UNSUPERVISED ML

Clustering

OBJECTIVE

- · Discover information from data without labeled examples
- Extract some hidden organisation, patterns, relation between elements
- Extract a (statistical?) model of the data?

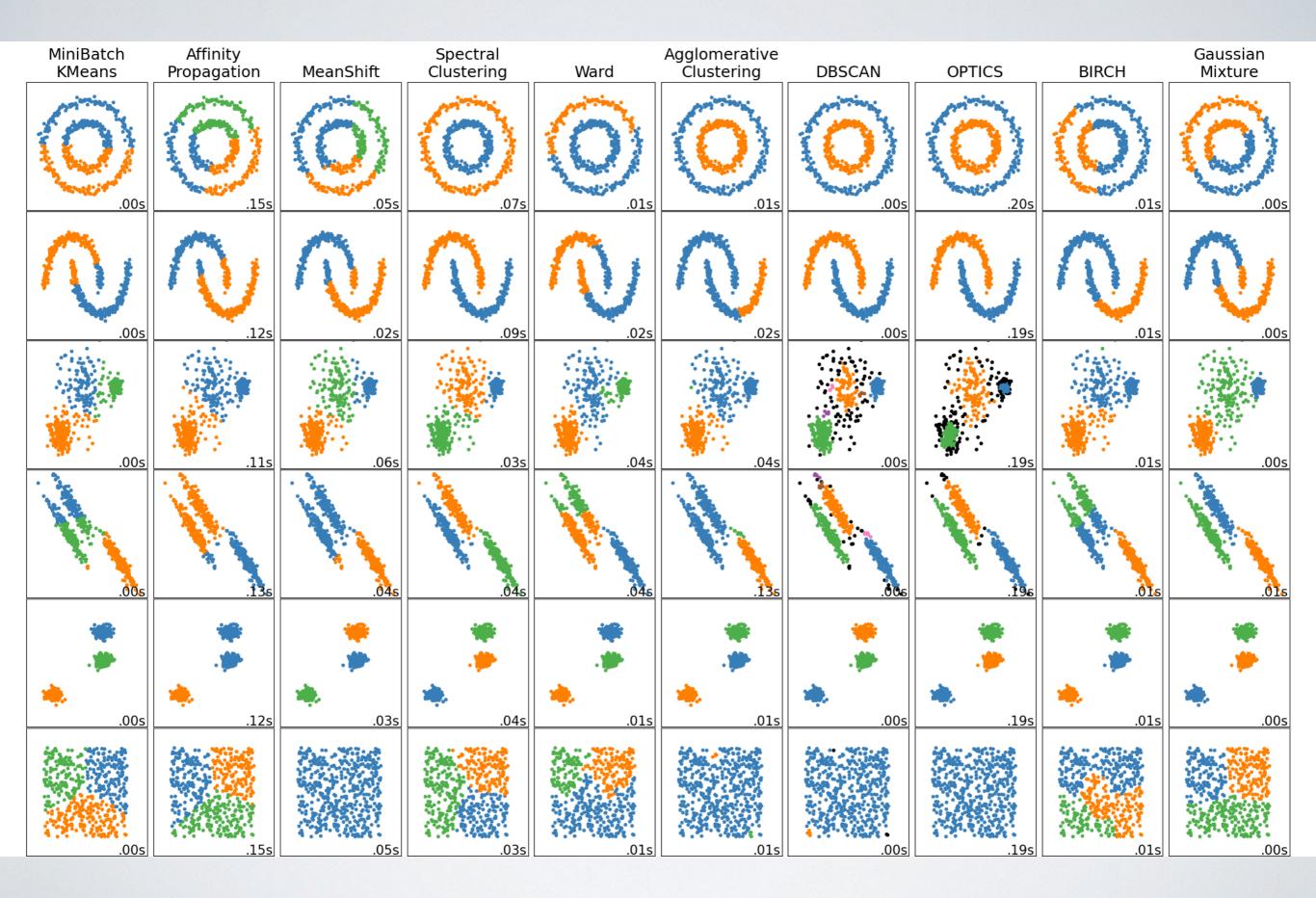
CLUSTERING

CLUSTERING

- The most famous unsupervised ML problem
- 100+ methods exist
 - Most people use "good old" methods: k-means (1967), DBSCAN (1996)
 - They are often "good enough", well implemented, safe, ...
- · Part of the problem: Clustering is not well defined
 - What is "a good cluster"?

CLUSTERING

- How would you define a good cluster?
- A good partition in clusters?



• Definition:

- ightharpoonup For a target number of clusters k
- Find the item assignment minimizing
 - The inter-cluster variance (weighted by cluster size)
 - Equivalently => The squared distance from points to their cluster center
 - Equivalently => The squared distance between cluster elements

$$\underset{\mathbf{S}}{\operatorname{arg\,min}} \sum_{i=1}^{k} \sum_{\mathbf{x} \in S_i} \| \mathbf{x} - \boldsymbol{\mu}_i \|^2 = \underset{\mathbf{S}}{\operatorname{arg\,min}} \sum_{i=1}^{k} |S_i| \operatorname{Var}(S_i)$$

with

 ${f S}$ a cluster assignment, ${m k}$ a number of clusters ${m x}$ a d dimensional item, and ${m \mu}_i$ the centroid of items in the cluster ${f S}_i$.

$$\underset{\mathbf{S}}{\operatorname{arg\,min}} \sum_{i=1}^{k} \sum_{\mathbf{x} \in S_i} \| \mathbf{x} - \boldsymbol{\mu}_i \|^2 = \underset{\mathbf{S}}{\operatorname{arg\,min}} \sum_{i=1}^{k} |S_i| \operatorname{Var}(S_i)$$

This is only one possible objective for clustering!
For instance, why using the **squared distance?**=>Good math properties (derivation), history
=>Consequence: outliers penalized more (pros and cons)

K-MEDOIDS

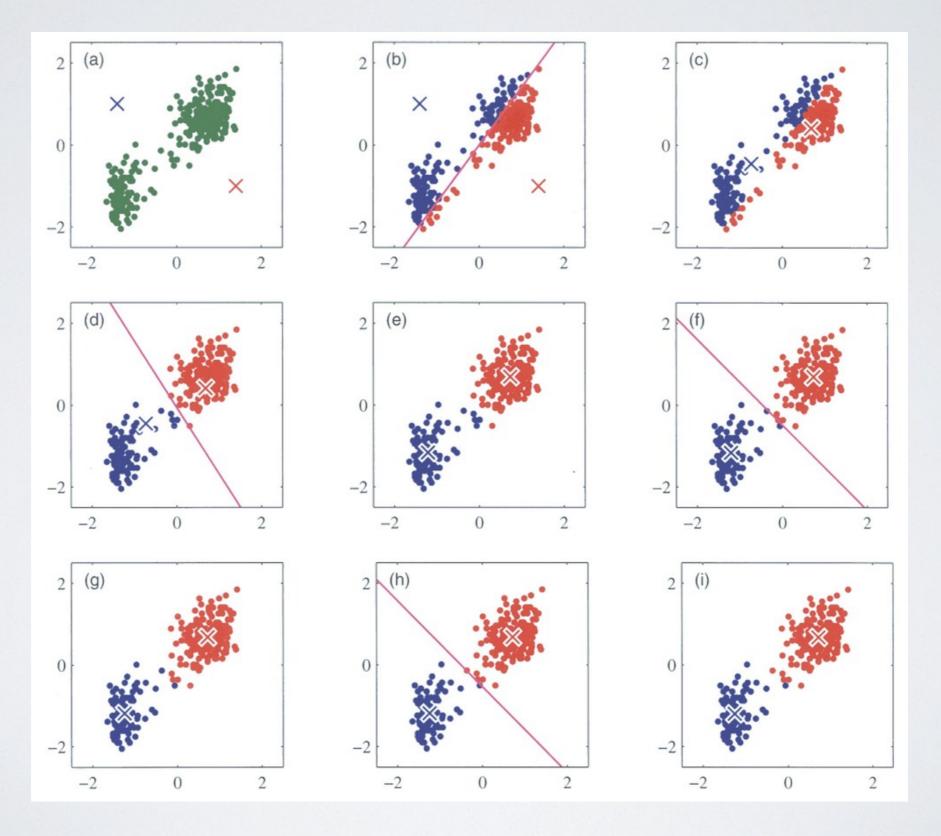
Same method, replacing the squared distance by the absolute distance

