SUPERVISED ML

SUPERVISED ML

- Certainly the most successful branch of ML currently
- Training a computer program (algorithm) to learn through examples
- Tasks:
 - Predict the weather, the climate
 - Recognize objects/people in pictures
 - Evaluate the risks of recidivism of a convict (don't do that!)
 - What else?

SUPERVISED ML

- Two main objectives, with similar solutions
- Regression: predict a numerical value
 - Temperature, cost, grade, etc.
- Classification: predict a class/label/category
 - Success/Failure, Blue/Red/Yellow, which animal among 1000 possibles, etc.

SUPERVISED ML: DNN

- Many recent successes thanks to Deep Neural Networks
- This class: only "classic" methods
- DNN are just an evolution of methods presented in this class, all principles stay the same.

FICTIONAL EXAMPLE

- Let's say we want to predict the <u>price of apartments</u>. We have a collection of examples, for now in comparable settings (same neighborhood of the same city...)
- We have access to some characteristics of apartments:
 - ▶ Surface Area, # of rooms, # of windows, Elevator...
- This is typically a Regression problem.

EVALUATION/OBJECTIVE

- Before applying any method, set up an objective/a quality score/an error measure
- We want to be able to compare several prediction methods to see which one is the most efficient. But how to compare them?
- Typical scores:
 - MAE: Mean Absolute Error
 - MSE, RMSE: (Root) Mean Square Error
 - R^2

MEAN ABSOLUTE ERROR

• MAE =
$$\frac{1}{n} \sum_{i=1}^{n} |y_i - \hat{y}_i| = \frac{1}{n} \sum_{i=1}^{n} |e_i|$$

- Similarity with the MAD (Mean Absolute Deviation), comparing values with predictions instead of simple mean.
- Simple to interpret
 - Iower the value, lower the error, better the prediction
 - 0: perfect prediction

MEAN SQUARED ERROR

• MSE =
$$\frac{1}{n} \sum_{i=1}^{n} (y_i - \hat{y}_i)^2 = \frac{1}{n} \sum_{i=1}^{n} e_i^2$$

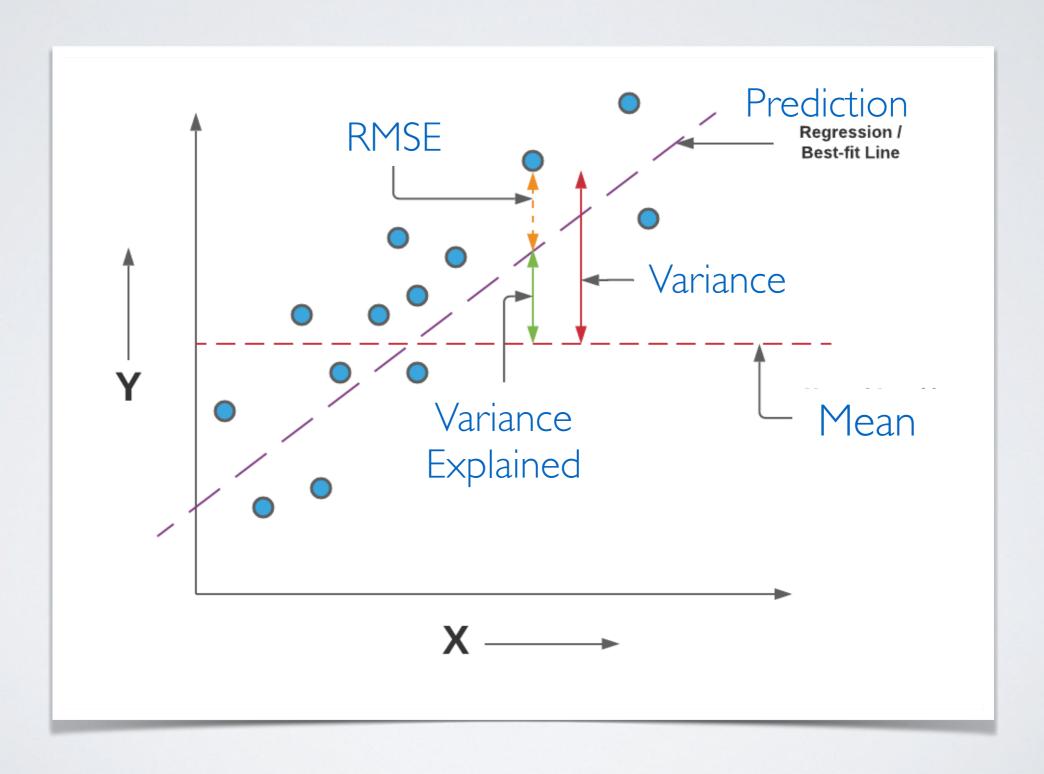
- Similarity with the Variance
- · Using squared errors give stronger importance to large errors
- RMSE = $\sqrt{\text{MSE}}$, can be easier to interpret

R^2 (R-SQUARED)

$$R^{2} = 1 - \frac{\sum_{i} e_{i}^{2}}{\sum_{i} y_{i} - \bar{y}} = 1 - \frac{MSE}{Var(y)}$$

- Quantifies the fraction of the variance that is explained by the prediction
 - Sometimes called coefficient of determination for linear regression
- I=>Perfect prediction.
 - Negative if the prediction is worst than taking the average (=Variance)

R^2 (R-SQUARED)



EVALUATION/OBJECTIVE

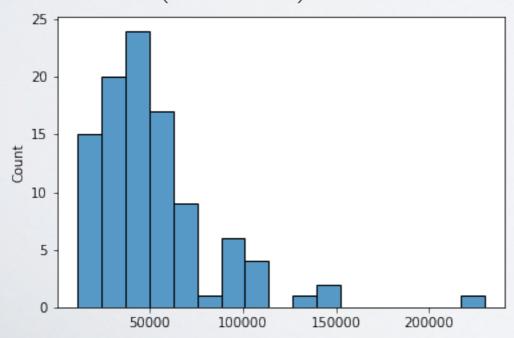
- Which one should you use?
 - Different literature have their favorite one. RMSE is probably the most popular.
 - If your ML algorithm use the RMSE as objective (loss function), then you should probably use RMSE
- More information can allow you to judge better. There is no 'truth'.

