blue                                            | blue                                       | ≥ 16 $M_{\odot}$                                       | ≥ 6.6 $R_{\odot}$                                       | ≥ 30,000 $L_{\odot}$                                       | Weak           | ~0.00003%                                             |
| B     | 10,000–30,000 K                         | blue white                                      | deep blue white                            | 2.1–16 $M_{\odot}$                                     | 1.8–6.6 $R_{\odot}$                                     | 25–30,000 $L_{\odot}$                                      | Medium         | 0.13%                                                 |
| A     | 7,500–10,000 K                          | white                                           | blue white                                 | 1.4–2.1 $M_{\odot}$                                    | 1.4–1.8 $R_{\odot}$                                     | 5–25 $L_{\odot}$                                           | Strong         | 0.6%                                                  |
| F     | 6,000–7,500 K                           | yellow white                                    | white                                      | 1.04–1.4 $M_{\odot}$                                   | 1.15–1.4 $R_{\odot}$                                    | 1.5–5 $L_{\odot}$                                          | Medium         | 3%                                                    |
| G     | 5,200–6,000 K                           | yellow                                          | yellowish white                            | 0.8–1.04 $M_{\odot}$                                   | 0.96–1.15 $R_{\odot}$                                   | 0.6–1.5 $L_{\odot}$                                        | Weak           | 7.6%                                                  |
| K     | 3,700–5,200 K                           | light orange                                    | pale yellow orange                         | 0.45–0.8 $M_{\odot}$                                   | 0.7–0.96 $R_{\odot}$                                    | 0.08–0.6 $L_{\odot}$                                       | Very weak      | 12.1%                                                 |
| M     | 2,400–3,700 K                           | orange red                                      | light orange red                           | 0.08–0.45 $M_{\odot}$                                  | ≤ 0.7 $R_{\odot}$                                       | ≤ 0.08 $L_{\odot}$                                         | Very weak      | 76.45%                                                |



# INTERNAL/EXTERNAL

- Two types of evaluation: internal or external
- **Internal** Evaluation (Intrinsic):
  - We have no ground truth to compare to
  - We evaluate the intrinsic properties of our clusters, typically
    - If their elements are similar
    - If clusters are far apart /if elements in different clusters are different.