$$\underset{\mathbf{S}}{\operatorname{arg\,min}} \sum_{i=1}^{k} \sum_{\mathbf{x} \in S_i} \| \mathbf{x} - \boldsymbol{\mu}_i \|^2 = \underset{\mathbf{S}}{\operatorname{arg\,min}} \sum_{i=1}^{k} |S_i| \operatorname{Var}(S_i)$$

Note that without fixing k, there is a trivial solution with each item alone in its own cluster.

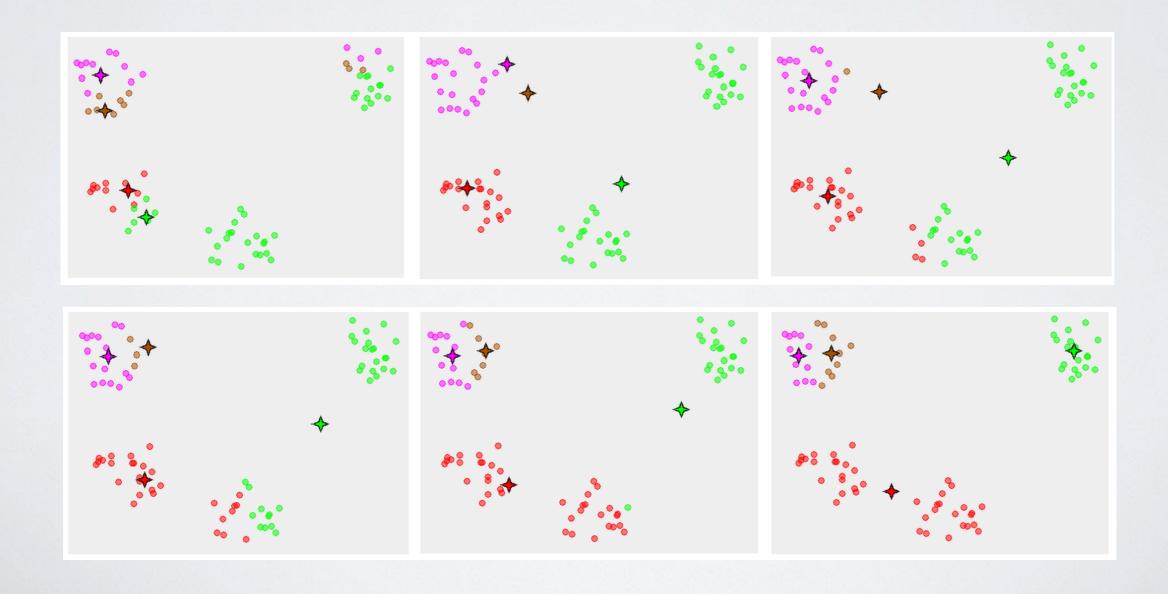
- Discovering the global optimum is NP-hard
- How to find quickly a good solution?
 - Naive k-means
 - K-means ++ (used in most current implementations)
 - Use optimized data structure (KDtrees...)

- I) Assigment: Assign each item to its closest cluster center
- 2) Update: Recompute the center of each cluster as the mean (centroid) of items that compose that cluster
- Start with random centroids



NAIVE K-MEANS

 Known limit: convergence to poor local minimum if poor initial centroids



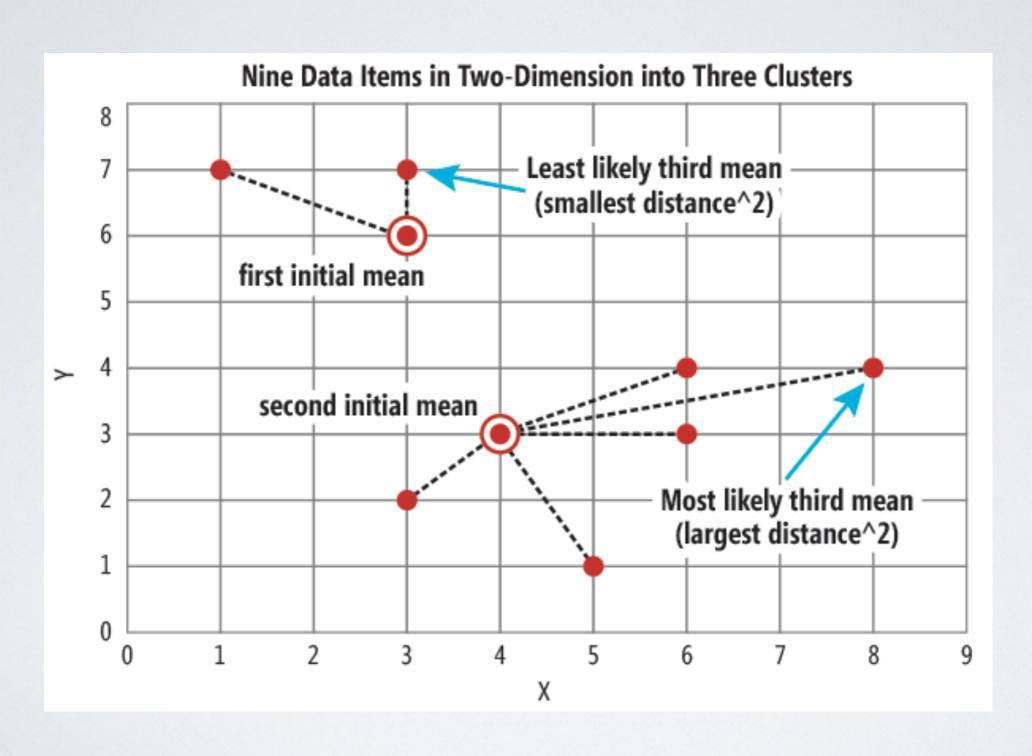
K-MEANS++

- Several variants to choose wisely the initial centroids
- K-means++ is proven to improve the results, statistically
 - Not always, but improves more often than deteriorate the results.