NAIVE/STATISTICAL PREDICTION

Baseline

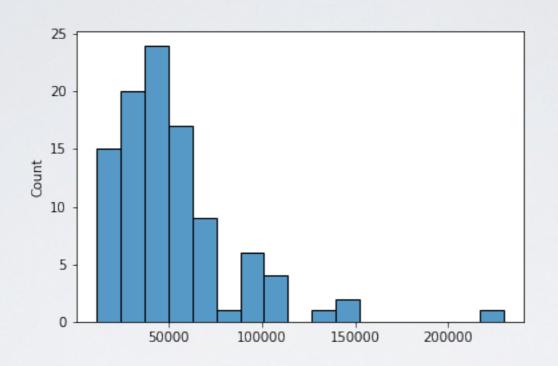
BASELINE

- · Let's define our baseline, our reference to improve on
- · Let's assume we only know the target variable values
- Using statistics, we know that the best "prediction" we can do for the price of a future apartment will be
 - ▶ The average (for MSE) =>Variance
 - The median (for MAE) => MAD



(Some imaginary values)

BASELINE



Using Mean=51676

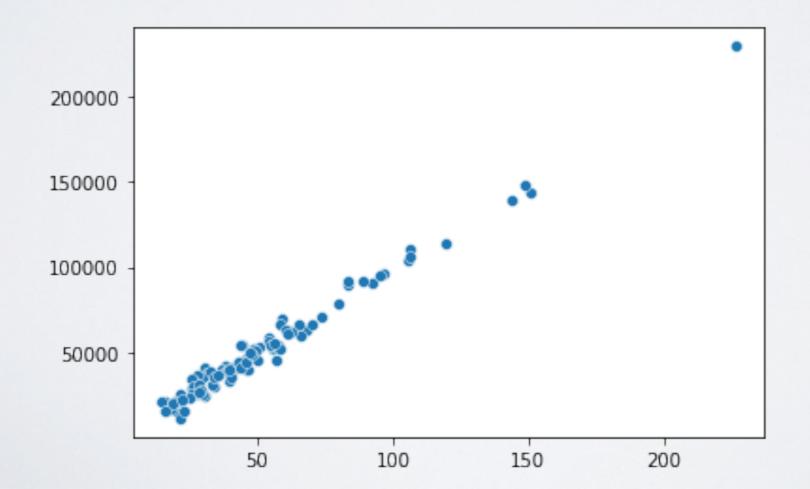
MSE 1105345073.7155044 RMSE 33246.73027104326 MAE 22740.967725747014 R2 0.0 Using Median=43086

MSE 1179133659.4166086 RMSE 34338.51568452848 MAE 21658.66828240126 R2 -0.06675615376207489

RMSE lower

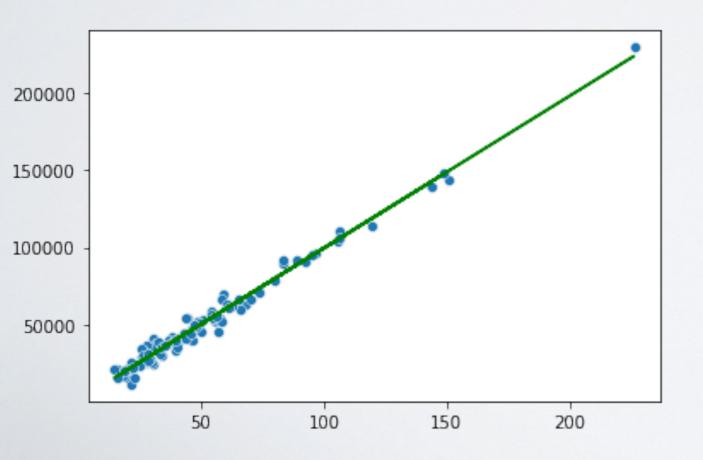
MAE lower

- Let's assume that we know one apartment attribute: Surface area. We can plot the relation between Surface and Price
- There seems to be a linear relationship



- We will use linear regression method, and more specifically Ordinary Least Square. First, with a single variable:
- We assume that: $y_i = \beta_0 + \beta_1 x_i + \epsilon$
 - Target value=constant+(constant*feature)+normally distributed (random) errors
 - i=>ith example in our dataset
- The objective of linear regression is to find parameters $\Theta = \{\beta_0, \beta_1\}$
 - Such as to minimize the MSE,
 - Considering that the prediction is: $\hat{y}_i = \beta_0 + \beta_1 x_i$
 - Equivalently: $\hat{y} = \beta_0 + \beta_1 x$

- · We solve this problem, and obtain:
 - $\beta_0 = 987$
 - $\beta_1 = 779$



MSE 20668278.463901177 RMSE 4546.237836266508 MAE 3512.3861644882704 R2 0.9813015148342528

- We solve this problem, and obtain:
 - $\beta_0 = 987$
 - $\beta_1 = 779$

Using Mean

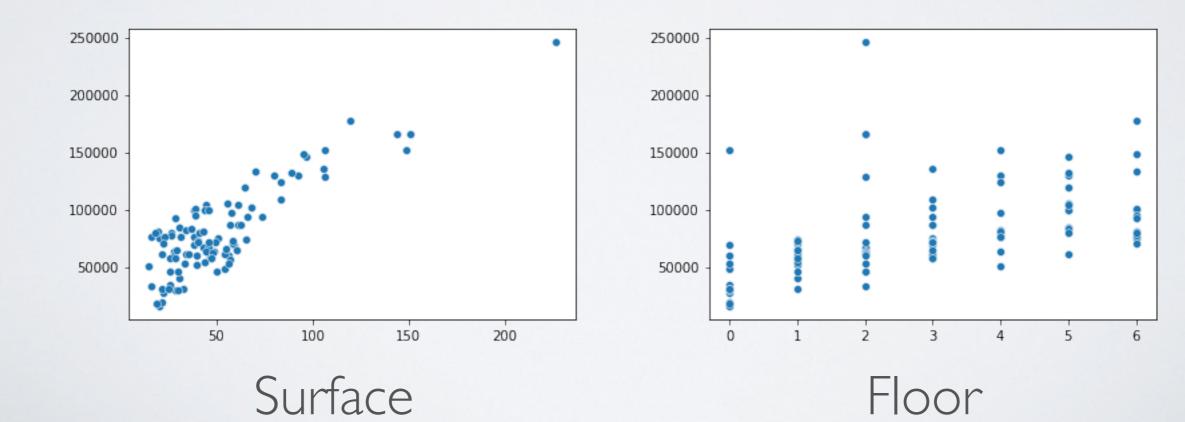
MSE 1105345073.7155044 RMSE 33246.73027104326 MAE 22740.967725747014 R2 0.0 Using Median