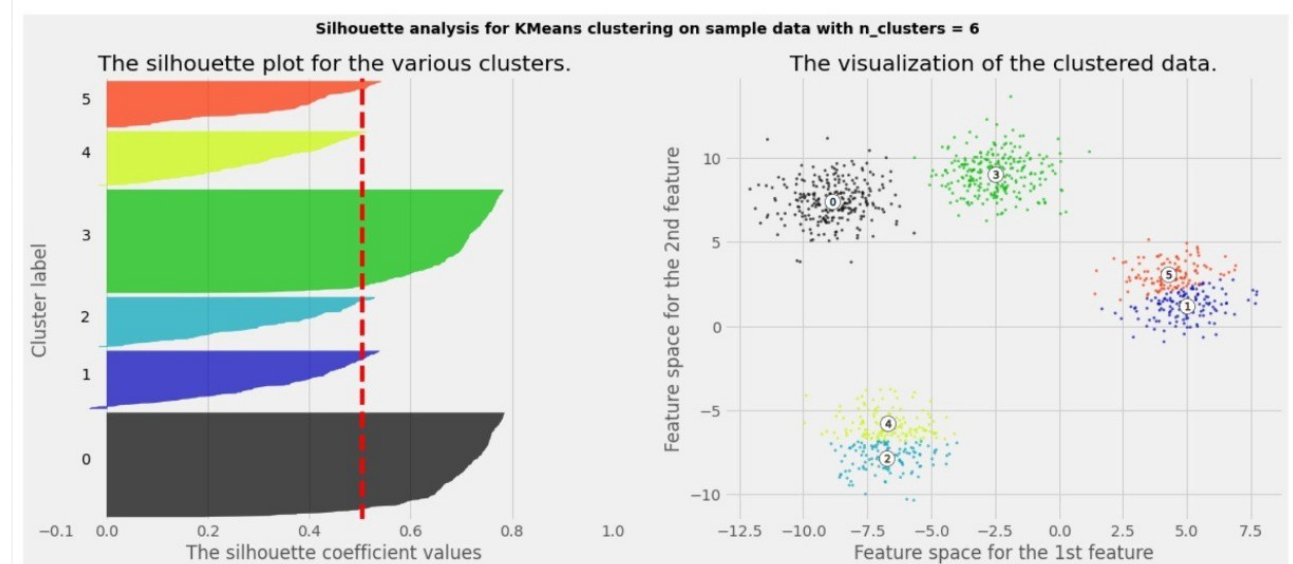
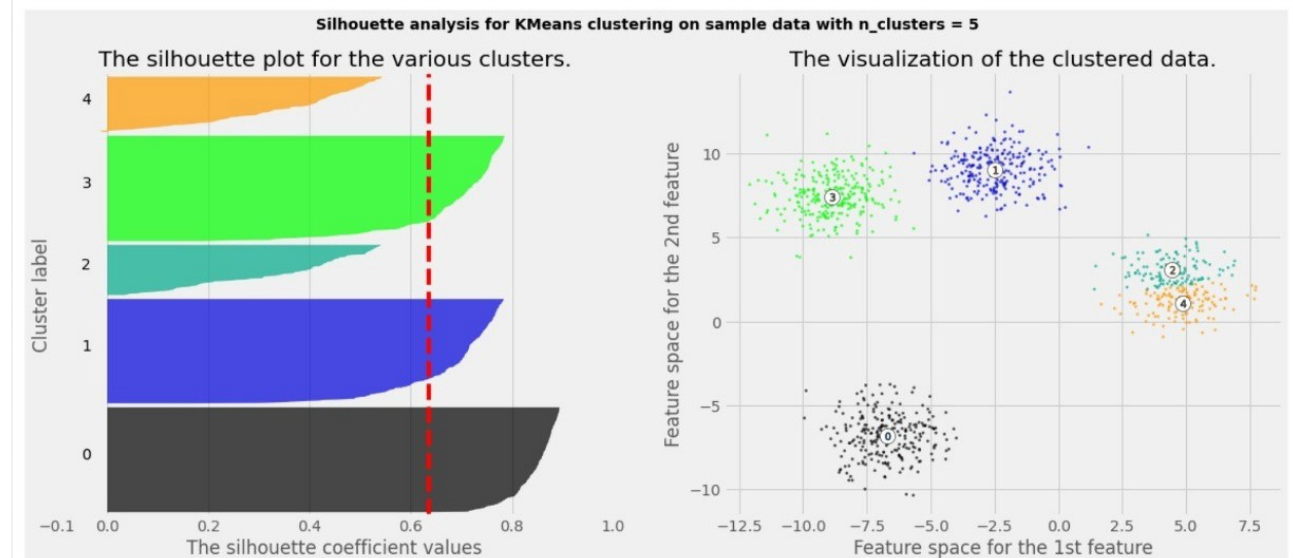