K-MEANS++

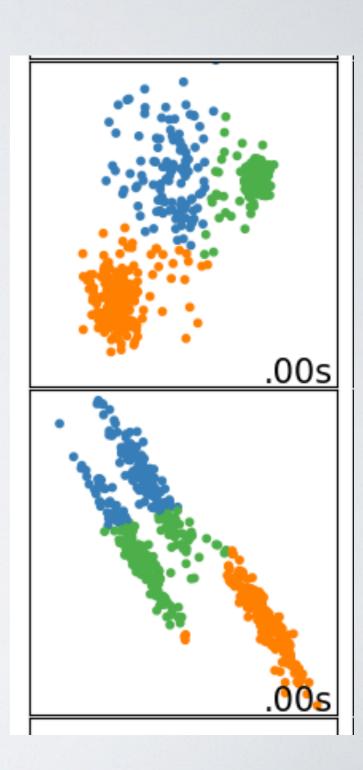
- 1. Choose one center uniformly at random among the data points.
- 2. For each data point x not chosen yet, compute D(x), the distance between x and the nearest center that has already been chosen.
- 3. Choose one new data point at random as a new center, using a weighted probability distribution where a point x is chosen with probability proportional to $D(x)^2$.
- 4. Repeat Steps 2 and 3 until k centers have been chosen.

K-MEANS++



WEAKNESSES

- · We can identify some clear weaknesses:
 - K-means has a tendency to search for clusters of equal sizes (minimize overall cluster variance)
 - Clusters tend to be circular, since all directions are worth the same.



NORMALIZATION

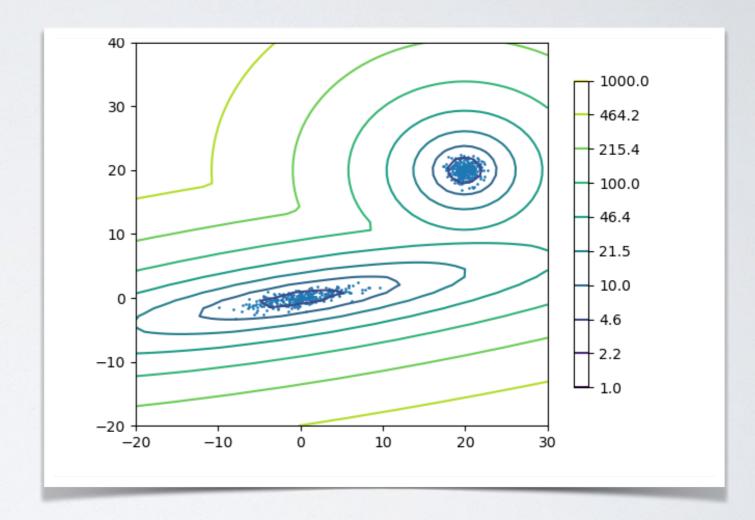
- · Important point: k-means is based on Euclidean distance.
 - We minimize the inter-cluster Euclidean distance between points
 - We could adapt the method to other distances
- · Data needs to be normalized/standardized
 - Clustering based on age in years and revenue in \$.The "distance" in \$ will dominate

GENERATIVE MODEL

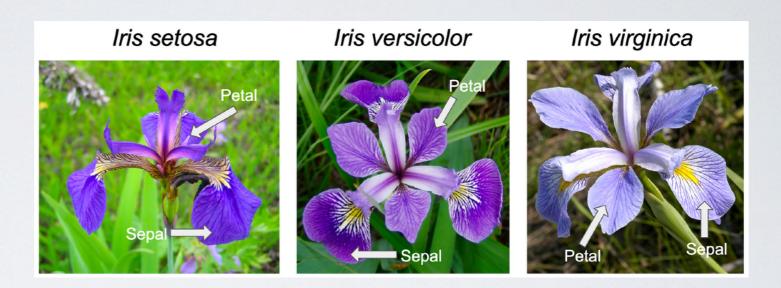
- K-means: Optimize an objective.
 - No "explanation" of clusters found
- Generative models are more powerful
 - We make a clear hypothesis on HOW the data was created
 - A natural mechanism
 - A realistic approximation
 - We optimize the parameters of the models

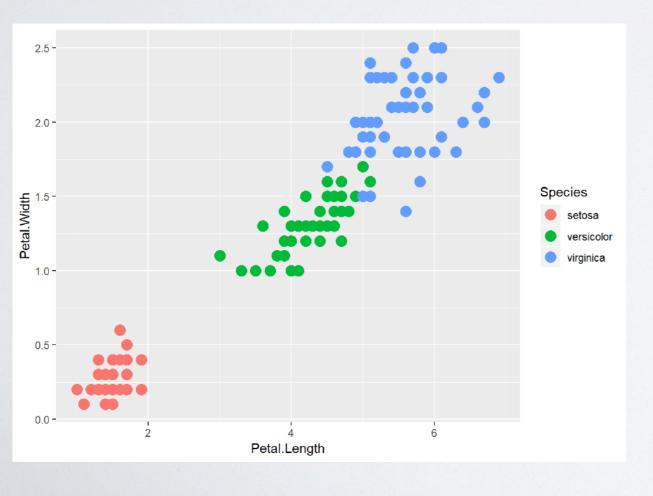
- We define a generative model for k clusters
 - Each cluster corresponds to a gaussian distribution, defined by a center and a variance, or covariance matrix
 - The problem to solve is to find the parameters Θ (centers, variances) that maximize the likelihood of the corresponding model to generate the observed items X
 - More formally, we are searching for: $\arg\max p(X\mid\Theta)$





Why it makes sense





Each flower is seen as a "random generation" from an "imperfect model"

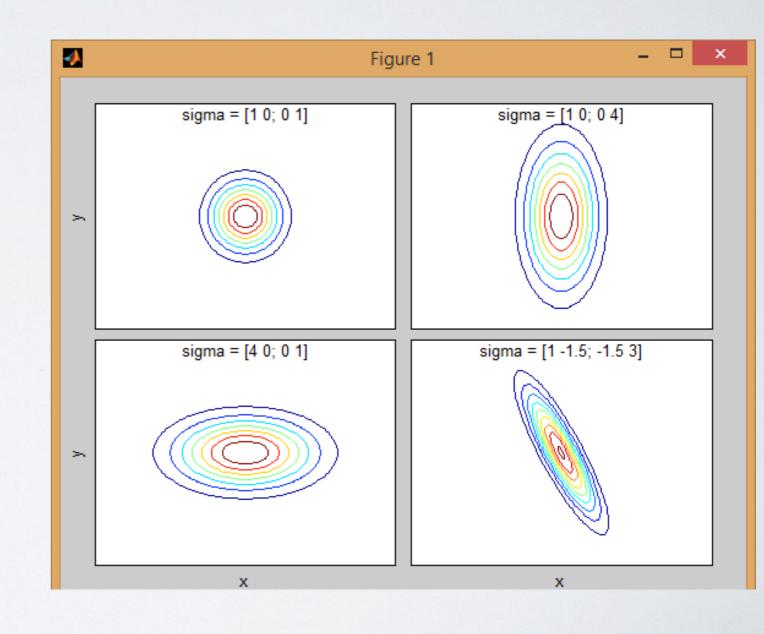
The mean is the "perfect flower"

The variance is the "precision" of the generation

- Generalize k-means concept:
 - Clusters are sets of points that are close in euclidean space
 - Different clusters tend to be far appart
- Translate it statistically:
 - Each cluster can be described using a normal distribution centered on its centroid, with the probability of observing points decreasing with the distance to the centroid.