MSE 1179133659.4166086 RMSE 34338.51568452848 MAE 21658.66828240126 R2 -0.06675615376207489 Using Linear Regression

MSE 20668278.463901177 RMSE 4546.237836266508 MAE 3512.3861644882704 R2 0.9813015148342528

- Note: To generate the data, I used indeed a linear model, with parameters
 - $\beta_0 = 9870$
 - $\beta_1 = 779 1000$

- · In real life, we usually have more than I parameter
 - New generator, prices depends on surface AND floor



- · General formulation with any number of attribute
 - $y = \beta_0 + \beta_1 x_1 + \beta_2 x_2 + \dots + \beta_n x_n + \epsilon$
 - Searching for the different coefficients

Surfaces only

Floor only

All features

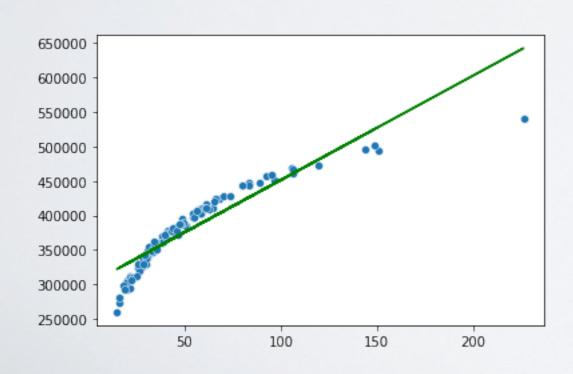
MSE 388200345.3991482 RMSE 19702.800445600322 MAE 16757.480694933285 R2 0.7329146952183824 MSE 785600976.607142 RMSE 28028.57428780747 MAE 22165.777484397917 R2 0.34222807880552575 MSE 22157971.6387145 RMSE 4707.225471412486 MAE 3617.346073048316 R2 0.9847551176123155

Generative Parameters Found Parameters

•
$$\beta_0 = 0$$
 $\beta_1 = 1000$, $\beta_2 = 10000$

•
$$\beta_0 = 579 \ \beta_1 = 994, \beta_2 = 9821$$

- Linear regression works:)
- But what happens if relations are not linear?
 - Assume that Price ≈ log(surface)*100 000 ?



Linear regression

MSE 474131230.6072998 RMSE 21774.554659218633 MAE 16958.426496791166 R2 0.8437196622358905

Real model

MSE 23408487.920127597 RMSE 4838.231900201518 MAE 4057.809620606243 R2 0.9922842323758786

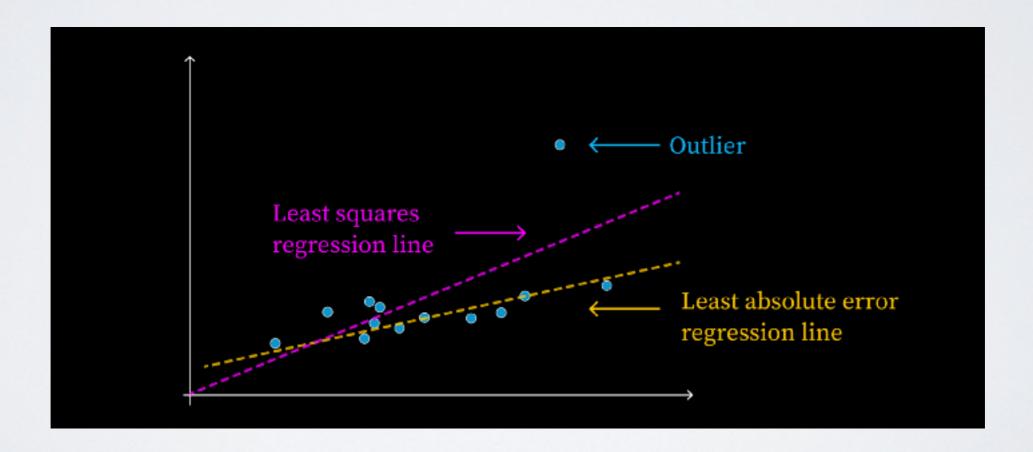
- · Linear regression works if there are indeed linear relations
 - But there is no particular reason for relations to be linear
- In many scientific domains (e.g., epidemiology, biology, econometrics, etc.), linear regression is still widely used.
 - Why?