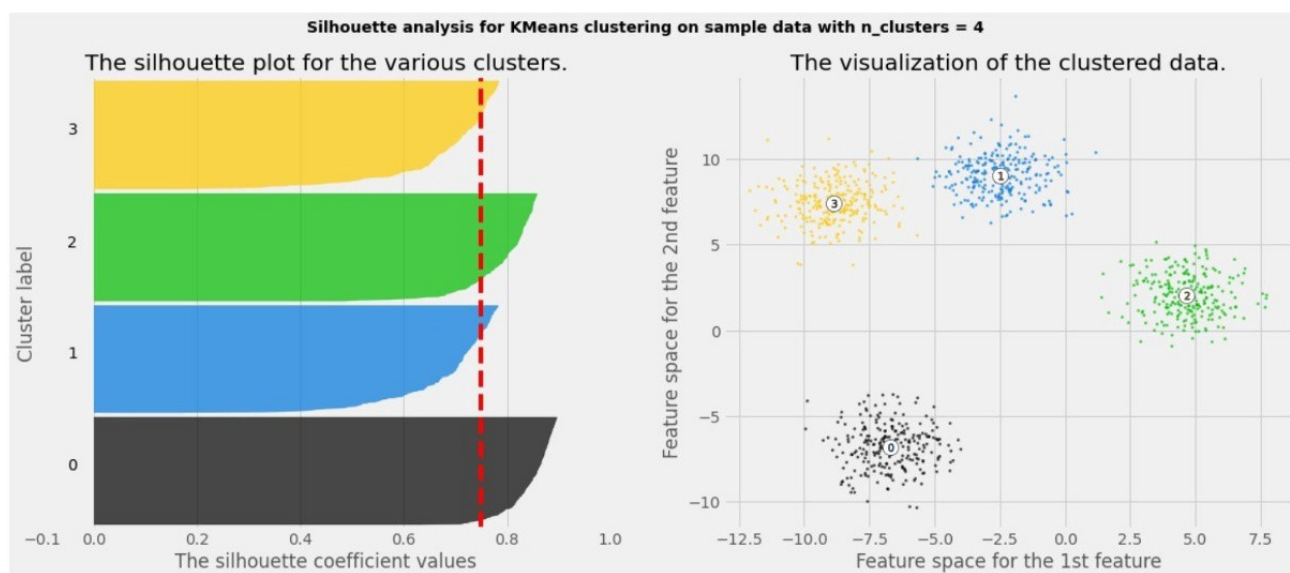
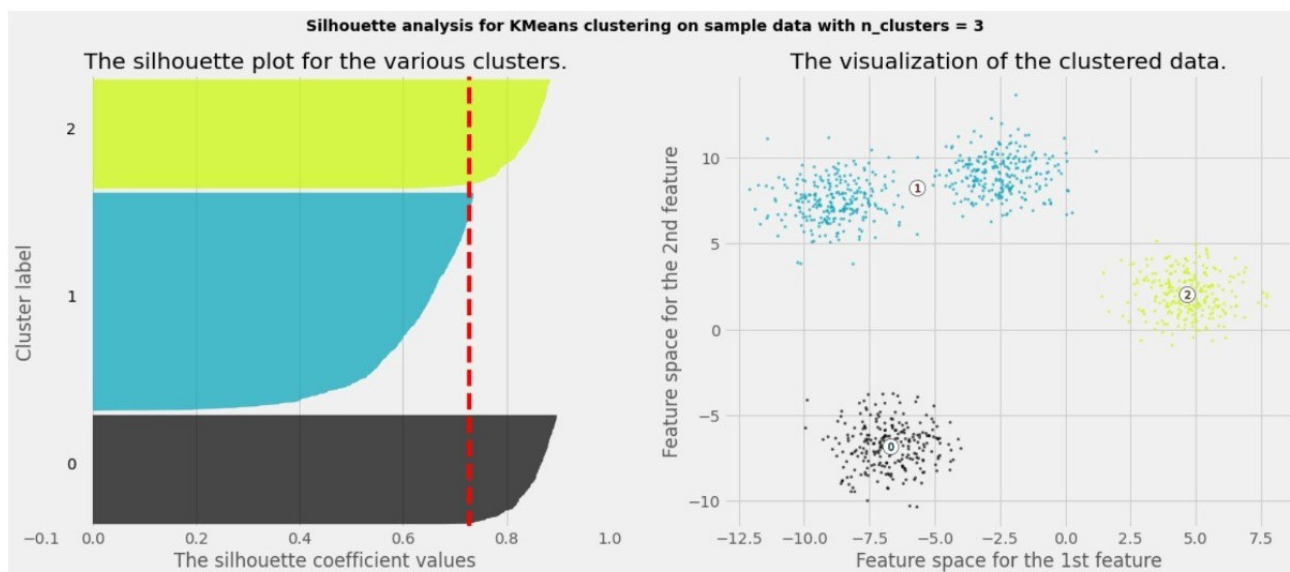