MULTIVARIATE GAUSSIAN

- A gaussian is defined by
 - a mean
 - a variance
- A multivariate gaussian is defined by a
 - A center
 - a covariance matrix

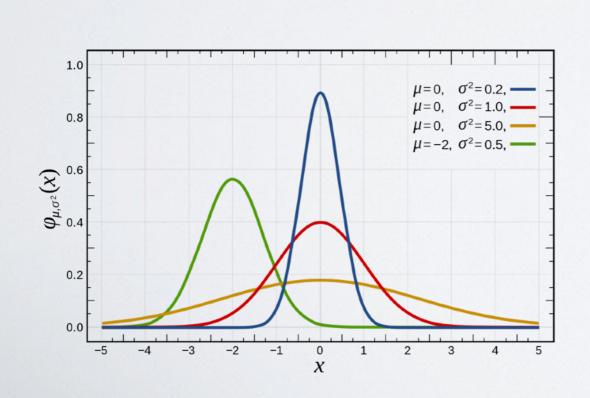


K-MEANS EQUIVALENCE

- If we assume that:
 - The gaussian distributions are defined only by their variance, not by complete covariance matrices
 - Similar in all directions, "spherical"
 - The variance value is the same for all gaussian distributions
 - Spheres of the same "size"
 - The probability for each item to be generated by each of the gaussian distribution is identical
- Then it can be shown that the objective is equivalent to the k-means objective!
 - We can relax some of those constraints to get richer results

DENSITY HETEROGENEITY

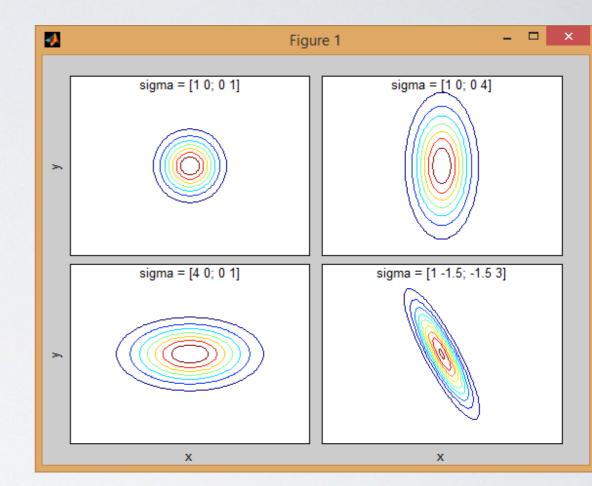
- Allowing denser/sparser clusters
 - Consider the case in which Gaussians are defined by a single value of <u>variance</u> (covariance=0)
 - If they differ for each cluster, some can be denser than others

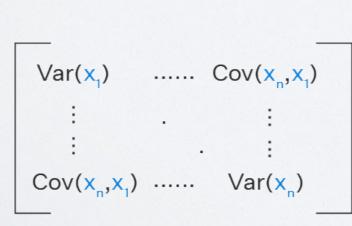


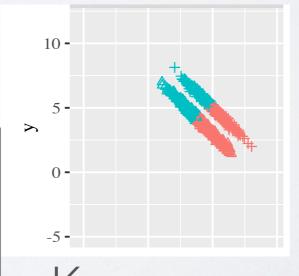


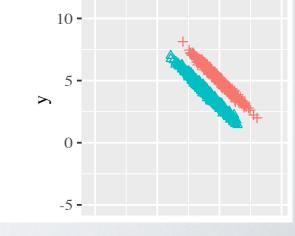
SHAPEVARIATIONS

- Allowing non-circular shaped clusters
 - If values on the diagonal of the covariance matrix differs, the matrix can have ellipsoidal shape, in the direction of the axes
 - If the full covariance matrix is inferred, any ellipsoidal shape can be obtained









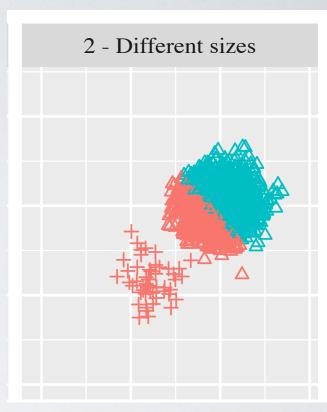
K-means

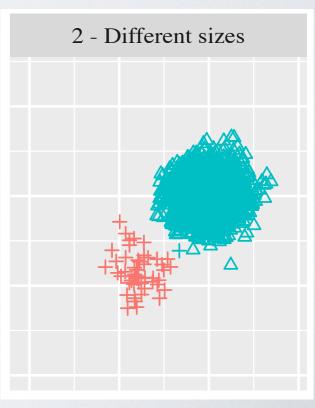
Full gaussian

SIZE HETEROGENEITY

- The fraction of all items generated by each generative gaussian (e.g., cluster) is the same.
- We usually add a strength parameter π to weight the fraction of items generated by each cluster

$$p(X) = \sum_{k=1}^{K} \pi_k G(X | \mu_k, \sigma_k)$$





ALLTOGETHER

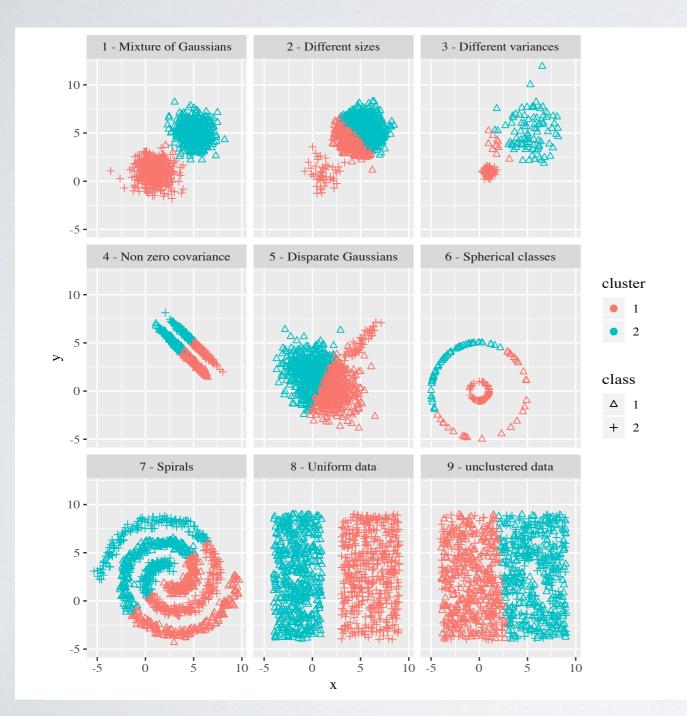
$$p(X) = \sum_{k=1}^{K} \pi_k G(X | \mu_k, \sigma_k)$$