OLS STRENGTH

- Analytical solution: $\hat{\beta} = (X^T X)^{-1} X^T y$
 - With X the feature matrix
- · An analytical solution guarantees to find the optimal solution
- Possible to do before the generalization of computers
- If there are
 - Many variables, matrix inversion becomes a bottleneck $\mathcal{O}(v^3)$
 - Many observations, matrix multiplication goes $\mathcal{O}(nv)$
 - Solution=>Gradient descent

OLS KNOWN WEAKNESS

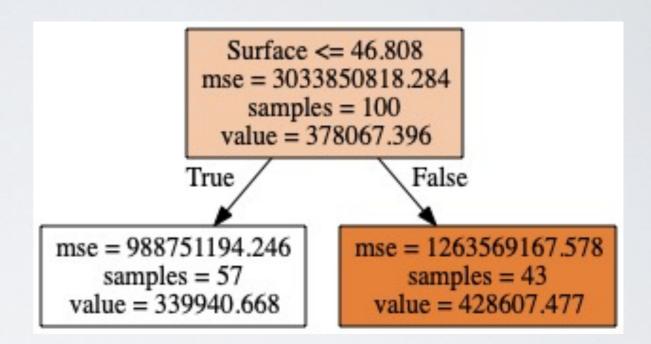
MSE is known to be sensitive to outliers

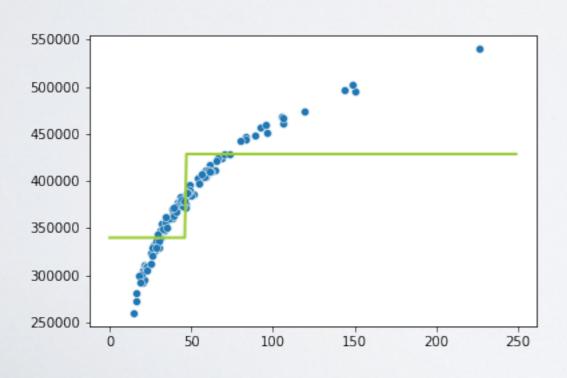


NON-LINEAR REGRESSION: DECISION TREE REGRESSION

- Decision tree is a simple yet powerful way to do machine learning.
- Meta-algorithm:
 - Recursively split the data in 2 groups of items, based on a chosen attribute, so that elements in the same group have as close target values as possible
 - Predict that the value of a new item is the same as those of the group it belongs to.

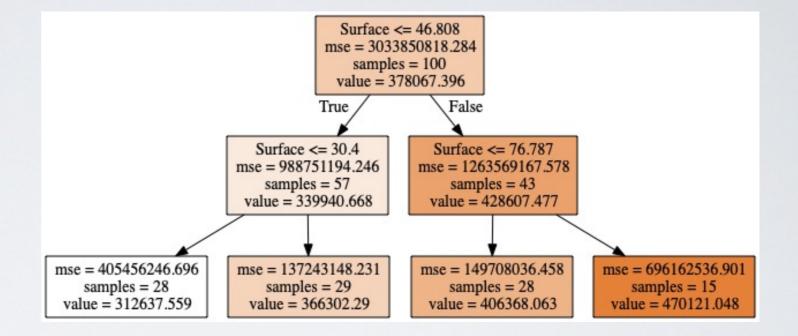
- Ex: Using
 - MSE as split criteria
 - I Level of splitting

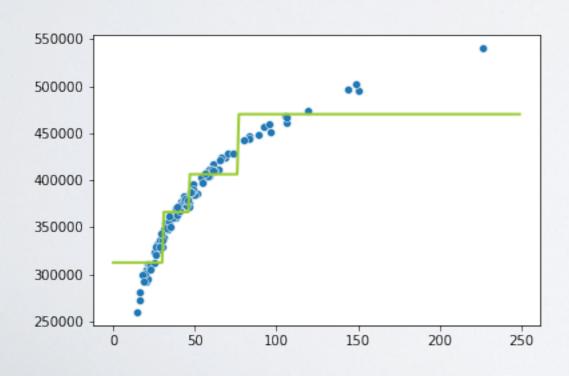




MSE 1106922922.7787206 RMSE 33270.45119589935 MAE 27836.40899704275 R2 0.6351425995939648

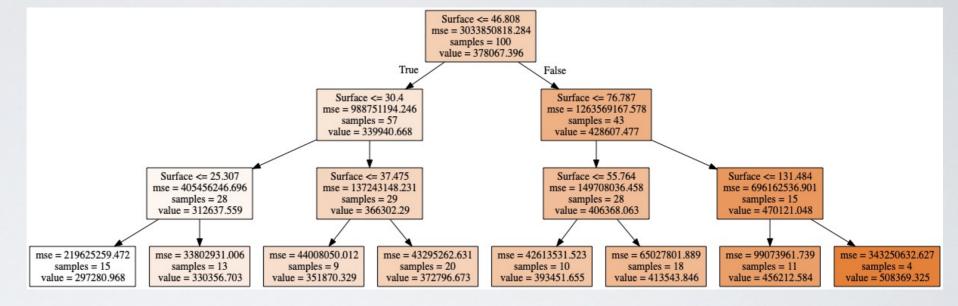
- Ex: Using
 - MSE as split criteria
 - 2 Level of splitting