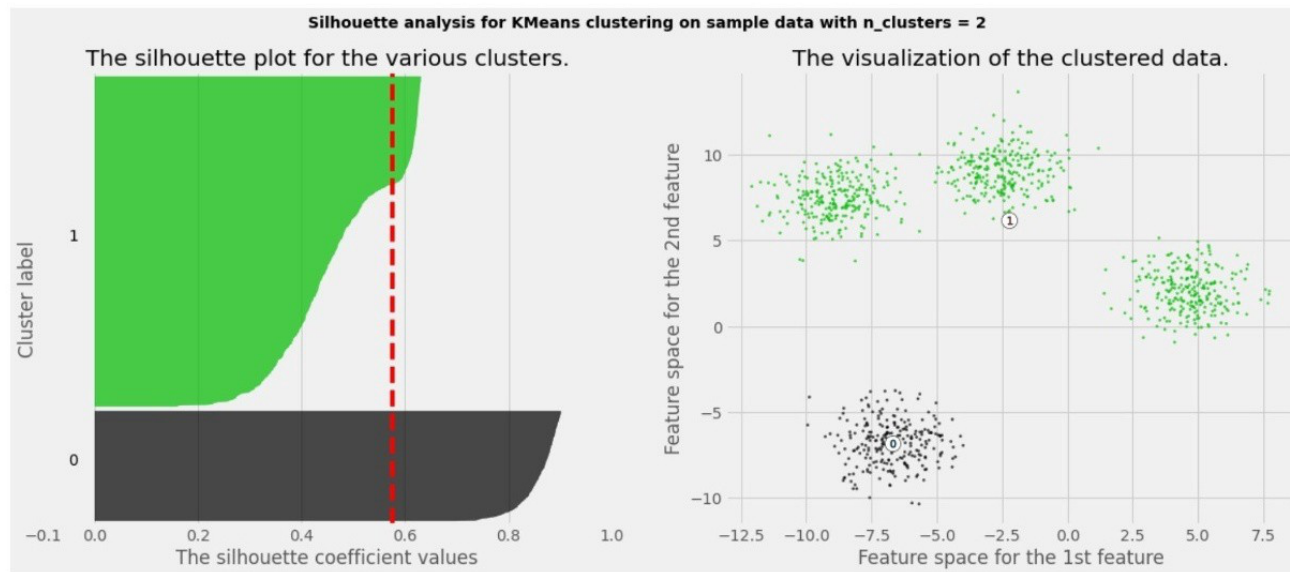
# INTERNAL EVALUATION