$$\underset{\mathbf{\Theta}}{\text{arg max}} p(X \mid \mathbf{\Theta})$$

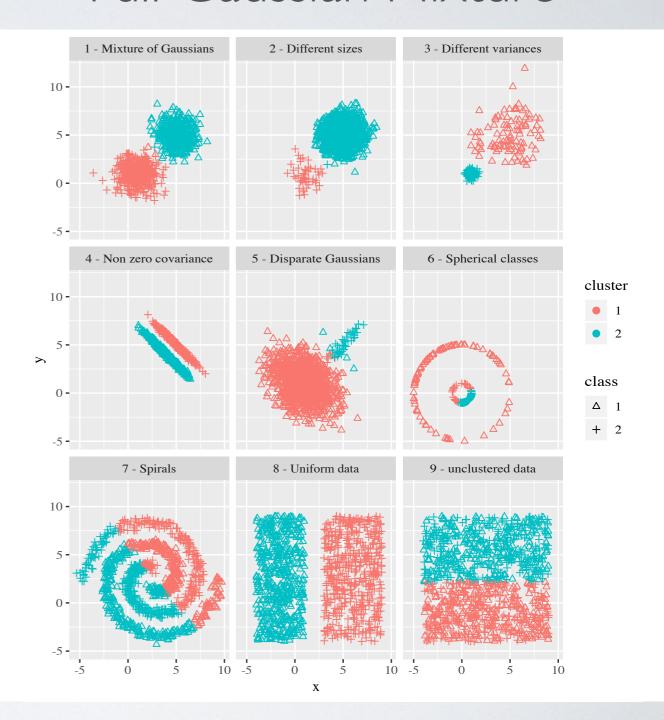
$$\Theta = \mu, \sigma, \pi$$

K-MEANS COMPARISON

K-means



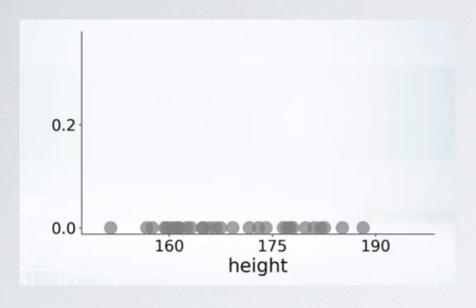
Full Gaussian Mixture

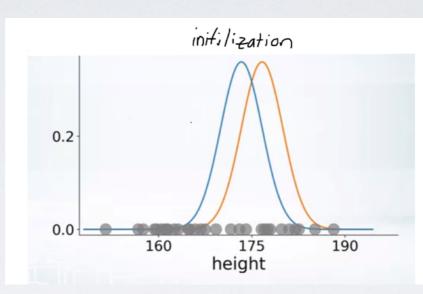


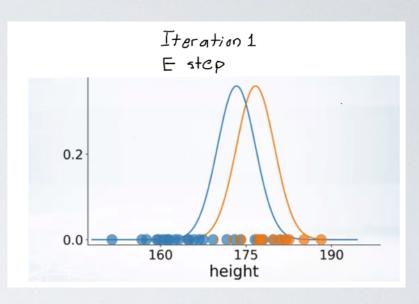
EM ALGORITHM

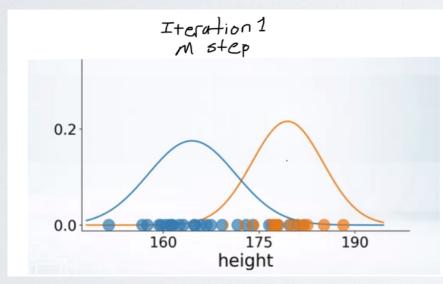
- To search for the parameters, we can use a method similar to naive k-means known as EM (Expectation Maximization)
 - Note Z the cluster assignation of items to their most likely clusters
 - ightharpoonup 1)Initialize parameters Θ to random values
 - 2)(E) Compute Z, given Θ
 - \rightarrow 3)(M) Use assignations in Z to update values of Θ
 - 4) Iterate steps 2 and 3 until convergence

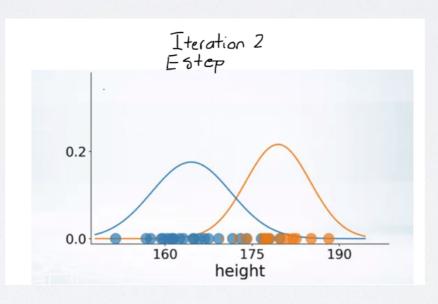
EM ALGORITHM

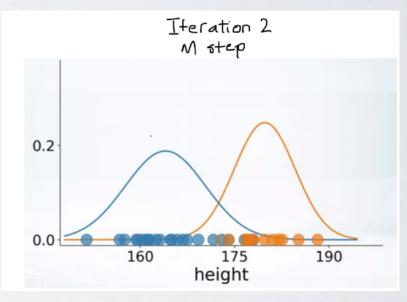






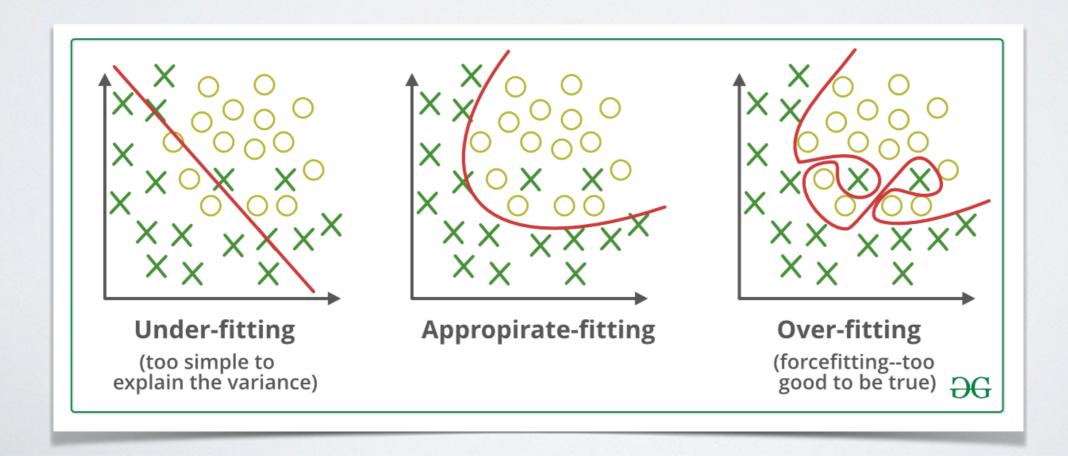






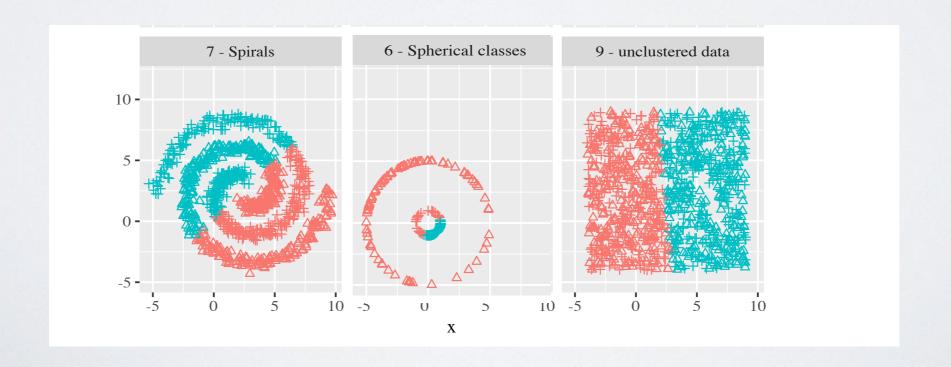
PROS AND CONS

- Gaussian mixture seems an improvement over k-means. Why not always using it?
 - Force of habits
 - Higher computational cost (More parameters => More complex problem)
 - Higher possibility of overfitting (More parameters => More overfit risk)