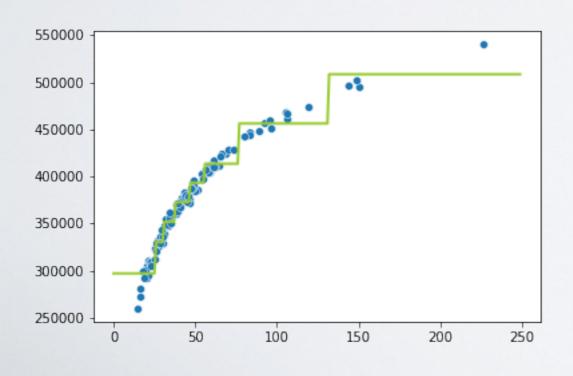




MSE 299670892.805488 RMSE 17311.00496232059 MAE 13262.652619929546 R2 0.9012242490634346

- Ex: Using
 - MSE as split criteria
 - 3 Level of splitting

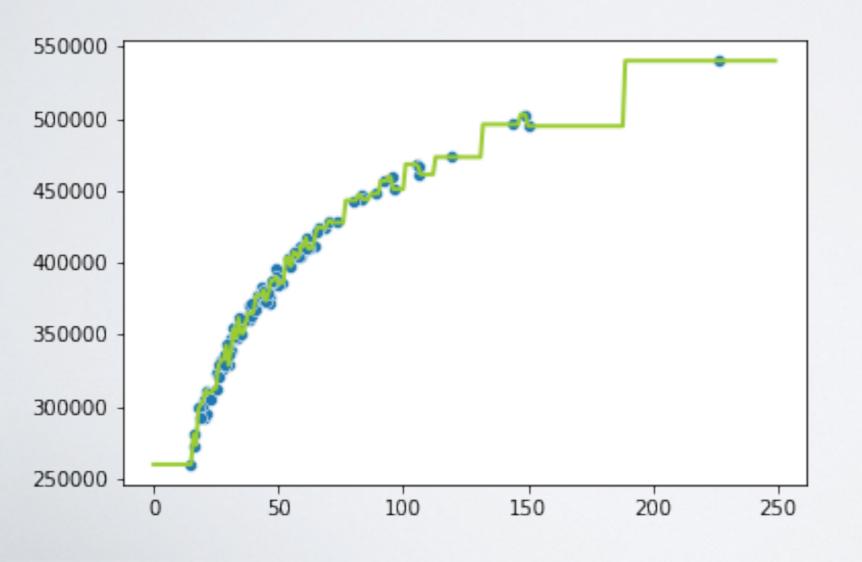




MSE 90552465.56733872 RMSE 9515.905924678886 MAE 7434.910779663157 R2 0.9701526307682573

- Ex: Using
 - MSE as split criteria
 - 10 Level of splitting





MSE 0.0 RMSE 0.0 MAE 0.0 R2 1.0

MACHINE LEARNING: SOLVED:)

ORISIT? OVERFITTING...

AVOIDING OVERFIT

- The most important rule of machine learning
 - And essential part of the scientific process
- Predicting what you already know is cheating
- · You must hide a **test set**, that you will **never** use when learning, and that you will **only use once**, for evaluating.

AVOIDING OVERFIT

Train set

Do whatever you want :)

Test set

Use only once!

AVOIDING OVERFIT

Decision Tree, levels=10

Decision Tree, levels=5

Scores on Train Set

MSE 0.0 RMSE 0.0 MAE 0.0 R2 1.0 MSE 9675372.95170697

RMSE 3110.5261535159884

MAE 2364.5552169188454

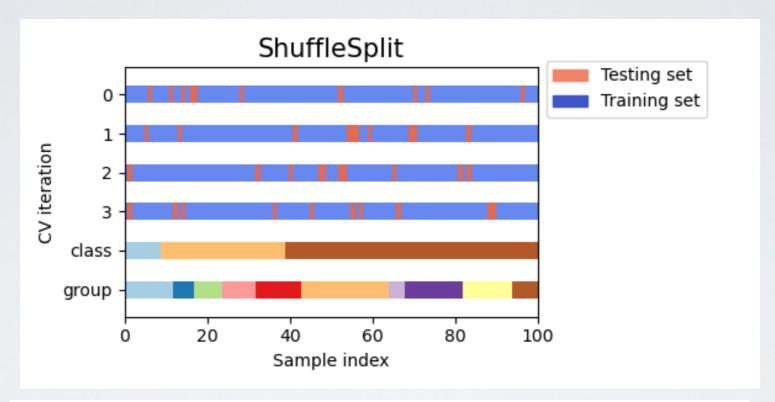
R2 0.9968108606746918

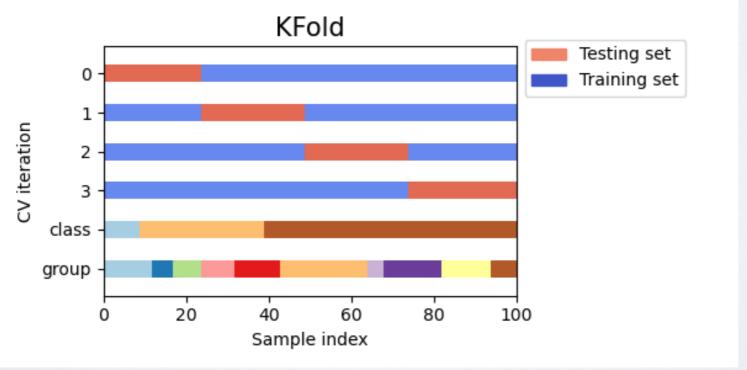
Scores on Test Set MSE 60522590.58807978 RMSE 7779.626635519199 MAE 6427.594619486819 R2 0.9689849224913336 MSE 47482936.48734139
RMSE 6890.786347532579
MAE 5748.307144423111
R2 0.9756671526915104

TRAIN/TEST SPLIT

- What size should your test set have?
 - No good answer. 66% Train, 33% Test is often a default choice
- Problem is if data is scarce
 - =>Cross validation

CROSS VALIDATION





FIGHTING OVERFIT BACKTOTHE METHOD

FIGHTING OVERFIT

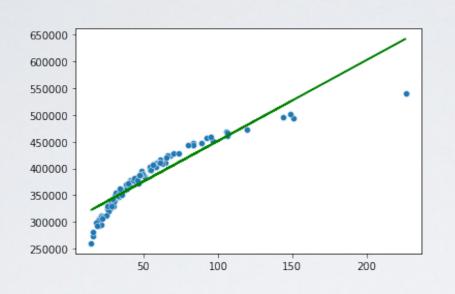
Implicit limit to overfit:

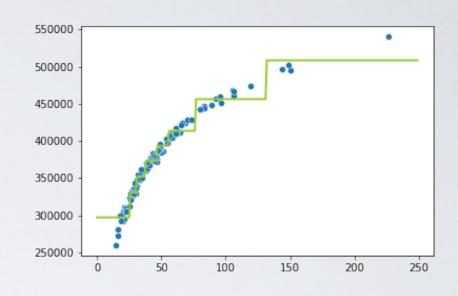
- Because a method has a limited power of expression, it cannot overfit "too much".
- >=>A linear regression method cannot overfit to the trivial solution, unlike decision tree
 - Unless there are enough variables...