# AD-HOC SCORES

- Several clustering method define their own objective to minimize. This objective can be used as a score for clusters obtained by this method or others
  - k-means minimizes inter-cluster variance
  - Gaussian mixture maximizes the likelihood
- But can lead to unfair comparisons:
  - Using inter-cluster variance to compare k-means and another method such as DBscan is unfair.
    - One explicitly minimizes this objective, the other no...
- The choice of a score is equivalent to choosing a definition of cluster...

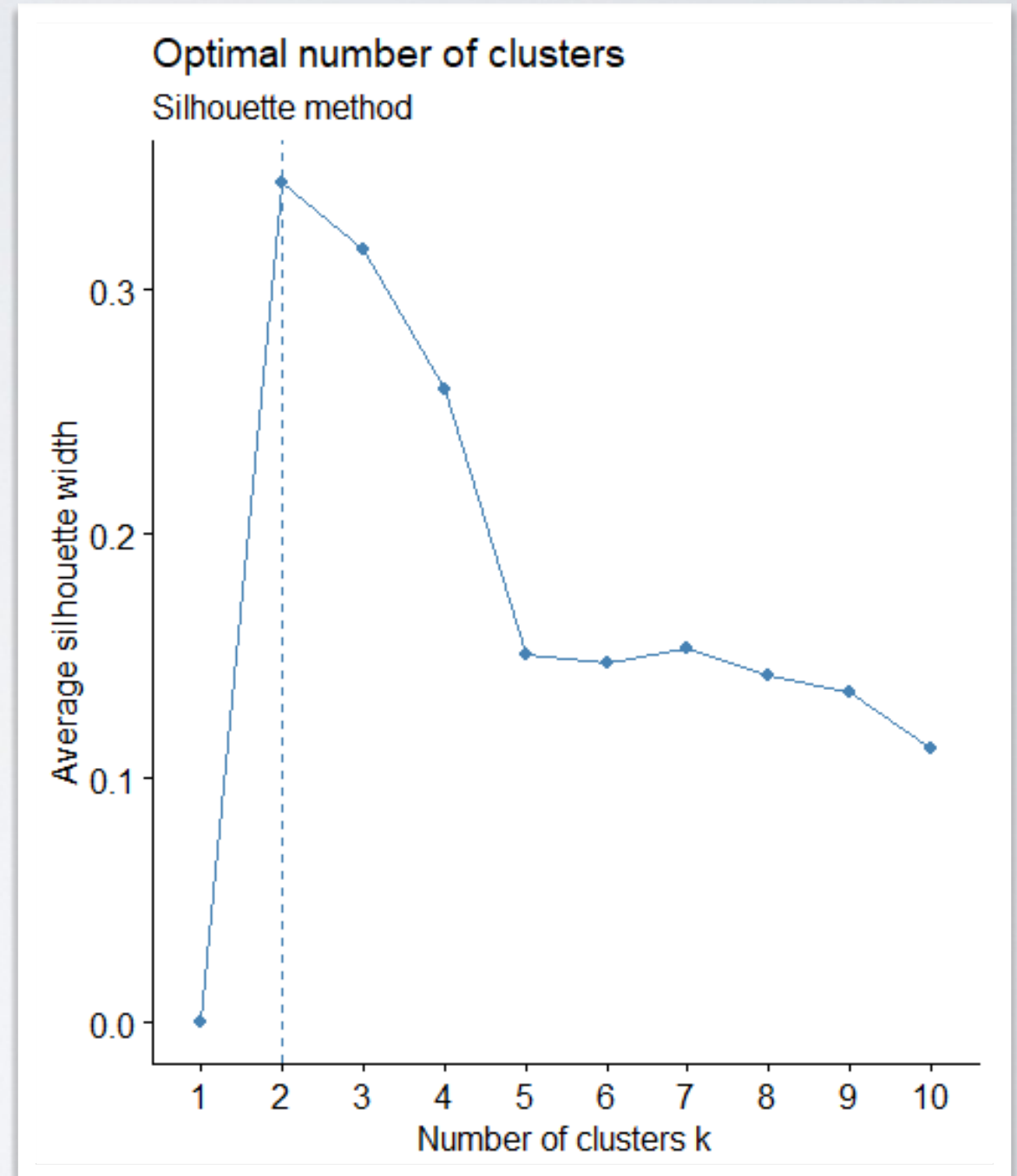
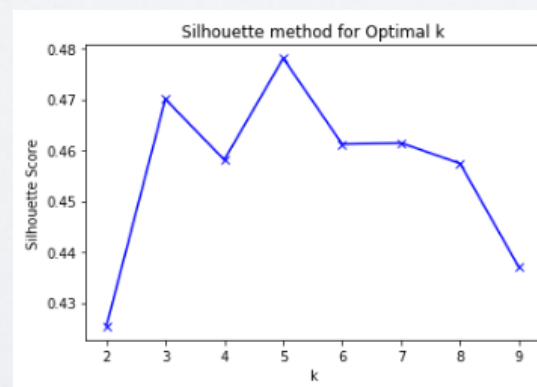
# SILHOUETTE SCORE

- Silhouette score of 1 observation:
  - 1) Compute  $a(i)$ , average distance to all other observations of the same cluster
  - 2) Compute  $b(i)$ , min of “average distance to all observations of another cluster”
  - 3) Silhouette:  $s(i) = \begin{cases} 1 - a(i)/b(i), & \text{if } a(i) < b(i) \\ 0, & \text{if } a(i) = b(i) \\ b(i)/a(i) - 1, & \text{if } a(i) > b(i) \end{cases}$
- Silhouette coefficient:
  - Average of all individual Silhouette scores.



# AUTOMATIC K SELECTION

- The Silhouette score can be used to choose automatically the number of clusters:
  - We vary the number of clusters  $k$ , and search for the maximum



# AUTOMATIC K SELECTION

- Better than the elbow method on real data

# OTHER SCORE FUNCTIONS

- **Davies-Bouldin Index (DBI):** The average similarity ratio of each cluster with its most similar cluster,
  - where similarity is the ratio of within-cluster distances to between-cluster distances;
  - lower DBI values suggest better clustering.