REMAINING PROBLEMS

- We can mention 3 problems remaining (at least)
 - The number of clusters still needs to be provided.
 - If allowed to change, it will always converge to the trivial solution with each item in its own cluster
 - If the data is completely random, the method still finds clusters
 - Impossible to discover non-convex structures, such as circles or spirals

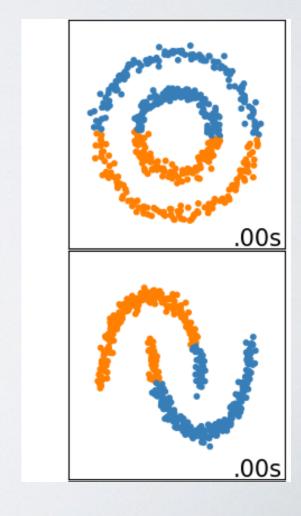


MDL

- Discovering automatically the number of clusters —and thus finding no clusters in random data— is possible using an MDL approach
- MDL = Minimum Description Length
- The principle is to search a solution maximizing the compression rate, i.e., minimizing the cost of the description, e.g., in bits.
- https://en.wikipedia.org/wiki/Minimum_description_length

K-MEANS/GM LIMITS

• The problem of spiral/Circulal/weird shaped clusters comes from the assumption that items of a cluster should be "normally distributed" around their mean



LOCAL DEFINITIONS

- To overcome this problem, several methods propose local definitions of clusters
 - Does not explicitly optimize a global function
 - Items belong to clusters because they are close enough, locally, to other items in that cluster
 - Clusters exist because there is continuum between all items in it, locally

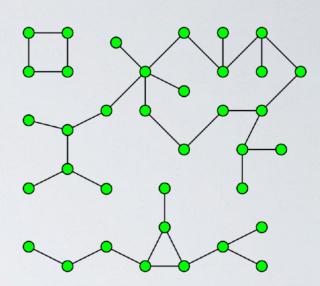
- Define some local parameters:
 - ϵ , the distance threshold above which items are considered "too different"
 - minPts, a minimal number of reachable points
 - No need to define a number of clusters!

• Define:

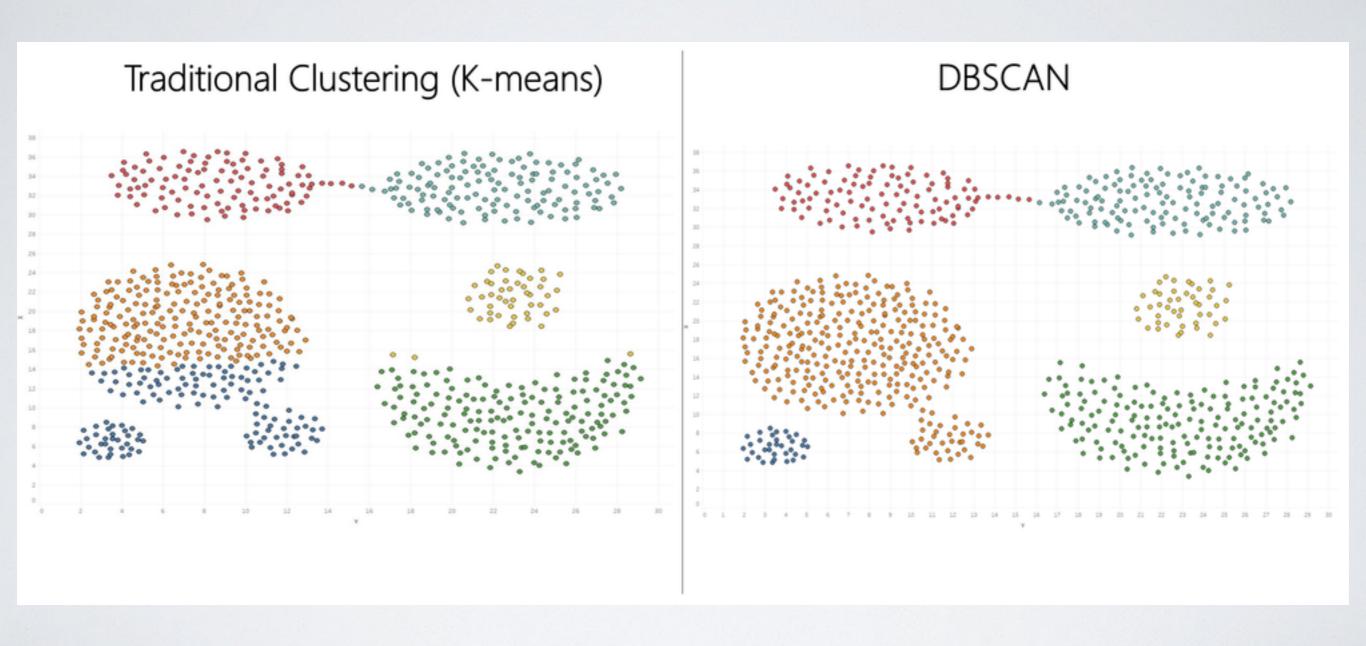
- ullet An item p is a core point if it has at least minPts items at distance less than ϵ
 - Including p itself

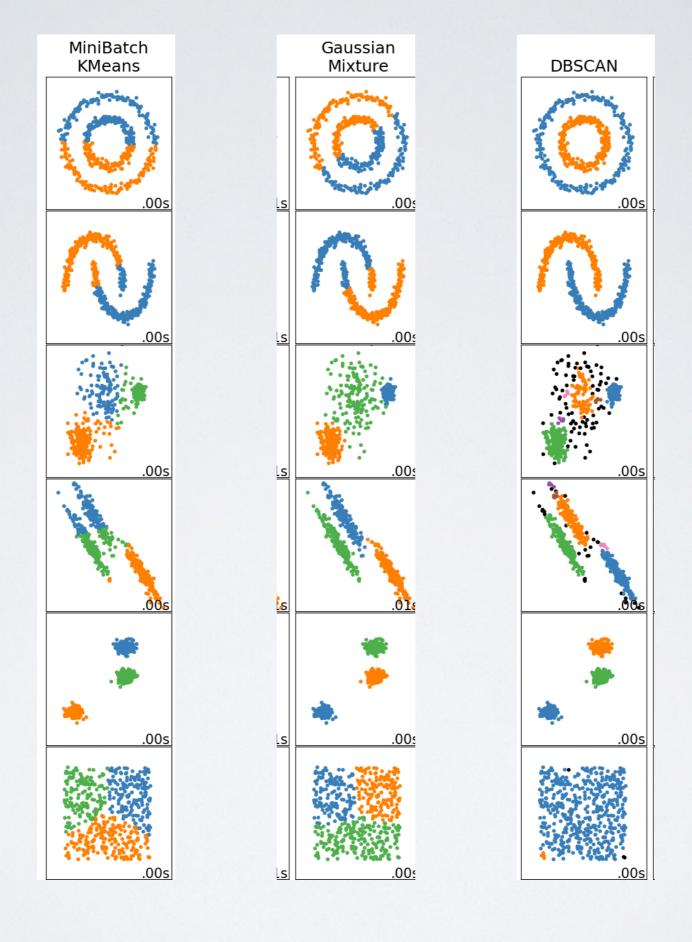
DBSCAN: GRAPH DEFINITION

- 1) Build a graph such as
 - Each core node is a node
 - ullet A link exist between core nodes if they are at d< ϵ