Explicit limit to overfit:

 The method is not limited in its power of expression, but contains a safeguard against overfit

FIGHTING OVERFIT





Train

MSE 474131230.6072998 RMSE 21774.554659218633 MAE 16958.426496791166 R2 0.8437196622358905 MSE 9675372.95170697 RMSE 3110.5261535159884 MAE 2364.5552169188454 R2 0.9968108606746918

Test

MSE 297361867.9984524 RMSE 17244.18359907051 MAE 14666.202886910516 R2 0.8476155548782759 MSE 47482936.48734139 RMSE 6890.786347532579 MAE 5748.307144423111 R2 0.9756671526915104

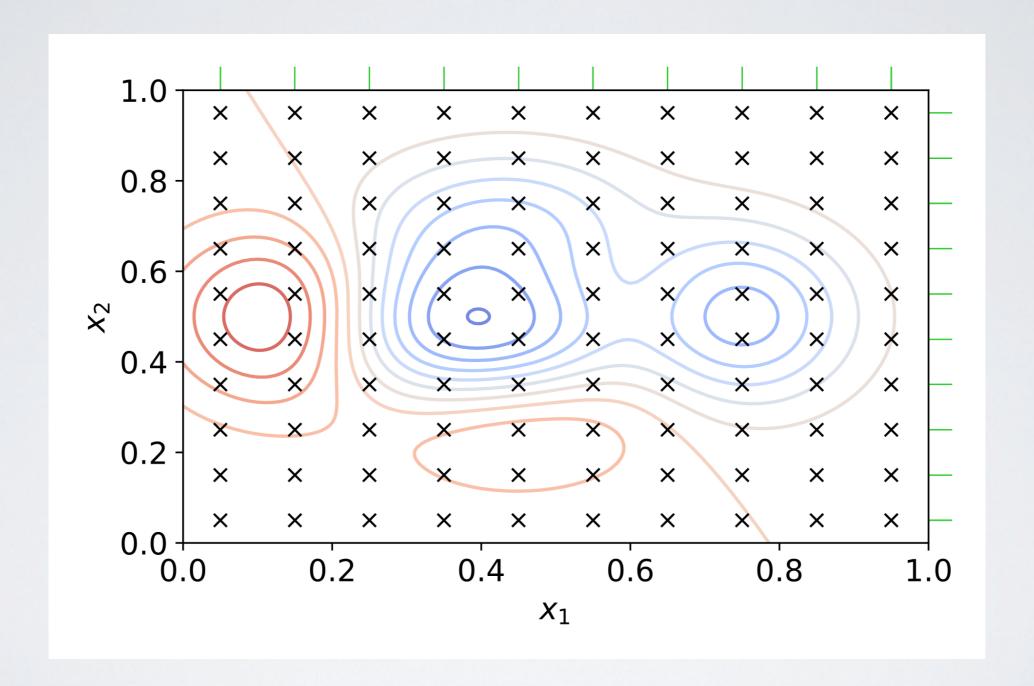
No visible overfit= underfit?

Still Some overfit

FIGHTING OVERFIT

- Avoiding overfit in decision trees: Pruning strategies
 - One way to see: Artificially limit the expressivity of the model
 - I)Limit the number of levels (Simple but naive)
 - 2) Limit the number of leaves
 - =>Split nodes in priority where it improves the most
 - 3) Limit the size of leaves
 - => Explicitly forbids the naive solutioN
- Hyperparameter tuning/optimization
 - Typical approach: Grid search.
 - Fix a set of possible parameters. Test all possibilities on a validation test

GRID SEARCH



More clever methods exist: Bayesian optimization, etc.

NOTE: GENERALIZATION

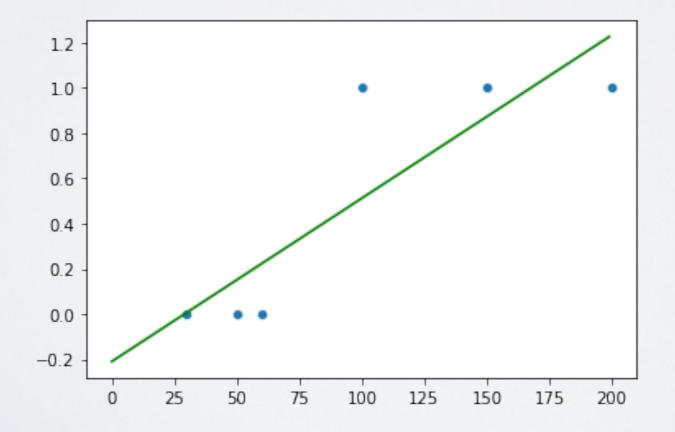
- · A very important notion in machine learning is Generalization
 - Can we extract generic principles underlying our data?
 - Can we generalize our observations to unseen cases?
- Linear regression can predict an unseen value, while decision tree cannot.
 - ▶ What the weather be like in 5 years? Extrapolation from current condition...

CLASSIFICATION

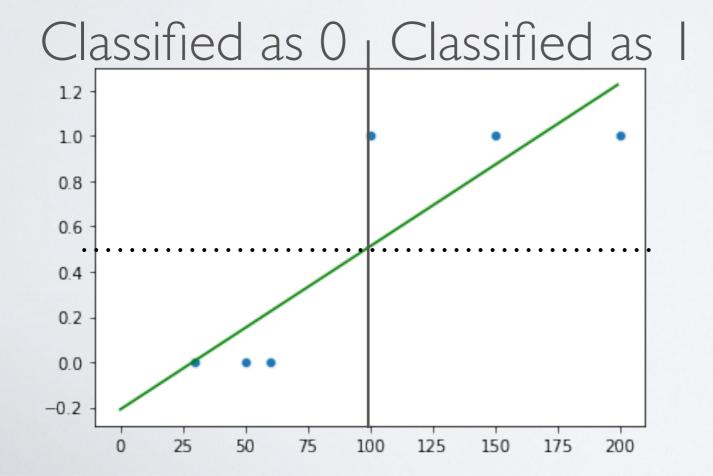
CLASSIFICATION

- · Objective: predict the class of an item
- · Methods for regression can be reused with some adaptations
 - Binary Classification is usually simple
 - Multiclass Classification might require more changes
- Evaluation methods change
- · Imbalanced datasets might become a problem

- · We can easily adapt linear regression
- Imagine a I feature example:
 - We want to classify between apartments and houses
 - Our (unique) feature is dwelling surface