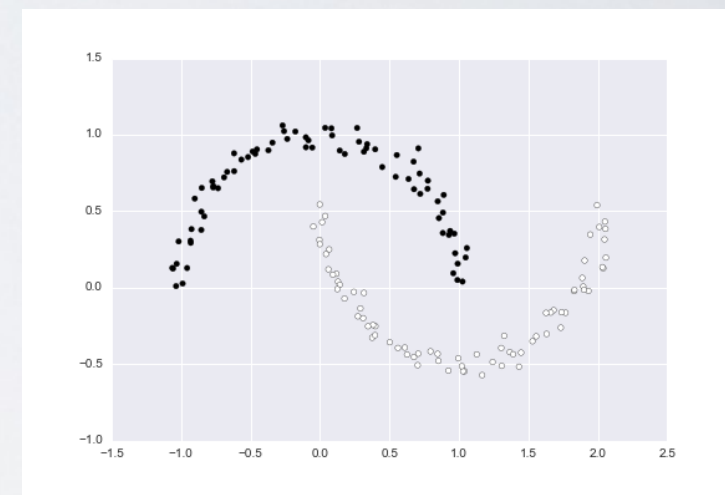
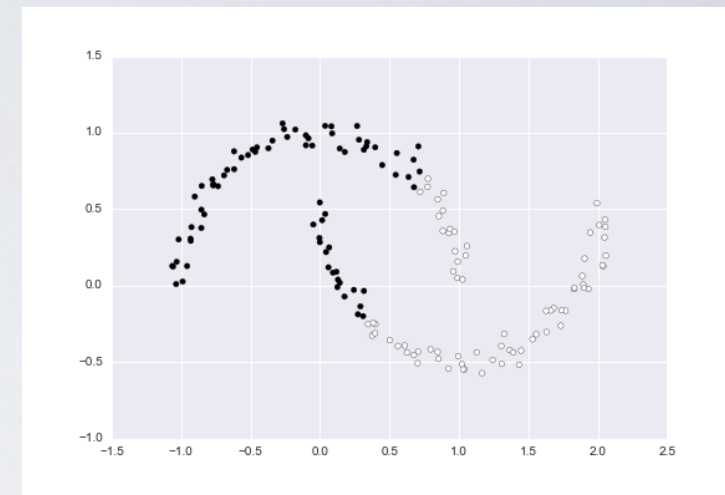
# DUNN INDEX

$$DI_m = \frac{\min_{1 \leq i < j \leq m} \delta(C_i, C_j)}{\max_{1 \leq k \leq m} \Delta_k}$$

- With
  - $\delta(C_i, C_j)$  a measure of distance between clusters
    - e.g., distance between closest points, average distance...
  - $\Delta_k$  a measure of the dispersion of the cluster
    - e.g., max distance between two cluster points

# NON-SPHERICAL CLUSTERS

- Remember the difference between k-means clusters and DB-scan clusters
- Previous scores are reliable only in k-means-like clusters.
- Specific (less known) scores for arbitrary clusters
  - Density-based silhouette
  - DBCV(Density-Based Clustering Validation)



# STABILITY

- If clusters are not clear, multiple runs of the same method might discover different clusters
- Evaluating the stability of those clusters might be a way to assess their quality
- To better assess the quality, one can introduce noise:
  - Comparing clustering on sub-sets (random samples, independent samples...)
  - Adding noise (fake data points, outliers, removing low-quality data...)

# CONSENSUS CLUSTERING

- Let's consider that we have multiple candidate clusterings
  - From the same method ran multiple times
  - From the same method with different parameters
  - From different methods
- One can compute a “consensus”
  - Create the consensus matrix  $C_{ij}$  counts the number of times data points  $i, j$  were grouped together
  - Apply your favorite clustering method on that matrix, considering that  $\frac{1}{C_{ij}}$  gives the *distance* between data points.

# MANY OTHER CLUSTERINGS

- Hierarchical clustering
- Spectral clustering
- Mean-Shift clustering
- Affinity Propagation
- OPTICS (Ordering Points To Identify the Clustering Structure)

# NO FREE LUNCH THEOREM

- “Any two optimization algorithms are equivalent when their performance is averaged across all possible problems”
  - Two clustering algorithms with different objective functions are fully comparable, one is not intrinsically better than another.
  - Each is the best for the objective function it defines
  - What is “the best” cluster? Depends on your definition.
- Does not mean that some methods are not more appropriate than other for what most people consider as clusters...