- 2) Detect the connected components of the graph
 - 2 nodes belong to the same connected components if there is a path between them
- 3) For all non-core nodes:
 - If they have no core points directly reachable, discard them as noise
 - Else, attribute them to (one of) the clusters for which one core point is directly reachable
 - Variant DBSCAN* =>ignore those points as noise



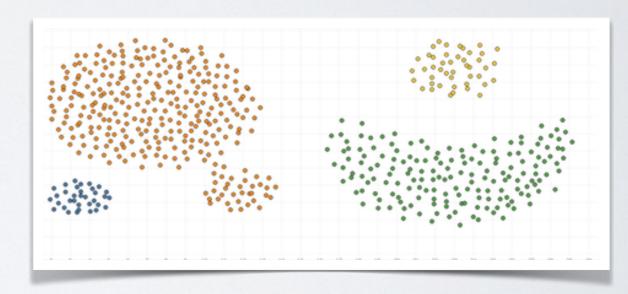


• Strength:

- No need to define the number of clusters
- Can discover arbitrarily-shaped clusters
- A notion of noise

Weaknesses

- lacktriangledown Defining ϵ is extremely difficult
 - Similar to the number of clusters.
 - In fact it determines the number of clusters...
- Despite safeguards, risk of the stretched clusters effect



CLUSTERING EVALUATION

AD-HOC SCORES

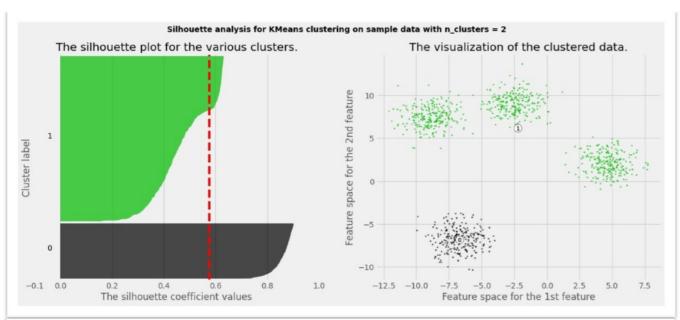
- Several clustering method define their own objective to minimize. This objective can be used as a score for clusters obtained by this method or others
 - k-means minimizes inter-cluster variance
 - Gaussian mixture maximizes the likelihood
- But can lead to unfair comparisons:
 - Using inter-cluster variance to compare k-means and another method such as DBscan is unfair.
 - One explicitly minimizes this objective, the other no...
- The choice of a score is equivalent to choosing a definition of cluster...

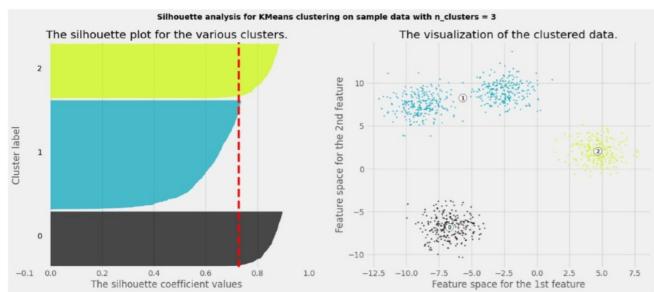
SILHOUETTE SCORE

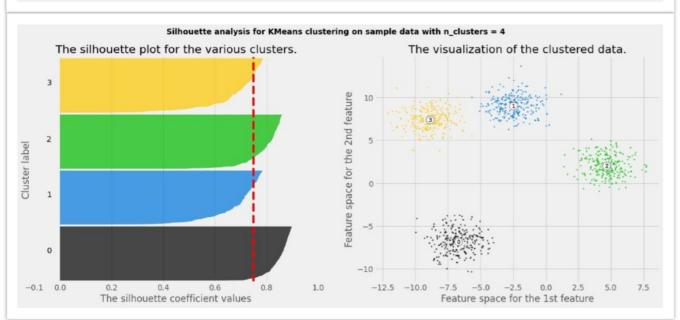
- Silhouette score of I observation:
 - ightharpoonup 1) Compute a(i), average distance to all other observations of the same cluster
 - lacktriangleright 2)Compute b(i), min of "average distance to all observations of another cluster"

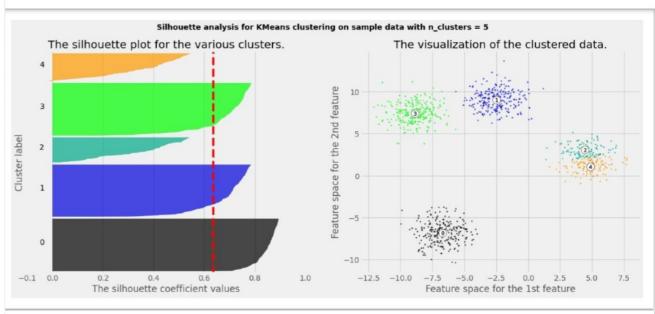
3) Silhouette:
$$s(i) = \begin{cases} 1 - a(i)/b(i), & \text{if } a(i) < b(i) \\ 0, & \text{if } a(i) = b(i) \\ b(i)/a(i) - 1, & \text{if } a(i) > b(i) \end{cases}$$

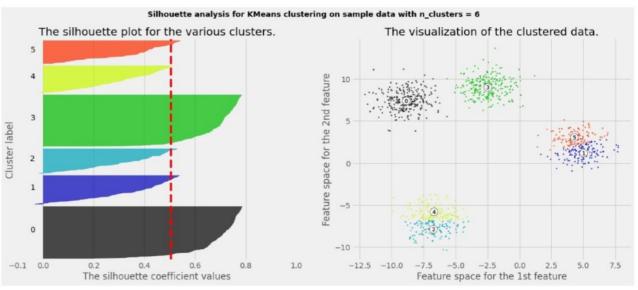
- Silhouette coefficient:
 - Average of all individual Silhouette scores.