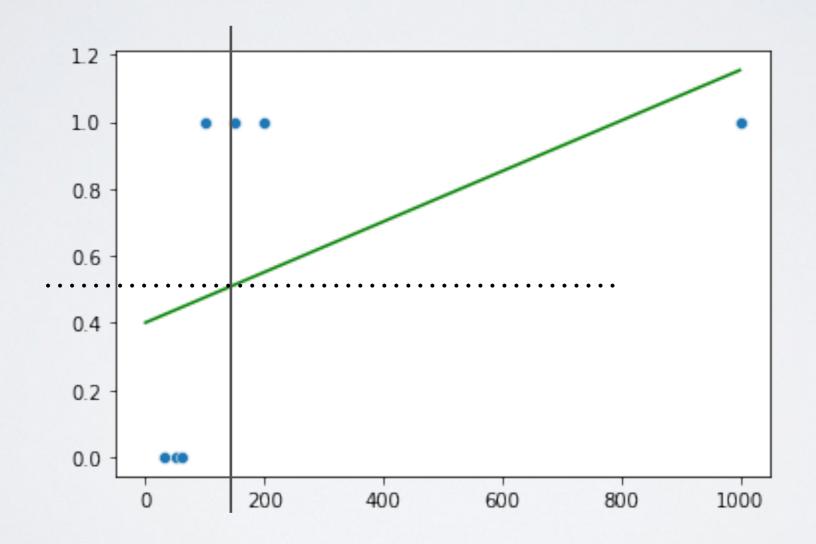


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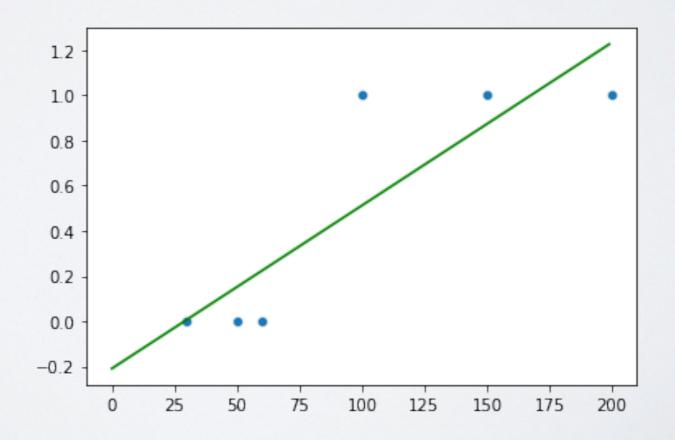


MSE 0.06361520558572538 RMSE 0.2522205494913636 MAE 0.20506852857512292 R2 0.7455391776570985

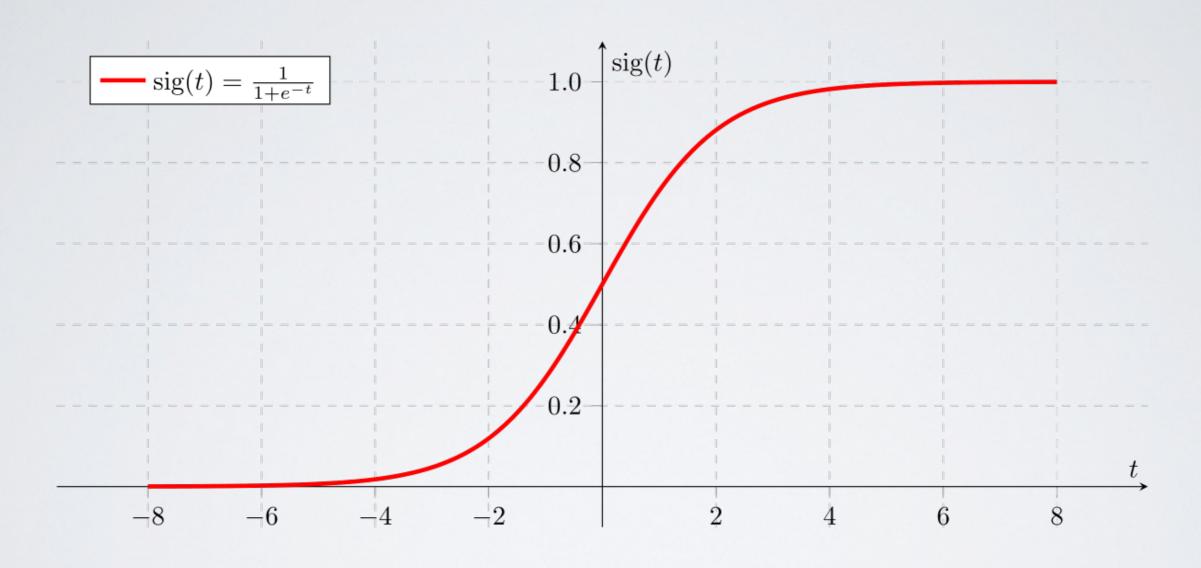
Weaknesses: Outliers



- More generally, inadapted objective:
 - The relation is not linear
 - We minimize a cost function (MSE) which is not meaningful:
 - Some predictions go beyond possible values (prediction less than 0 or more than 1 adding error



SIGMOID FUNCTION



$$\lim_{t \to -\infty} sig(t) = 0$$

$$\lim_{t \to +\infty} sig(t) = 1$$

$$sig(0) = 0.5$$

LOGISTIC REGRESSION

Logisitic (Sigmoid) function:

$$Sig(x) = \frac{1}{1 + e^{-x}}$$

Linear regression:

$$\hat{y} = \beta_0 + \beta_1 x_i + \beta_2 x_2 + \dots + \beta_n x_n$$

Logistic Regression:

$$P(y = 1) = Sig(\beta_0 + \beta_1 x_i + \beta_2 x_2 + \dots + \beta_n x_n)$$

$$P(y = 1) = \frac{1}{1 + e^{-\beta_0 + \beta_1 x_i + \beta_2 x_2 + \dots + \beta_n x_n}}$$

LOGISTIC REGRESSION

After reformulation:

$$ln(\frac{P(y=1)}{1 - P(y=1)}) = \beta_0 + \beta_1 x_i + \beta_2 x_2 + \dots + \beta_n x_n$$

Problem to solve similar to a linear regression. We minimize the error between true $y \in \{0,1\}$ and estimated probability of being 1

DECISIONTREE

- Trees can be easily adapted to the classification task
 - It is even more natural than for regression
- The principle is to divide observations in term of class homogeneity
 - We want items in the same branch/leaf to belong to the same class

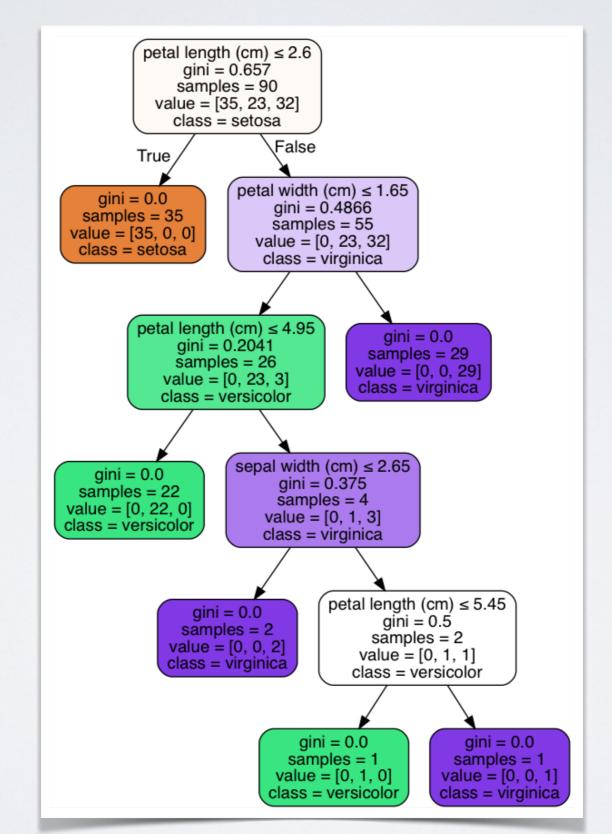
DECISIONTREE

- Most common homogeneity/diversity/inequality/purity scores
 - p_i : fraction of items of class iGini Coefficient: $1 \sum_{i} p_j^2$
 - If we classify by taking an element at random, probability to be wrong.

Entropy:
$$-\sum_{j} p_j \cdot log_2 p_j$$

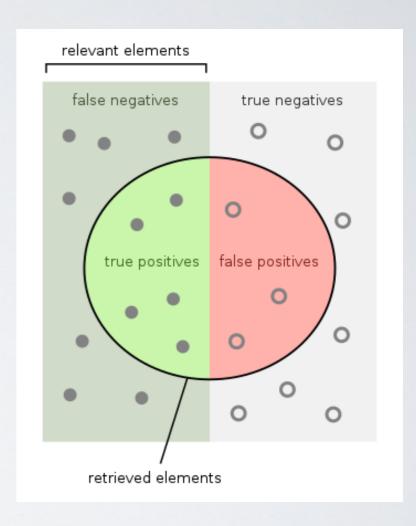
- Interpretation: average # of bits required to encode the information of the class of each item

DECISIONTREE



CLASSIFICATION: EVALUATION

		Actual	
		Positive	Negative
Predicted	Positive	True Positive	False Positive
	Negative	False Negative	True Negative



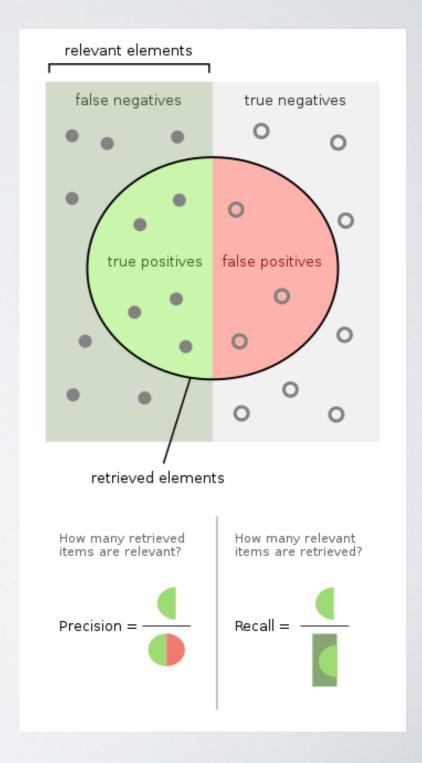
CLASSIFICATION: EVALUATION

• Precision=
$$\frac{TP}{TP + FP}$$

 Among those predicted as True, fraction of really True

$$. \text{ Recall} = \frac{TP}{TP + FN}$$

 Among those really true, what fraction did we identity correctly



ACCURACY

Accuracy:
$$\frac{TP + TN}{P + N}$$

- · Fraction of correct prediction, among all predictions
 - Simple to interpret
- Main drawback: class imbalance
 - ▶ Test whole city, I 000 people, for Covid
 - 95% don't have covid, i.e., 50 people have covid, 950 don't have it
 - Our test (ML algorithm) is pretty good: TP: 45 FN: 5 TN: 900 -FP: 50
 - Accuracy= (45+900)/I 000=0.945
 - Dumb classifier: Always answer: not covid
 - Accuracy: (0+950)/1000 = 0.95

FI SCORE

. FI score:
$$F_1 = 2 \frac{precision*recall}{precision+recall}$$

- Harmonic mean between precision and recall
 - Harmonic mean more adapted for rates.
 - Gives more importance to the lower value
- Scores for the covid predictor:
 - Precision=45/95=0.47
 - Recall = 45/50 = 0.9
 - ► FI=0.65
- Score for the naive predictor impossible to compute...
 - You need at least some TP!
 - Assuming I "free" TP (Precision=I, Recall=I/50)
 - => FI = 0.04



• Will see in link prediction class