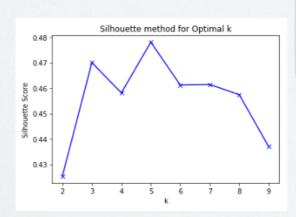


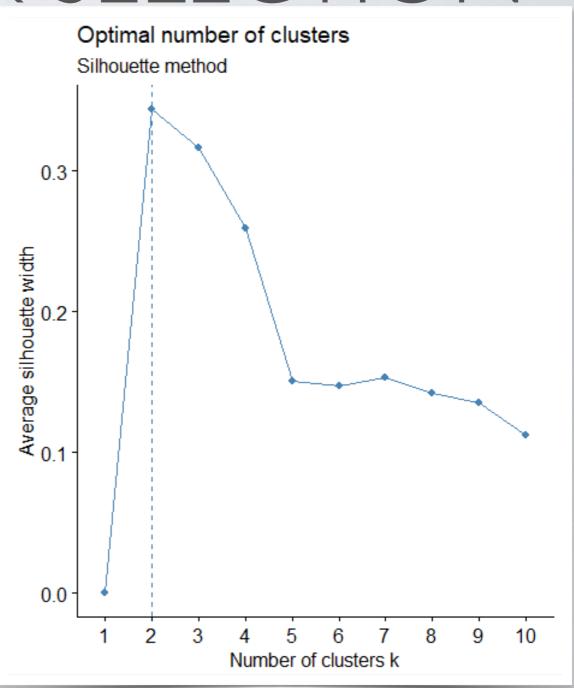




AUTOMATIC K SELECTION

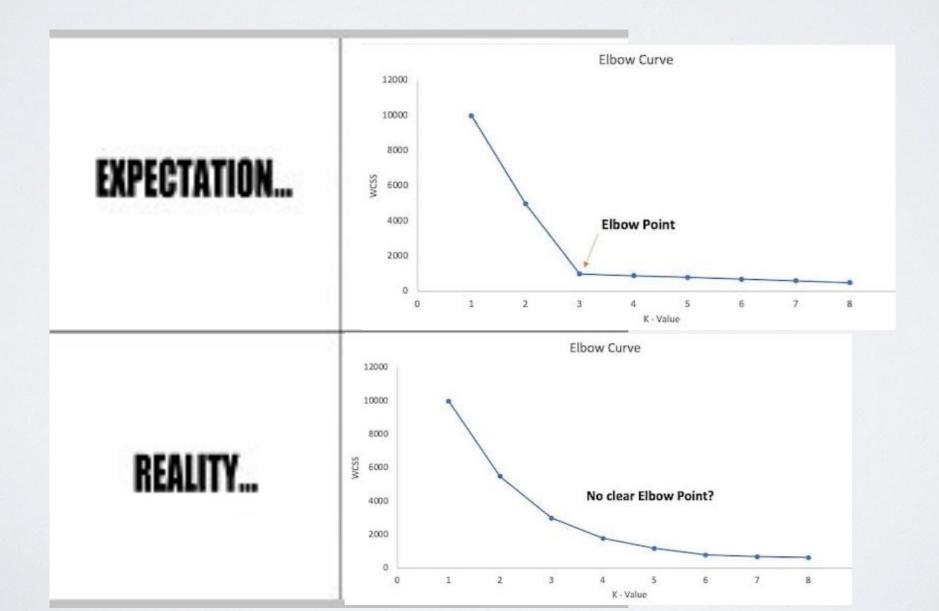
- The Silhouette score can be used to choose automatically the number of clusters:
 - We vary the number of clusters
 k, and search for the maximum





AUTOMATIC K SELECTION

Famous variant: the elbow method



AUTOMATIC K SELECTION

Schubert, E. (2023). **Stop using the elbow criterion for k-means** and how to choose the number of clusters instead. *ACM SIGKDD Explorations Newsletter*, *25*(1), 36-42.

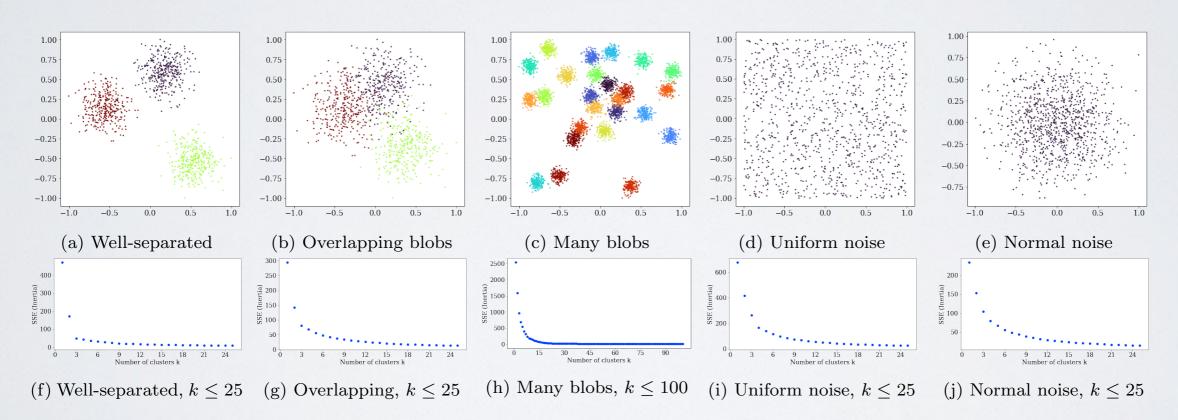
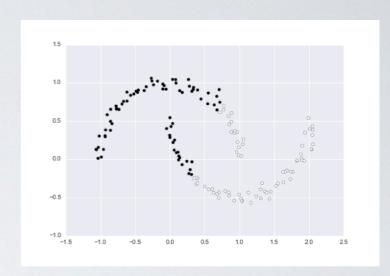
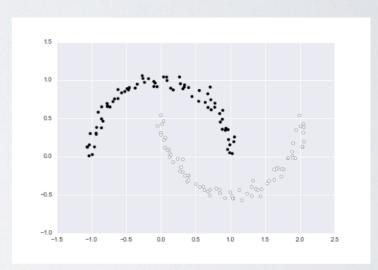


Figure 1: Toy data sets and resulting – very similar – elbow plots.

NON-SPHERICAL CLUSTERS

- Remember the difference between k-means clusters and DB-scan clusters
- Previous scores are reliable only in k-meanslike clusters.
- Specific (less known) scores for arbitrary clusters
 - Density-based silhouette
 - DBCV(Density-Based Clustering Validation)





STABILITY

- If clusters are not clear, multiple runs of the same method might discover different clusters
- Evaluating the stability of those clusters might be a way to assess their quality
- To better assess the quality, one can introduce noise:
 - Comparing clustering on sub-sets (random samples, independent samples...)
 - Adding noise (fake data points, outliers, removing low-quality data...)

CONSENSUS CLUSTERING

- · Let's consider that we have multiple candidate clusterings
 - From the same method ran multiple times
 - From the same method with different parameters
 - From different methods
- · One can compute a "consensus"
 - ullet Create the consensus matrix C_{ij} counts the number of times data points i,j were grouped together
 - Apply your favorite clustering method on that matrix, considering that $\frac{1}{C_{ij}}$ gives the distance between data points.

MANY OTHER CLUSTERINGS

- Hierarchical clustering
- Spectral clustering
- Mean-Shift clustering
- Affinity Propagation
- OPTICS (Ordering Points To Identify the Clustering Structure)

NO FREE LUNCH THEOREM

- "Any two optimization algorithms are equivalent when their performance is averaged across all possible problems"
 - Two clustering algorithms with different objective functions are fully comparable, one is not intrinsically better than another.
 - Each is the best for the objective function it defines
 - What is "the best" cluster? Depends on your definition.
- Does not mean that some methods are not more appropriate than other for what most people consider as clusters...